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|  Challenges!  | A trophy cup |

Throughout the semester I will be releasing challenges. The purpose of challenges is to give you opportunities to practice/learn about different aspects of intro web development. Challenges are optional - you can choose to do them or choose not to. Each challenge, successfully completed, will be worth so many challenge points. You can use challenge points towards different rewards. Challenges will be released regularly throughout the semester.

***Note:*** *When you have completed enough challenges to cash in on a particular reward and wish to do so, you will be responsible for notifying your TA (and me) of which reward you would like to cash in on!*

# Rewards so far consist of:

* (15 challenge points) You may choose not to attend one lab session without penalty
* (25 challenge points) You may turn in one lab up to one week late without penalty (this does not apply to the web site project or the final project!)
* (30 challenge points) You may apply 8 points to a lab or homework
* (50 challenge points) You may apply 15 points to either your web site project or your final project

Note: If there is a particular topic related to this course that you’d like a challenge in, please let me know! While I do not have unlimited time, if the challenge is within reason I will try to accommodate.