

Code for JavaScript Assignment 1:

2.

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en" lang="en">
<head>
  <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
  <title>cats and kittens
</title>
  <script type="text/javascript">
    function makepicchange(picnamevar, widthvar)
    {
      document.images[picnamevar].width = widthvar * 2
    }
  </script>
</head>
<body>
<p>

<br />

<br />

<br />

</p>
</body>
</html>
```

3.

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en" lang="en">
<head>
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  <title>cats and kittens
</title>
  <script type="text/javascript">
    function makepicchange(picnamevar, widthvar, heightvar)
    {
      document.images[picnamevar].width = widthvar * 2
      document.images[picnamevar].height = heightvar * 2

    }
  </script>
</head>
<body>
<p>

<br />

<br />

<br />

</p>
</body>
</html>
```

4.

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en" lang="en">
<head>
  <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
  <title>cats and kittens
</title>

  <script type="text/javascript">
function makepicchange(picnamevar, rollovervar, widthvar, heightvar)
{
    document.images[picnamevar].src = rollovervar
    document.images[picnamevar].width = widthvar
    document.images[picnamevar].height = heightvar
}
</script>

</head>
<body>
<table><tr><td colspan="3">

</td></tr>
<tr><td>

</td><td>

</td><td>

</td></tr>
</table>
</body>
</html>
```