

CISC 275: Introduction to Software Engineering

Using Polymorphism

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Quick Review

- Lets type A be used like type B
 - A inherits from B (*A extends B*), or
 - A implements an interface representing B

Quick Review

- Objects of different classes can have methods with the same name
 - Each method has a class-specific behavior

Without Polymorphism

```
interface Animal {  
  
}
```

Without Polymorphism

```
class Dog implements Animal {  
    String talk() {  
        return "woof";  
    }  
}
```

Without Polymorphism

```
class Cow implements Animal {  
    String talk() {  
        return "moo";  
    }  
}
```

Without Polymorphism

```
class TestAnimals {  
    public static void main(String[] args) {  
        Animal a = new Cow();  
        if (a instanceof Dog)  
            System.out.println(((Dog)a).talk());  
        else if (a instanceof Cow)  
            System.out.println(((Cow)a).talk());  
        else System.out.println("type error");  
    }  
}
```

With Polymorphism

```
interface Animal {  
    // classes implementing the  
    // Animal interface must  
    // provide this method  
    String talk();  
}
```

With Polymorphism

```
class Dog implements Animal {  
    String talk() {  
        return "woof";  
    }  
}
```

With Polymorphism

```
class Cow implements Animal {  
    String talk() {  
        return "moo";  
    }  
}
```

With Polymorphism

```
class TestAnimals {  
    public static void main(String[] args) {  
        Animal a = new Cow();  
        Animal b = new Dog();  
        // no need for casting, instanceof, or  
        // if-statements... just call the method  
        System.out.println(a.talk());  
        System.out.println(b.talk());  
    }  
}
```

Video

- Google: "The Clean Code Talks -- Inheritance, Polymorphism, & Testing" by Misko Hevery - Nov. 20, 2008
- <http://www.youtube.com/watch?v=4F72VULWFvc>

Terminology

- Dispatch: executing the appropriate code when a named method is invoked
- State: runtime type (class) of an object
- Guice: Java framework from Google for creating objects
- Also, an italic method signature in a UML class diagram shows the method is abstract