

Netbeans Install Mac OS X

Note: These instructions should be from OS X version 10.6.8 but should work to v. 10.4

1. Go to netbeans.org/downloads/6.9.1/ (this is the version on turing)
3. Check that the platform in the upper right is Mac OS X
3. Select the C/C++ download or the All download (c/c++ is all that is required for class)
4. Allow the file to download, if your browser asks if it is ok say yes
5. Open the downloaded .dmg file then open the .mpkg file inside
6. Follow the Instructions to install Netbeans

Netbeans is now installed but has no c++ compiler therefore is useless currently to get a c++ compiler Xcode and X11 must be installed.

If you do not know if these are already installed type Xcode into spotlight (command+space) if it appears its already installed. Do the same thing for X11.

If they are both installed netbeans should find a c++ compiler and is ready to go.

Else they must be installed

Cd Installation

If you still have an install disk for OS X that came with your computer and is 10.4 or later use this section. Else proceed to internet Installation

1. Insert the OS X install DVD NOT the application disk.
2. Open it if it is not automatic
3. Select optional installs
4. Select Xcode tools (folder)
5. Select Xcode tools (package)
6. Follow the instructions
7. Return to the optional installs folder
8. Select optional Installs (package)

9. Follow the Instructions until you reach Installation Type

10. Click on the arrow beside Applications

11. Select X11

12. Continue Installation

Xcode and X11 are now installed, netbeans should find them and have a c++ compiler. It is not necessary to proceed farther if the Cd installation worked.

Internet Installation

An alternate way to install Xcode and X11 if an install Cd is not handy,lost, or damaged.

Note: this method requires OS X V. 10.7

1. Go to The App Store

2. Type Xcode in the Search box

3. Install Xcode

4. Go to developer.apple.com/mac

5. Login or register

6. Find X11 on the development website and install it

Sorry of the lack of instructions on this last part the Apple Developer Site refused my login and sent me in circles trying to find this file so may the force be with you.