Contact Information	Dept. of Computer and Information Science University of Delaware 119 S. Main St. Newark, DE 19716 USA	Phone: (302) 831-4445 Email: yuji@udel.edu Homepage: www.eecis.ud	lel.edu/~yuji
Education	<ul><li>University of Delaware, Newark, DE USA</li><li><i>Ph.D. Candidate</i> in Computer Science</li><li>Advisor: Dr. Jingyi Yu</li></ul>		Jan 2011 - present
	<ul> <li>Nanyang Technological University, Singapo MSc. in Computer Engineering</li> <li>Master Thesis: 3D Mesh Editing Using Man</li> <li>Advisor: Dr. Ying He</li> </ul>	ore Aifold Harmonics	ug 2009 - Dec 2010
	Huazhong University of Science and Tech B.Eng. in Electronics and Information Engineer	nology, Wuhan China ing S	ep 2005 - Jun 2009
Honors and Awards	<ul> <li>Frank A. Pehrson Graduate Student Achievement Award, University of Delaware, 2015</li> <li>Graduate Student Excellence Award, University of Delaware, 2014</li> <li>Professional Development Award, University of Delaware, 2013, 2014</li> <li>CVPR 2013 Travel Grant, the IEEE Computer Society PAMI Technical Committee, 2013</li> <li>Honorable Graduation, Huazhong University of Science and Technology, 2009</li> <li>Excellent Undergraduate Student Award, Huazhong University of Science and Technology, 2009</li> </ul>		
Academic Experience	Graphics & Imaging Laboratory, University Research Assistant	y of Delaware, Newark, DE U	SA Jan 2011 - present
	<ul> <li>Acquisition and 3D Reconstruction of the "Invisibles" Acquire and reconstruct dynamic invisible objects, i.e., gas flows, fluid and ambient occlusion, using novel computational photography devices, such as camera array (Publication [11]), Bokode (Publication [10]), and light field probes (Publication [1][8]).</li> </ul>		
	- XSlit camera-based imaging Construct the hardware of a real XSlit camera prototype using cylindrical lenses and study using the XSlit camera for various vision tasks, such as scene recognition (Publication [4][9]), stereo (Publication [7]), and depth-from-defocus (Publication [2][3]).		
	- Image-precondition to facilitate impaired vision Developed an image preconditioning scheme to improve the viewing experience of people with myopia/hypopia; developed an image-based method to estimate the visual abberation functions; developed a novel image preconditioning scheme that accounts for non-linear projector/display responses; extended the solution to mobile platforms (Publication [5]).		
	- Saliency Detection on Light Fields Utilized the unique refocusing capability of commercial plenoptic camera to acquire focusness, depths and objectness cues; designed a tailored algorithm for saliency detection on light field images (Publication [6]).		
	- Hybrid sensors for low light imaging Construct a hybrid camera array (multi-resolution, multi-speed and multi-spectrum) and use it to improve the image quality under low light conditions (debluring/denosing).		

Geometric Modeling Group, Nanyang Technological University, Singapore Completed the Master Thesis on manifold harmonics. Mar 2010 - Aug 2010 - 3D Mesh Editing using Manifold Harmonics Implement fast 3D shape and texture smoothing/sharpening in frequency domain using manifold harmonics. **Image Processing Laboratory**, Huazhong University of Science and Technology, Wuhan China Undergraduate Research Assistant Jul 2008 - Jun 2009 - Texture segmentation and classification using wavelet analysis INDUSTRIAL Epson Research & Development, San Jose, CA USA EXPERIENCE Research Intern Jun 2013 - Aug 2013 - Mentor: Dr. Yuanyuan Ding & Dr. Jing Xiao. - Worked on object detection & localization techniques and developed a real-time system for detecting pedestrian and automobile. PUBLICATIONS [1] Wei Yang<sup>†</sup>, Yu Ji<sup>†</sup>, Sing Bing Kang and Jingyi Yu. "Ambient Occlusion via Compressive Visibility Estimation". Accepted by the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2015.[2] Yu Ji, Jinwei Ye and Jingyi Yu. "Depth Reconstruction from the Defocus Effect of an XSlit Camera". Accepted by Computational Optical Sensing and Imaging (COSI), Optical Society of America, 2015. [3] Jinwei Ye, Yu Ji, Wei Yang and Jingyi Yu. "Depth-of-Field Analysis and Coded Aperture Imaging on XSlit Cameras". To appear in the European Conference on Computer Vision (ECCV), 2014. Oral Presentation. [Acceptance Rate: 2.63%] [4] Wei Yang, Yu Ji, Jinwei Ye, S. Susan Young and Jingyi Yu. "Coplanar Common Points in Non-Centric Cameras". To appear in the European Conference on Computer Vision (ECCV), 2014. [Acceptance Rate: 25.06%] [5] Yu Ji, Jinwei Ye, Sing Bing Kang and Jingyi Yu. "Image Pre-compensation: Balancing Contrast and Ringing". To appear in the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2014. [Acceptance Rate: 29.88%] [6] Nianyi Li, Jinwei Ye, Yu Ji, Haibin Ling and Jingyi Yu. "Saliency Detection on Light Fields". To appear in the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2014. [Acceptance Rate: 29.88%] [7] Jinwei Ye, Yu Ji and Jingvi Yu. "A Rotational Stereo Model Based on XSlit Imaging". in the International Conference on Computer Vision (ICCV), 2013. Oral Presentation. [Acceptance Rate: 2.52%[8] Yu Ji, Jinwei Ye and Jingyi Yu. "Reconstructing Gas Flows Using Light Paths Approximation". To appear in the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2013. Oral Presentation. [Acceptance Rate: 3.2%] [9] Jinwei Ye, Yu Ji and Jingyi Yu. "Manhattan Scene Understanding Via XSlit Imaging". To appear in the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2013. [Acceptance Rate: 25.2%] [10] Jinwei Ye<sup>†</sup>, Yu Ji<sup>†</sup>, Feng Li and Jingvi Yu. "Angular Domain Reconstruction of Dynamic 3D Fluid Surfaces". in the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2012. [Acceptance Rate: 24%]

	[11] Yuanyuan Ding, Feng Li, <b>Yu Ji</b> and Jingyi Yu. "Dynamic 3D Fluid Surface Acquisition Using a Camera Array". <i>in the International Conference on Computer Vision (ICCV)</i> , 2011. [Acceptance Rate: 20.5%]	
	$^{\dagger}$ co-first author	
Patent	A Real-time Object Capture System, United States Patent 62048887, September 2014. 3-D Light Field Camera, United States Patent 61920074, December 2013. An XSlit Camera for 3D Scene Reconstruction, United States Patent 61886161, October 2013.	
TECHNICAL SKILLS	<ul> <li>Programming Languages: Matlab, C/C++, Java, HTML/CSS.</li> <li>Applications: Pov-Ray, OpenCV, OpenGL, IATEX, Photoshop, Illustrator, 3Ds Max.</li> <li>Operating Systems: Unix/Linux, Windows.</li> </ul>	

• Mobile Programming Platform: Android.