CISC 275: Introduction to Software Engineering

Lab 2: Unit Testing with

JUnit

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Overview

- What is Unit Testing?
- JUnit at a Glance
- Setting Up JUnit
- Basic Example of Running a Test
- More Methods
- Lab Exercise

What is Unit Testing?

- You already know the answer...
- Isolate & test individual units of code
 - A unit is the smallest testable part of a program
 - In OOP, individual methods would be the units
- Tests show individual parts are correct
 - Multiple tests can check larger parts of programs
- Can begin testing before entire program is done
- Properly designed tests demonstrate proper functionality of code, but bugs may still exist!

JUnit at a Glance

- Unit testing framework for Java language
- Free & Open Source under CPL
- Lets programmers write & run repeatable tests
- Key Features:
 - Assertions for checking expected results
 - Fixtures for sharing test data
 - Framework for running tests

Setting Up JUnit

- As always, there are multiple options...
- JUnit can be run from command line (tricky)
- Eclipse comes with JUnit built-in
 - This is the option we'll use
- Or install Java SDK, Ant build tool, & JUnit

Basic Example – Math.java

• Let's say we want to test a method in a class: public class Math { public static int add(int a, int b) { return a + b; }

• Looks good, right?

}

Basic Example – JUnit test

- Create a new JUnit test case in Eclipse
 - Select File/New/JUnit Test Case
 - Select "New JUnit 4 test" radio button
 - Enter Name (usually <classToBeTested>Test)
 - Add JUnit 4 library to the build path
 - Click Finish
- Eclipse will create a skeleton test case .java file for you to start filling in

Basic Example –

• Here's our very simple test case:

import static org.junit.Assert.*;
import org.junit.Test;

```
public class MathTest {
  @Test
  public void testAdd() {
    int sum = Math.add(3, 2);
    AssertEquals(5, sum);
```

Basic Example – Running a

- So we've got Math.java and TestMath.java
- Now we can run our test:
 - We can do this from right inside Eclipse
 - With the focus on TestMath.java, select Run/Run As/JUnit Test
- The JUnit test will be executed, exercising your code by running the test cases
 - Results will be displayed in system message panel at bottom of screen
 - Success: green bar; otherwise: red bar & messages

More Methods

- Assertion statements:
 - assertEquals(expected, actual)
 - assertEquals(message, expected, actual)
 - assertTrue(message, condition) [or assertFalse]
 - assertNull(message, object) [assertNotNull]
 - assertSame(expected, actual) [assertNotSame]
 - etc.
- Using messages can help clarify what went wrong when complicated/compound tests fail

Lab Exercise – Overview

- Objective: get practice writing JUnit test cases
- On your own (or with a partner), you will write & run test cases for a family history parser class
 - This class contains methods for parsing family history event listings (e.g. births, marriages, etc.) into an output format specifying the event type, one or more participants' names, & the date
 - Many of the tests have been written for you; you will write tests for a single, simple helper method

Lab Exercise – Preparation

- Open Eclipse & start a new Java project named "Familiar"
- Create a new Java class named "Parser"
 - www.cis.udel.edu/~charlieg/labs/Parser.java
- Create a new JUnit test case named "ParserTest"
 - <a>www.cis.udel.edu/~charlieg/labs/ParserTest.java
- Carefully read & understand the Parser class & methods, as well as the existing test cases

Lab Exercise – Writing Test Cases

- Most methods already have test cases
- You only need to write tests for capitalizeFirst()
 - This method takes a String & returns a new String with the first letter of each word capitalized
- Examine the existing test cases to get ideas about what kinds of tests to write
 - Be sure to include some with good input, "weird" input, test out the boundaries & null input too
 - Your testCapitalizeFirst() should contain <u>at least 4</u> assertions <u>at a minimum</u>
 - Only need to use asser;tEquals()

Lab Exercise (cont...)

- Links to lots of useful additional information about JUnit are available on my website...
 - Cookbook, tutorial, using JUnit with Eclipse, etc.
- File containing several examples of "good" input for the parser:
 - <a>www.cis.udel.edu/~charlieg/labs/ParserSamples.txt
- Email your test cases (the ParserTest.java file) to <u>charlieg@cis.udel.edu</u> by Tuesday, Sept. 13
 - Be sure your name[s] (2 people max) are in the email and in all attached files