

# ELEG/CISC 867

## Advanced Machine Learning

Xiugang Wu

Dept of Electrical & Computer Engineering

<https://www.eecis.udel.edu/~xwu>

Feb 14, 2019

# Agenda

- What is machine learning?
- What can we expect to learn from this course?
- Logistics

# What is machine learning?

---

Example from the course cs231n at Stanford.

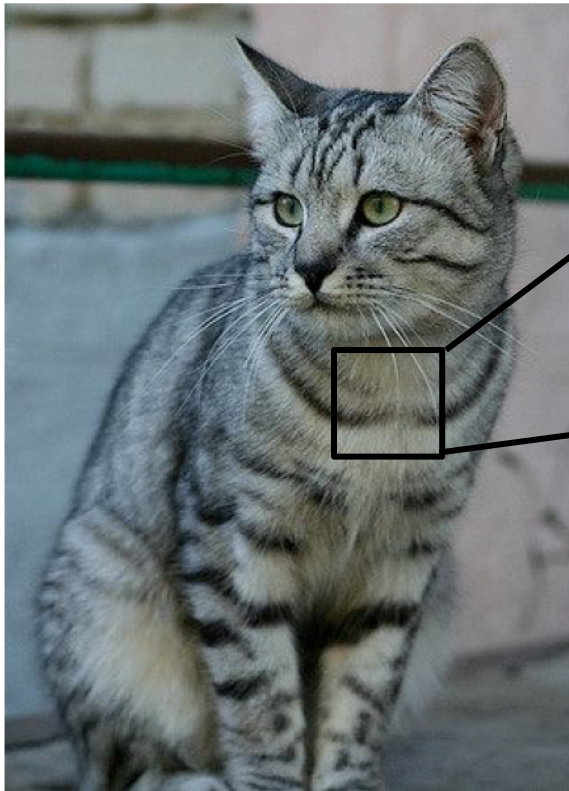
# Image Classification

Given a set of discrete labels {cat, dog, frog, ... }



→ cat

# The Problem: Semantic Gap



```
[[105 112 108 111 104 99 106 99 96 103 112 119 104 97 93 87]
 [ 91 98 102 106 104 79 98 103 99 105 123 136 110 105 94 85]
 [ 76 85 90 105 128 105 87 96 95 99 115 112 106 103 99 85]
 [ 99 81 81 93 120 131 127 100 95 98 102 99 96 93 101 94]
 [106 91 61 64 69 91 88 85 101 107 109 98 75 84 96 95]
 [114 108 85 55 55 69 64 54 64 87 112 129 98 74 84 91]
 [133 137 147 103 65 81 80 65 52 54 74 84 102 93 85 82]
 [128 137 144 140 109 95 86 70 62 65 63 63 60 73 86 101]
 [125 133 148 137 119 121 117 94 65 79 88 65 54 64 72 98]
 [127 125 131 147 133 127 126 131 111 96 89 75 61 64 72 84]
 [115 114 109 123 150 148 131 118 113 109 100 92 74 65 72 78]
 [ 89 93 90 97 108 147 131 118 113 114 113 109 106 95 77 80]
 [ 63 77 86 81 77 79 102 123 117 115 117 125 125 130 115 87]
 [ 62 65 82 89 78 71 80 101 124 126 119 101 107 114 131 119]
 [ 63 65 75 88 89 71 62 81 120 138 135 105 81 98 110 118]
 [ 87 65 71 87 106 95 69 45 76 130 126 107 92 94 105 112]
 [118 97 82 86 117 123 116 66 41 51 95 93 89 95 102 107]
 [164 146 112 80 82 120 124 104 76 48 45 66 88 101 102 109]
 [157 170 157 120 93 86 114 132 112 97 69 55 70 82 99 94]
 [130 128 134 161 139 100 109 118 121 134 114 87 65 53 69 86]
 [128 112 96 117 150 144 120 115 104 107 102 93 87 81 72 79]
 [123 107 96 86 83 112 153 149 122 109 104 75 80 107 112 99]
 [122 121 102 80 82 86 94 117 145 148 153 102 58 78 92 107]
 [122 164 148 103 71 56 78 83 93 103 119 139 102 61 69 84]]
```

What the computer sees:

a big grid of numbers between  $[0, 255]$

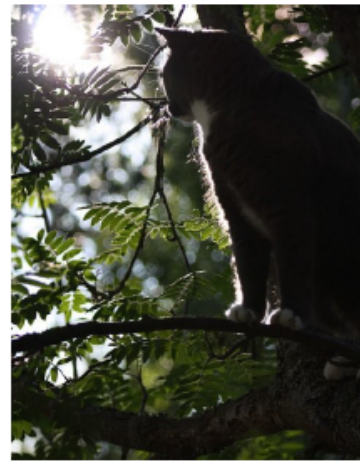
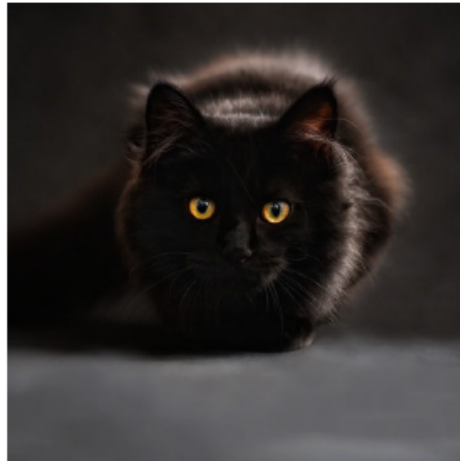
e.g.  $800 \times 600 \times 3$  (3 channels RGB)

## Challenges: Viewpoint Variation



All pixels will change!

# Challenges: Illumination





# Challenges: Deformation





## Challenges: Background Clutter



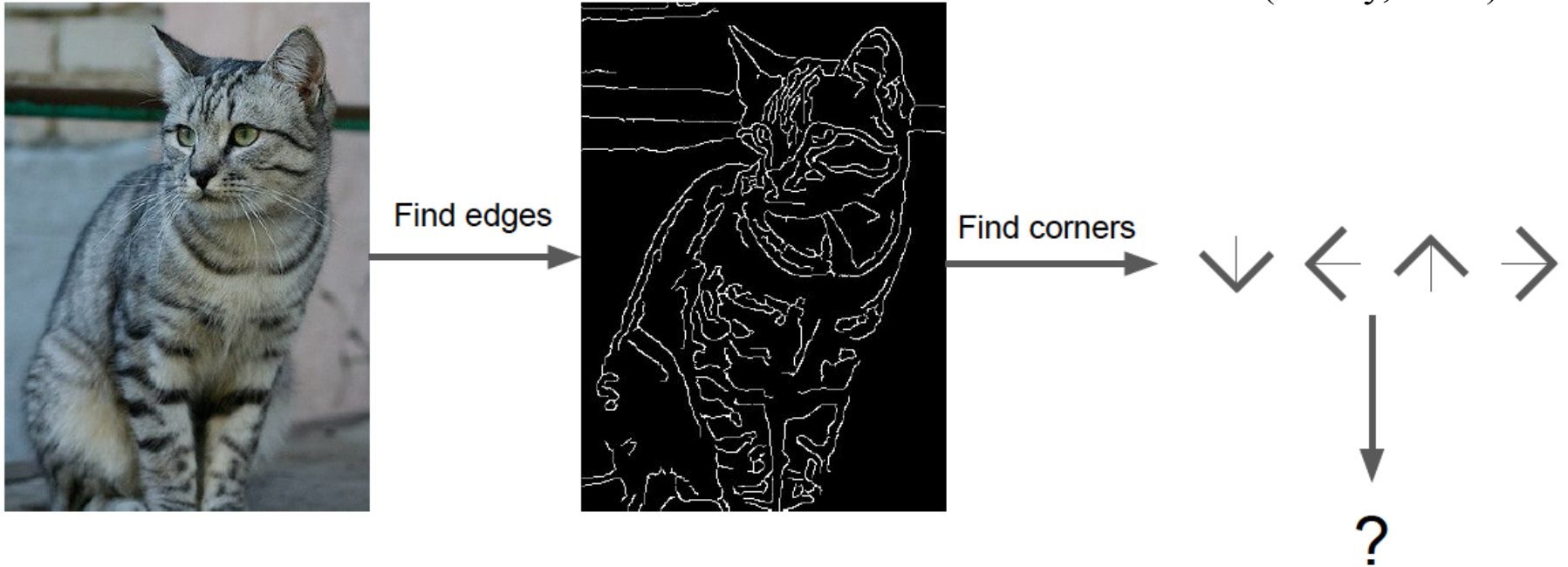
# An Image Classifier

```
def classify_image(image):  
    # Some magic here?  
    return class_label
```

- Unlike, e.g., sorting a list of numbers
- No obvious way to code the algorithm for classification

# Rule-Based Approach

(Canny, 1986)

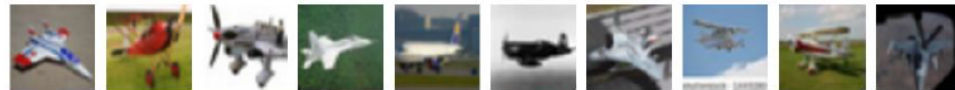


# Data-Driven Approach

## 1) Data Collection: Collect a dataset of images and labels

An example of training set

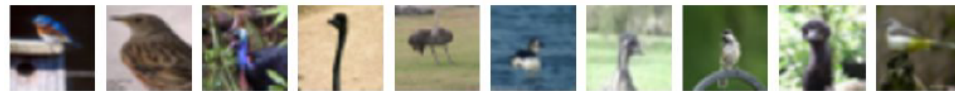
**airplane**



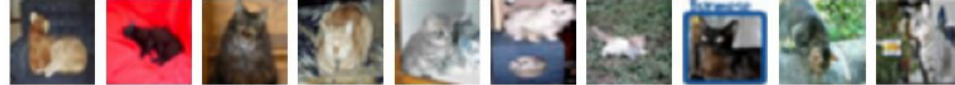
**automobile**



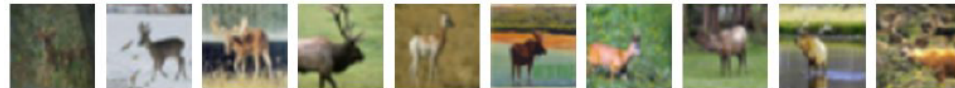
**bird**



**cat**



**deer**



# Data-Driven Approach

- 1) Data Collection: Collect a dataset of images and labels
- 2) Training: Use **Machine Learning** to train a classifier

```
def train(images, labels):  
    # Machine learning!  
    return model
```

# Data-Driven Approach

- 1) Data Collection: Collect a dataset of images and labels
- 2) Training: Use **Machine Learning** to train a classifier
- 3) Testing: Apply the classifier to new images

```
def predict(model, test_images):  
    # Use model to predict labels  
    return test_labels
```



# First Classifier: Nearest Neighbor

```
def train(images, labels):  
    # Machine learning!  
    return model
```

—————→ Memorize all images/labels

```
def predict(model, test_images):  
    # Use model to predict labels  
    return test_labels
```

—————→ Output the label of the most similar training image

# How to Measure Similarity

$$l_1 \text{ distance: } d(A, B) = \sum_i |A_i - B_i|$$

test image

|    |    |     |     |
|----|----|-----|-----|
| 56 | 32 | 10  | 18  |
| 90 | 23 | 128 | 133 |
| 24 | 26 | 178 | 200 |
| 2  | 0  | 255 | 220 |

training image

|    |    |     |     |
|----|----|-----|-----|
| 10 | 20 | 24  | 17  |
| 8  | 10 | 89  | 100 |
| 12 | 16 | 178 | 170 |
| 4  | 32 | 233 | 112 |

-

=

pixel-wise absolute value differences

|    |    |    |     |
|----|----|----|-----|
| 46 | 12 | 14 | 1   |
| 82 | 13 | 39 | 33  |
| 12 | 10 | 0  | 30  |
| 2  | 32 | 22 | 108 |

add  
→ 456

# Example on Dataset CIFAR10

10 classes; 50,000 training images; 10,000 testing images; size: 32 x 32

**airplane**



**automobile**



**bird**



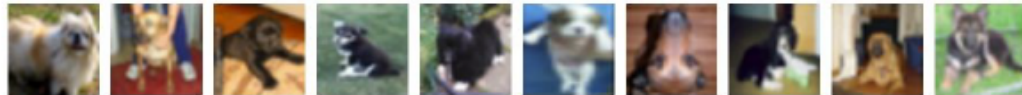
**cat**



**deer**



**dog**



**frog**



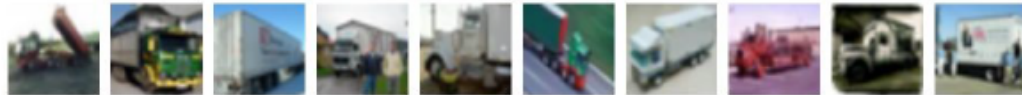
**horse**



**ship**



**truck**



# Example on Dataset CIFAR10

Test images and nearest neighbors



# Complexity of Nearest Neighbor Classifier

Q: With  $N$  training examples, how fast is training and prediction ?

A: Training  $O(1)$ ; Prediction  $O(N)$

This is bad:

- We want classifiers that are fast at prediction
- Slow for training is OK

Alternatives: Support Vector Machine, Neural Network...

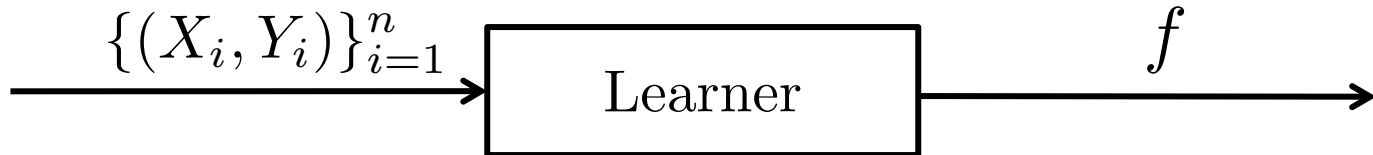
# Summary

- Machine Learning Approach to Image Classification
  - Start with a training set of (image, label) pairs
  - Predict labels on test set
- Nearest Neighbor Classifier
  - Training: memorize all (image, label) pairs
  - Prediction: output the label of the nearest neighbor



# ML Framework

Learning:



Inference:



The common theme of ML is a prediction problem:

- Learn a predictor  $f$  from the training data  $\{(X_i, Y_i)\}_{i=1}^n$
- Apply  $f$  at the inference stage to predict  $Y$  based on  $X$

# ML Framework

Learning:



Inference:



In image classification:

- $\{(X_i, Y_i)\}_{i=1}^n = (\text{image}, \text{label})$  pairs
- $f$  = classifier
- $X$  = new image
- $Y$  = true label of new image
- $\hat{Y}$  = predicted label

# ML Framework

Learning:



Inference:



In regression:

- $X, Y$  are real vectors
- $f$  is a predictor
- $\hat{Y}$  is predicted output

What can we learn from this course?

# Top-Down Approach

Theory  $\Rightarrow$  Algorithm  $\Rightarrow$  Implementation

- Part I: Foundation
- Part II: From Theory to Algorithms
- Part III: Advanced Topics

# Part I: Foundation

Learning:



Inference:



We have to restrict  $f$  to  $\mathcal{F}$  to avoid overfitting. Why?

- No free lunch theorem.

What kind of  $\mathcal{F}$  is good, i.e. learnable? What is not learnable?

- PAC (Probably Approximately Correct) learning framework.

How much data do we need to learn?

- VC theory.



## Part II: From Theory to Algorithms

Learning:



Inference:



Various  $\mathcal{F}$  lead to various learning models.

- Linear predictor and boosting
- Support vector machine
- Decision trees

## Part III: Advanced Topics

Learning:



Inference:



Can we learn even if  $f$  is not restricted?

- Yes, minimax learning.

Can we learn in real time when training data is progressively given?

- Yes, online learning.

Why is deep neural network working?

- An information theoretic perspective.

Other forms of learning?

- Unsupervised learning, reinforcement learning...

# Logistics

# Lecture and Office Hour

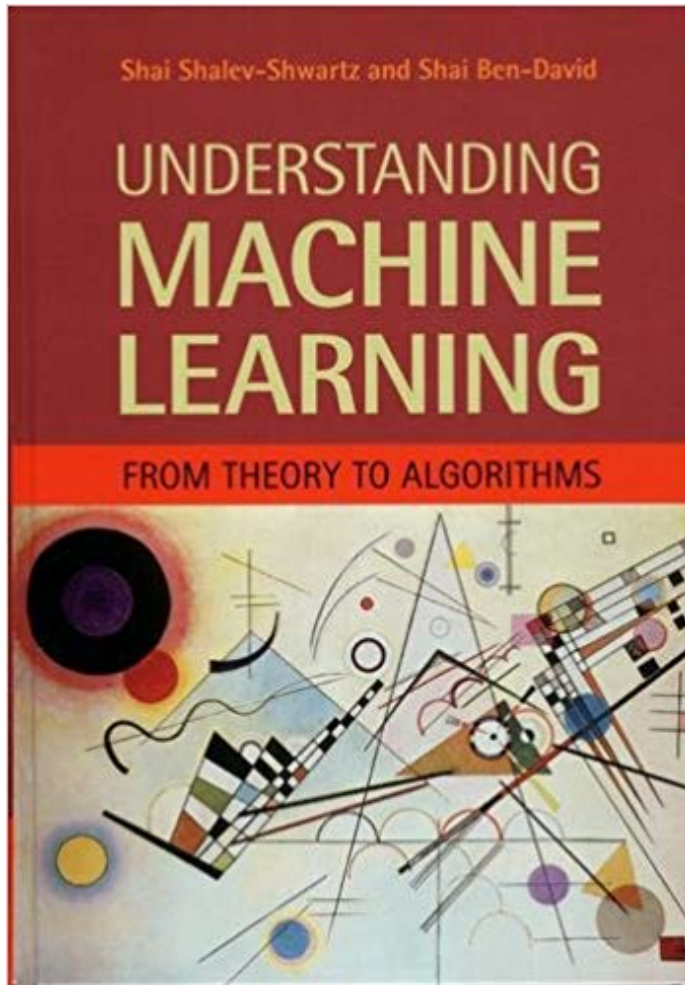
- Lecture
  - TR 9:30–10:45 AM
  - Gore 308
- Office hour
  - TR 11:00-12:00 AM
  - Evans 314
- Course website

<https://www.eecis.udel.edu/~xwu/class/ELEG867/>

# Prerequisite

- Undergraduate-level probability theory and linear algebra; mathematical maturity in general
- Previous exposure to machine learning is preferred but not mandatory

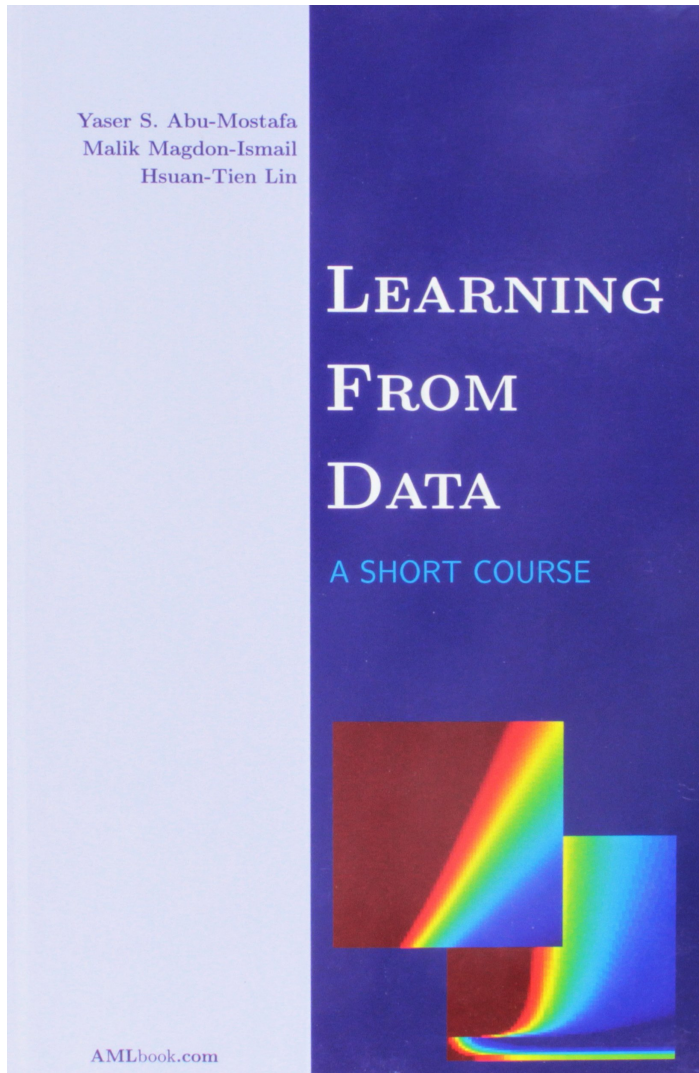
# Textbook



- Free pdf version online
- Lecture notes on course website

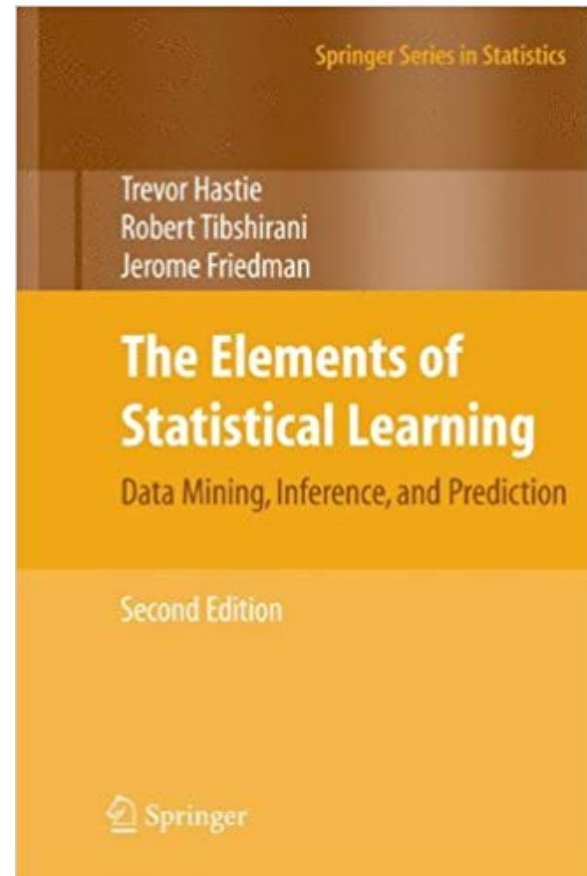
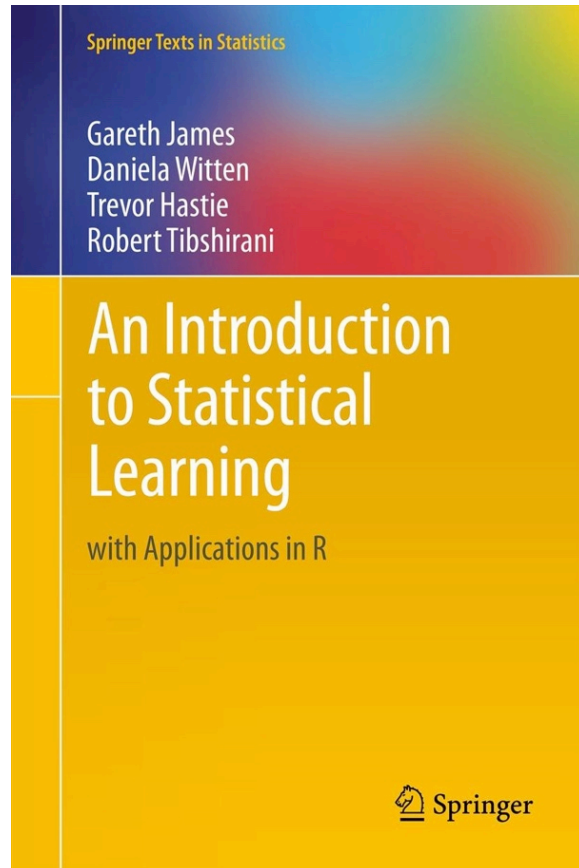


# Other Recommended Books



- Text for “Statistical learning”, by Prof. Gonzalo Arce

# Other Recommended Books



- Classical “ISL” and “ESL”
- Both free to download

# Grading

- Attendance: 10 points
  - Six random samples (after the class is stabilized)
  - Two points for each attendance (5 out of 6 gives you max 10 pts)
- Project (Presentation and Report): 40 points
  - Can be either theoretical or experimental
  - Topics will be posted towards midterm
- Final: 50 points + 10 bonus points
  - Closed book with one letter-size aid-sheet allowed
  - Homeworks (three in total, one for each part) are not graded but crucial for after-exam happiness

Questions?