

ELEG 602

Advanced Machine Learning

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Fall 2021

Agenda

- Icebreaker -- What is machine learning?
- What can you expect to learn from this course?
- Logistics

What is machine learning?

Example from the course cs231n at Stanford.

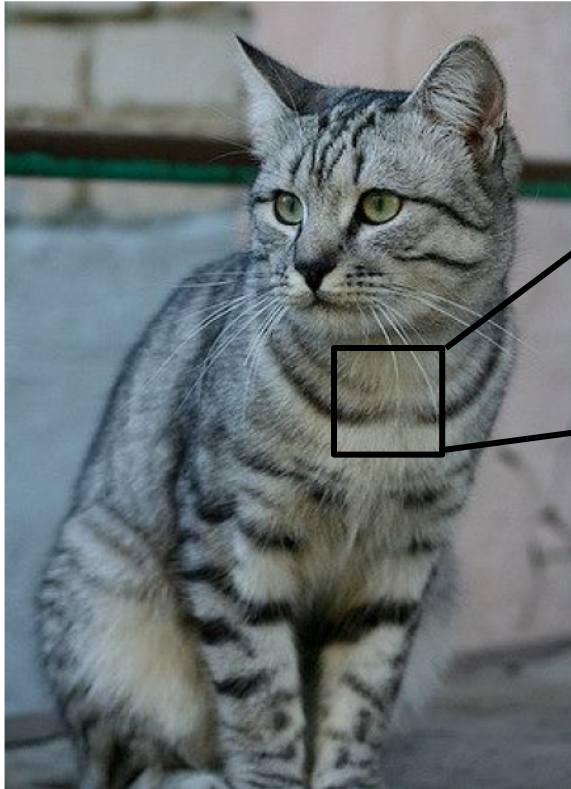
Image Classification

Given a set of discrete labels {cat, dog, frog, ... }



→ cat

The Problem: Semantic Gap



```
[[105 112 108 111 104 99 106 99 96 103 112 119 104 97 93 87]
 [ 91 98 102 106 104 79 98 103 99 105 123 136 110 105 94 85]
 [ 76 85 90 105 128 105 87 96 95 99 115 112 106 103 99 85]
 [ 99 81 81 93 120 131 127 100 95 98 102 99 96 93 101 94]
 [106 91 61 64 69 91 88 85 101 107 109 98 75 84 96 95]
 [114 108 85 55 55 69 64 54 64 87 112 129 98 74 84 91]
 [133 137 147 103 65 81 80 65 52 54 74 84 102 93 85 82]
 [128 137 144 140 109 95 86 70 62 65 63 63 60 73 86 101]
 [125 133 148 137 119 121 117 94 65 79 80 65 54 64 72 98]
 [127 125 131 147 133 127 126 131 111 96 89 75 61 64 72 84]
 [115 114 109 123 150 148 131 118 113 109 100 92 74 65 72 78]
 [ 89 93 90 97 108 147 131 118 113 114 113 109 106 95 77 80]
 [ 63 77 86 81 77 79 102 123 117 115 117 125 125 130 115 87]
 [ 62 65 82 89 78 71 80 101 124 126 119 101 107 114 131 119]
 [ 63 65 75 88 89 71 62 81 120 138 135 105 81 98 110 118]
 [ 87 65 71 87 106 95 69 45 76 130 126 107 92 94 105 112]
 [118 97 82 86 117 123 115 66 41 51 95 93 89 95 102 107]
 [164 146 112 80 82 120 124 104 76 48 45 66 88 101 102 109]
 [157 170 157 120 93 86 114 132 112 97 69 55 70 82 99 94]
 [130 128 134 161 139 100 109 118 121 134 114 87 65 53 69 86]
 [128 112 96 117 150 144 120 115 104 107 102 93 87 81 72 79]
 [123 107 96 86 83 112 153 149 122 109 104 75 80 107 112 99]
 [122 121 102 80 82 86 94 117 145 148 153 102 58 78 92 107]
 [122 164 148 103 71 56 78 83 93 103 119 139 102 61 69 84]]
```

What the computer sees:

a big grid of numbers between [0, 255]

e.g. 800 x 600 x 3 (3 channels RGB)

Challenges: Viewpoint Variation



All pixels will change!



Challenges: Illumination



Challenges: Deformation



Challenges: Background Clutter



An Image Classifier

```
def classify_image(image):  
    # Some magic here?  
    return class_label
```

- Unlike, e.g., sorting a list of numbers
- No obvious way to code the algorithm for classification

Rule-Based Approach

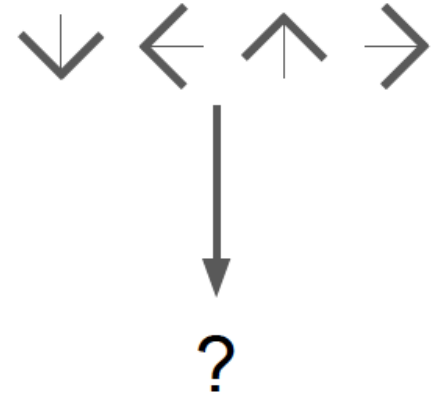
(Canny, 1986)



Find edges



Find corners



Data-Driven Approach

1) Data Collection: Collect a dataset of images and labels

An example of training set

airplane



automobile



bird



cat



deer



Data-Driven Approach

- 1) Data Collection: Collect a dataset of images and labels
- 2) Training: Use **Machine Learning** to train a classifier

```
def train(images, labels):  
    # Machine learning!  
    return model
```

Data-Driven Approach

- 1) Data Collection: Collect a dataset of images and labels
- 2) Training: Use **Machine Learning** to train a classifier
- 3) Testing: Apply the classifier to new images

```
def predict(model, test_images):  
    # Use model to predict labels  
    return test_labels
```

First Classifier: Nearest Neighbor

```
def train(images, labels):  
    # Machine learning!  
    return model
```

—————→ Memorize all images/labels

```
def predict(model, test_images):  
    # Use model to predict labels  
    return test_labels
```

—————→ Output the label of the most similar training image

How to Measure Similarity

$$l_1 \text{ distance: } d(A, B) = \sum_i |A_i - B_i|$$

test image

56	32	10	18
90	23	128	133
24	26	178	200
2	0	255	220

training image

10	20	24	17
8	10	89	100
12	16	178	170
4	32	233	112

pixel-wise absolute value differences

46	12	14	1
82	13	39	33
12	10	0	30
2	32	22	108

add
→ 456

Example on Dataset CIFAR10

10 classes; 50,000 training images; 10,000 testing images; size: 32 x 32

airplane



automobile



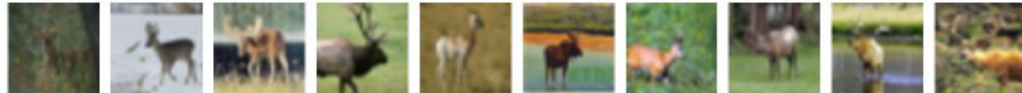
bird



cat



deer



dog



frog



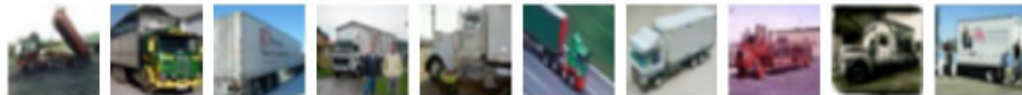
horse



ship



truck



Example on Dataset CIFAR10

Test images and nearest neighbors



Complexity of Nearest Neighbor Classifier

Q: With n training examples, how fast is training and prediction ?

A: Training $O(1)$; Prediction $O(n)$

This is bad:

- We want classifiers that are fast at prediction
- Slow for training might be OK

Alternatives: Support Vector Machine, Neural Network...

Summary

- Machine Learning Approach to Image Classification
 - Start with a training set of (image, label) pairs
 - Predict labels on test set
- Nearest Neighbor Classifier
 - Training: memorize all (image, label) pairs
 - Prediction: output the label of the nearest neighbor

ML Framework

Learning:



Inference:

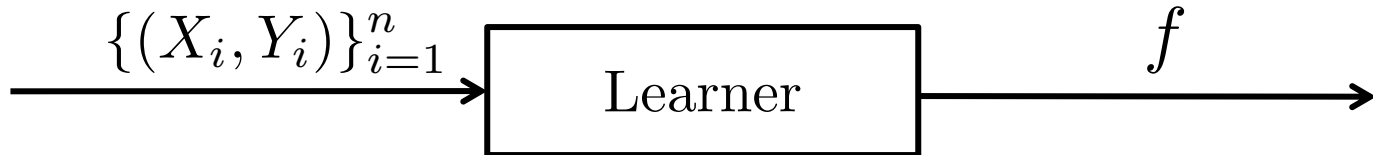


The common theme of ML is a prediction problem:

- Learn a predictor f from the training data $\{(X_i, Y_i)\}_{i=1}^n$
- Apply f at the inference stage to predict Y based on X

ML Framework

Learning:



Inference:



In image classification:

- $\{(X_i, Y_i)\}_{i=1}^n =$ (image, label) pairs
- $f =$ classifier
- $X =$ new image
- $Y =$ true label of new image
- $\hat{Y} =$ predicted label

ML Framework

Learning:



Inference:



In regression:

- X, Y are real vectors
- f is a predictor
- \hat{Y} is predicted output

Supervised vs. Unsupervised Learning

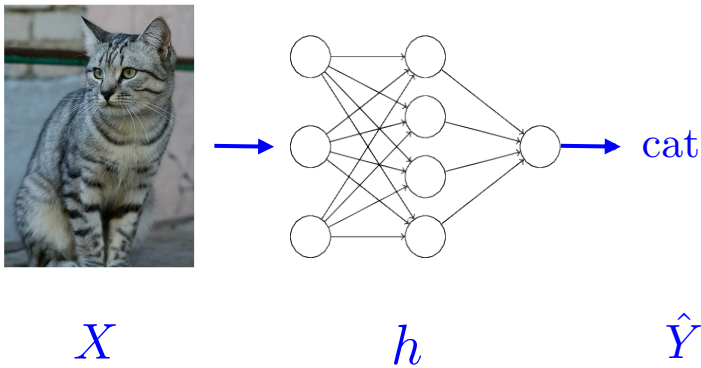
Supervised Learning

Data: $\{(x_i, y_i)\}_{i=1}^n$

Goal: Learn function h ; predict $\hat{Y} = h(X)$

Example: Classification

Given $\{(\text{image}_i, \text{label}_i)\}_{i=1}^n$,
learn how to classify



Unsupervised Learning

Data: $\{x_i\}_{i=1}^n$

Goal: Learn underlying structure of data

Example: Generative model

Given $\{\text{face image}_i\}_{i=1}^n$,
learn how to generate



By GAN (Generative Adversarial Network)!

What can we learn from this course?

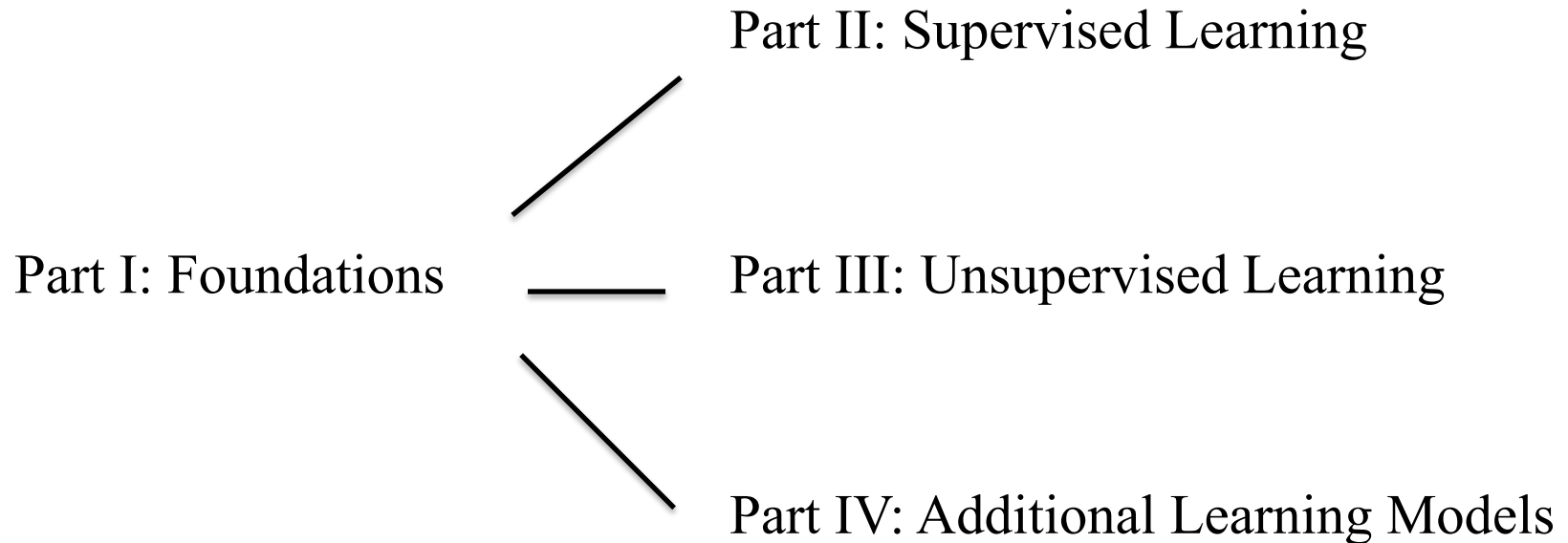
Disclaimer

This course is **NOT** for

- Applications to specific domains (e.g. CV, NLP...)
- Implementation of ML algorithms (w/ Tensorflow, Pytorch...)

Instead, the goal of the course is to get you started in research, in particular, to make the transition from knowing how to implement towards exploring why to do this and how to do better.

Structure of the Course



Remark: Each part takes about 6 lectures, and includes fundamentals (4-5 lectures) and research frontiers (1-2 lectures)

Part I: Foundations

Learning:



Inference:



We have to restrict f to \mathcal{F} to avoid overfitting. Why?

- No free lunch theorem.

What kind of \mathcal{F} is good, i.e. learnable? What is not learnable?

- PAC (Probably Approximately Correct) learning framework.

How much data do we need to learn?

- VC theory.

Research Frontiers

- PAC-Bayesian bounds, Information theoretic analysis.

Part II: Supervised Learning

Learning:



Inference:



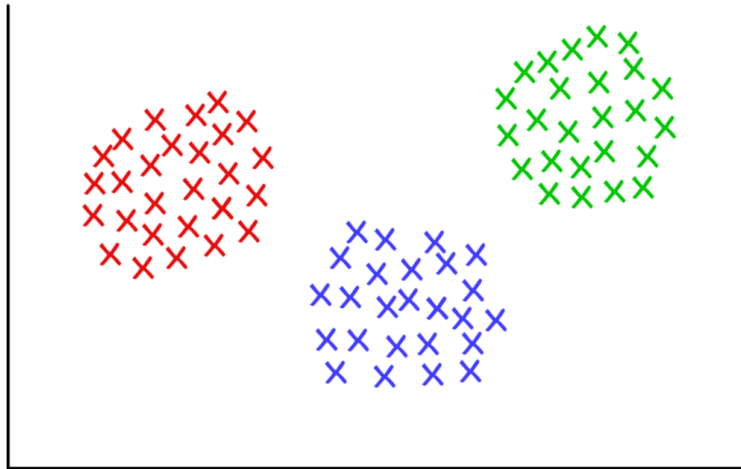
Various \mathcal{F} lead to different learning models:

- Linear predictor and boosting
- Support Vector Machine
- Decision Trees

Research Frontiers

- Generalization of Neural Networks.

Part III: Unsupervised Learning



Data: $\{x_i\}_{i=1}^n$

Goal: Learn underlying structure of data

How to reduce dimensionality?

- PCA, random projection, compressed sensing.

How to cluster?

- k-means, spectral clustering.

How to generate samples that follow the same distribution?

- Generative models.

Research Frontiers

- Graph problems, Generative Adversarial Networks.

Part IV: Additional Learning Models

Can we learn even if \mathcal{F} is not restricted?

- Minimax learning.

How we learn in real time when training data is progressively given?

- Online learning.

Other forms of learning?

- Reinforcement learning, Multi-armed bandits (MAB).

Research Frontiers

- Distributed learning, information theoretic analysis of MAB.

Logistics

Basic Information

- Lecture

 - TR 9:30-10:45 AM, CLB 109

- Office hour

 - TR 10:45-11:45 AM, Evans 314

- Course website

 - <https://www.eecis.udel.edu/~xwu/class/ELEG602/>

- TA

 - Yalin Liao, yalin@udel.edu

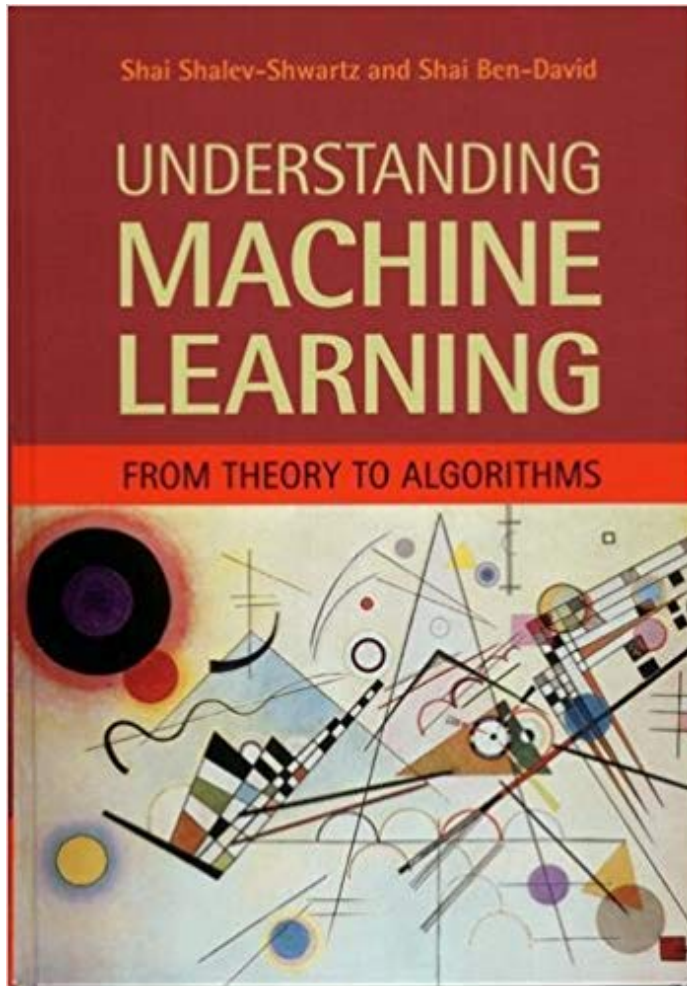
Prerequisite

- Previous exposure to ML course is strongly recommended
- Proficiency in probability theory and linear algebra
- Mathematical maturity in general

Textbook

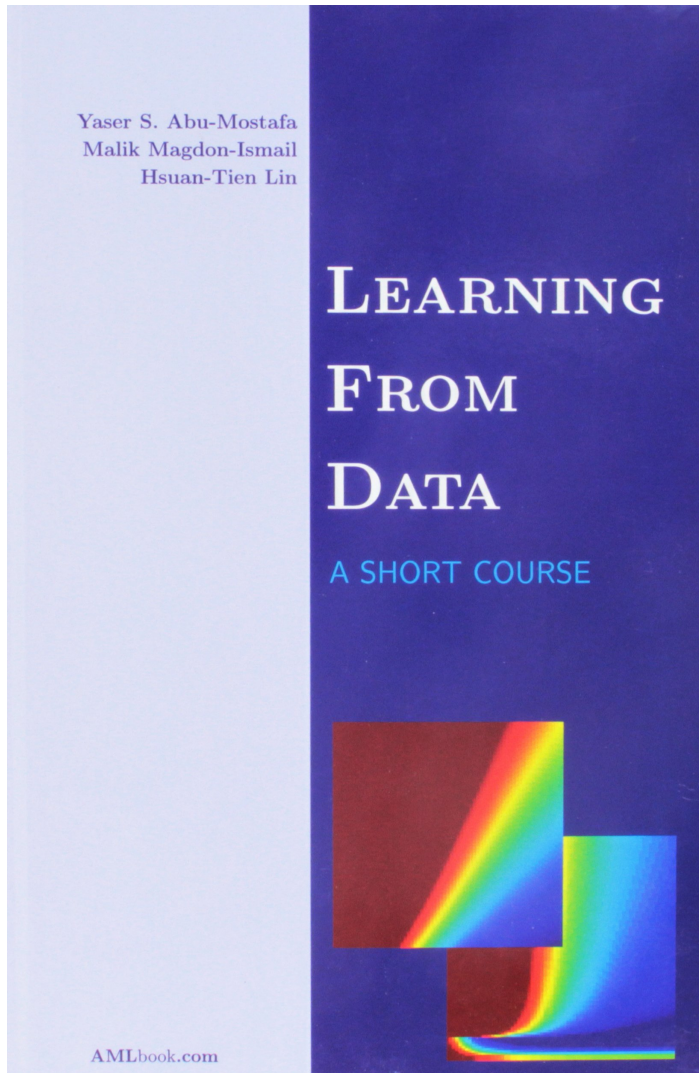
Lectures are based on slides that will be posted both on Canvas and on the course website.

Textbook



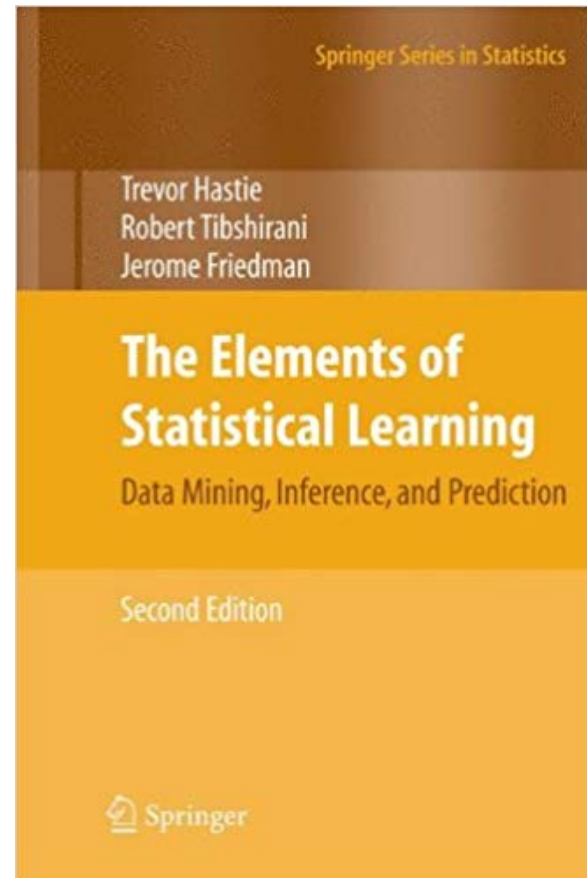
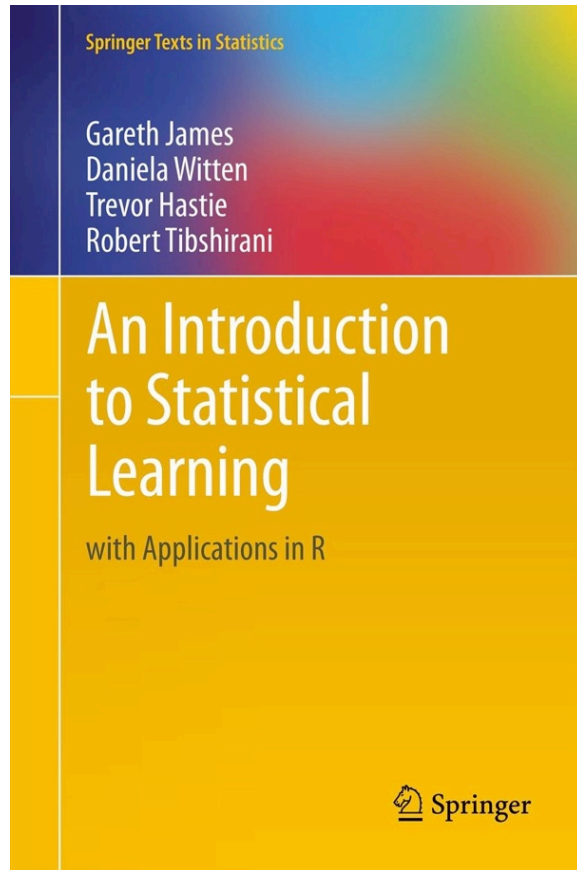
Free pdf version online

Other Recommended Books



Textbook for “Statistical learning”,
taught by Prof. Gonzalo Arce

Other Recommended Books



- Classical “ISL” and “ESL”
- Both free to download

Grading

- Homework: 50 pts
 - Four HWs in total; one for each part
- Project (Presentation and Report): 50 pts + 10 bonus pts
 - You are encouraged to form groups of size 2-3 people
 - Choose one topic related to research frontiers
 - Can be either theoretical or experimental
 - Presentation in the last lecture
 - Reserve your topic with the TA early!

Questions?