

Parallelizing Prefix Sums

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Outline

The Algorithm

Parallelization

- Method

- Adapting to Parallel Execution Models

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- Chimera

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What are Partial Sums?

Element Computation

Provided a one-dimensional array, x , the resulting array, y , is given as:

$$y[0] \leftarrow x[0]$$

$$y[1] \leftarrow x[0] + x[1]$$

$$y[2] \leftarrow x[0] + x[1] + x[2]$$

\vdots

$$y[n] \leftarrow x[0] + x[1] + \cdots + x[n]$$

Which can be simplified to:

$$y[i] \leftarrow \sum_{j=0}^i x[j]$$

A Sequential Implementation

Require: $n \in \mathbb{N}$

Require: x is an array of size n

Require: y is an array of size n

Ensure: y contains the PREFIX-SUM elements of x

1: $s = 0$

2: **for** $0 \leq i < n$ **do**

3: $s \leftarrow s + x[i]$

4: $y[i] \leftarrow s$

5: **end for**

Where can we parallelize?

Problem:

There is a dependence on the previous iteration's value

Solution:

Divide \rightarrow Conquer \rightarrow Merge

(Still) a Sequential Implementation

Divide → **Conquer** → Merge

```
1:  $s = 0$ 
2: for  $0 \leq i < \frac{n}{2}$  do
3:    $s \leftarrow s + x[i]$ 
4:    $y[i] \leftarrow s$ 
5: end for
6:
7: for  $\frac{n}{2} \leq i < n$  do
8:    $s \leftarrow s + x[i]$ 
9:    $y[i] \leftarrow s$ 
10: end for
```

▷ Note the value of s

(Still) a **BIGGER** Sequential Implementation

- 1: $s = 0$
- 2: **for** $0 \leq i < \frac{n}{4}$ **do**
- 3: $s \leftarrow s + x[i]$
- 4: $y[i] \leftarrow s$
- 5: **end for**
- 6: **for** $\frac{n}{4} \leq i < \frac{n}{2}$ **do** ▷ Value of s ?
- 7: $s \leftarrow s + x[i]$
- 8: $y[i] \leftarrow s$
- 9: **end for**
- 10: **for** $\frac{n}{2} \leq i < \frac{3}{4}n$ **do** ▷ Value of s ?
- 11: $s \leftarrow s + x[i]$
- 12: $y[i] \leftarrow s$
- 13: **end for**
- 14: **for** $\frac{3}{4}n \leq i < n$ **do** ▷ Value of s ?
- 15: $s \leftarrow s + x[i]$
- 16: $y[i] \leftarrow s$
- 17: **end for**

Parallel Implementation (1/2)

Require: All Prior Preconditions

Require: P is the number of processes

Require: S is a shared array of size P

1: **function** PREFIX-SUM(x, y, s_0, s_n)

2: $s = 0$

3: **for** $s_0 \leq i < s_n$ **do**

4: $y[i] \leftarrow s \leftarrow s + x[i]$

5: **end for**

6: **return** s

7: **end function**

8: **function** ADD-CONSTANT(x, y, c, s_0, s_n)

9: **for** $s_0 \leq i < s_n$ **do**

10: $y[i] \leftarrow c + x[i]$

11: **end for**

12: **end function**

Parallel Implementation (2/2)

```
13: function SHIFT-RIGHT( $x, n$ )
14:   for  $n > i > 0$  do
15:      $x[i] \leftarrow x[i - 1]$ 
16:   end for
17:    $x[0] \leftarrow 0$ 
18: end function

19:  $S[0 \dots P - 1] = 0$ 
20: for  $0 \leq p < P$  do
21:   spawn  $S[p] \leftarrow \text{PREFIX-SUM}(x, y, \frac{p*n}{P}, \frac{(p+1)*n}{P})$ 
22: end for
23: PREFIX-SUM( $S, S, 0, P$ )
24: SHIFT-RIGHT( $S, P$ )
25: for  $0 \leq p < P$  do
26:   spawn ADD-CONSTANT( $y, y, S[p], \frac{p*n}{P}, \frac{(p+1)*n}{P}$ )
27: end for
```

Adapting to OpenMP

```
void omp_scan (double* in, double* out, size_t n, int tCount) {
    omp_set_num_threads (tCount);
    double* partial = (double*) malloc (tCount * sizeof (double));
#pragma omp parallel default (shared)
    {
        int tID = omp_get_thread_num ();
        size_t chunk, start, stop;
        getPartition (n, tID, tCount, &start, &stop, &chunk);
        partial [tID] = scan (in, out, start, stop);
#pragma omp barrier
#pragma omp single
        recomputePartials (partial, tCount);
#pragma omp barrier
        addValToArray (out, partial [tID], start, stop);
    }
    free (partial);
}

double* in, *out;
create (&in, &out, N);
initialize (in, out, N);
omp_scan (in, out, N, tCount);
check (out, N);
cleanup (&in, &out);
```

Adapting to MPI

```
void mpi_scan (REAL* in, REAL* out, REAL* sum, size_t n, int rank, int size) {
    REAL *local_in, *local_out, local_sum;
    int *firsts, *counts, local_n;
    getDistribution (&firsts, &counts, n, size);
    local_n = counts [rank];
    create (&local_in, &local_out, local_n);
    MPI_Scatterv (in, counts, firsts, MY_MPI_REAL, local_in, local_n, MY_MPI_REAL, 0, MPI_COMM_WORLD);
    local_sum = scan (local_in, local_out, 0, local_n);
    MPI_Exscan (MPI_IN_PLACE, &local_sum, 1, MY_MPI_REAL, MPI_SUM, MPI_COMM_WORLD);
    local_sum = (rank == 0) ? 0 : local_sum;
    addValToArray (local_out, local_sum, 0, local_n);
    MPI_Barrier (MPI_COMM_WORLD);
    MPI_Gatherv (local_out, local_n, MY_MPI_REAL, out, counts, firsts, MY_MPI_REAL, 0, MPI_COMM_WORLD);
    cleanup (&local_in, &local_out);
}

MPI_Init (&argc, &argv);
double *in, *out, *sum;
in = out = sum = NULL;
if (rank == 0) {
    create (&in, &out, N);
    initialize (in, out, N);
    sum = (double*) malloc (sizeof (double) * size);
}
mpi_scan (in, out, sum, N, rank, size);
if (rank == 0) {
    check (out, N);
    cleanup (&in, &out);
    free (sum);
}
MPI_Finalize ();
```

Adapting to Hybrid (OpenMP+MPI)

```
void hybrid_scan (REAL* in, REAL* out, REAL* sum, size_t n, int rank, int size, int tCount) {
    REAL *local_in, *local_out, *partial, local_sum;
    int *firsts, *counts, local_n;
    struct timeval start, stop, total;
    partial = (REAL*) malloc (tCount * sizeof (REAL));
    getDistribution (&firsts, &counts, n, size);
    local_n = counts [rank];
    create (&local_in, &local_out, local_n);
    MPI_Scatterv (in, counts, firsts, MY_MPI_REAL, local_in, local_n, MY_MPI_REAL, 0, MPI_COMM_WORLD);
    #pragma omp parallel num_threads (tCount)
    {
        size_t tID = omp_get_thread_num ();
        size_t chunk, start, stop;
        getPartition (local_n, tID, tCount, &start, &stop, &chunk);
        partial [tID] = scan (local_in, local_out, start, stop);
        #pragma omp barrier
        #pragma omp single
        recomputePartials (partial, tCount);
        addValToArray (local_out, partial [tID], start, stop);
        #pragma omp barrier
        #pragma omp single
        {
            local_sum = local_out [local_n - 1];
            MPI_Exscan (MPI_IN_PLACE, &local_sum, 1, MY_MPI_REAL, MPI_SUM, MPI_COMM_WORLD);
            local_sum = (rank == 0) ? 0 : local_sum;
        }
        addValToArray (local_out, local_sum, start, stop);
    }
    MPI_Barrier (MPI_COMM_WORLD);
    MPI_Gatherv (local_out, local_n, MY_MPI_REAL, out, counts, firsts, MY_MPI_REAL, 0, MPI_COMM_WORLD);
    free (partial);
    cleanup (&local_in, &local_out);
}
```

// MPI Initialization the same except for:

Execution Overview

Versions

- ▶ Sequential
- ▶ OpenMP (various sizes)
- ▶ MPI (various sizes)
- ▶ OpenMP + MPI (various configurations)

Dataset

Dataset initialization was set to all '1's

Dataset size depended on target architecture, but was always passed as a parameter

Laptop

Configuration

- ▶ Intel Core i7-4960HQ @ 2.6GHz
- ▶ 8MB L3 Cache + 128MB eDRAM
- ▶ 16GB DDR3 SDRAM
- ▶ Dataset size: 200,000,000

Default execution time: 1.173470s

Figure 1 : OpenMP and MPI Execution

(a) OpenMP

(b) MPI

Cores	Time	Speedup	Cores	Time	Speedup
1	2.261138	1.51897	1	5.742962	0.20433
2	1.194443	1.98244	2	3.071816	0.38201
4	0.827265	1.41849	4	1.111330	1.05591
8	0.801261	1.46452	8	0.833837	1.40731

Figure 3 : Hybrid Execution Time (seconds)

MPI	OpenMP Threads							
	1	2	3	4	5	6	7	8
1	6.3362	2.4157	1.6818	3.7314	1.4097	1.3169	1.6628	3.1944
2	2.5486	1.4186	1.9464	1.1498	1.1851	1.2890	2.5754	2.9715
3	1.8168	2.7403	1.1098	1.1346	1.1696			
4	1.5722	3.0802	1.1857	1.5968				
5	1.4207	2.8765	1.1591					
6	1.2737	3.0981						
7	1.2900	2.1132						
8	1.1887	1.1204						

Chimera

Configuration

- ▶ 4x AMD Opteron 6164HE
12-core @ 1.7GHz
- ▶ 2x 6MB L3 Cache
- ▶ 64GB ECC DDR2
SDRAM
- ▶ Dataset size:
2,000,000,000

Figure 4 : OpenMP

Cores	Time	Speedup
1	21.2341	1.0000
2	12.4890	1.7002
4	6.6700	3.1835
8	3.5037	6.0605
12	4.1883	5.0699
16	3.5600	5.9647
24	2.5418	8.3541
32	2.2778	9.3221
40	2.0729	10.2434
48	2.3834	8.9091

Chimera

Notes

- ▶ Hybrid Implementation performed similarly
- ▶ launch configuration was set to `-n N -c T`
- ▶ with `N` being number of MPI procs
- ▶ and `T` being number of OpenMP threads

Insights

- ▶ Not enough compute to offset setup/teardown
- ▶ MPI overhead still slightly above OpenMP (3x)

Figure 5 : MPI Execution

Cores	Time	Speedup
1	34.126681	1.00000
8	20.623163	1.65477
16	13.840286	2.46575
24	10.871229	3.13917
32	8.848653	3.85671
96	3.816591	8.94167
192	1.282415	26.61126
384	0.692448	49.28411
768	0.348209	98.00632
1536	0.145927	233.86132

CIVL Verification

- ▶ Sequential - Verified
- ▶ OpenMP - Verified (using `$barrier`)
- ▶ MPI - added `Exscan`, `Gatherv`, and `Scatterv`
- ▶ Hybrid - Verified using above two
- ▶ Problem: ran into new bugs with CIVL for Hybrid and MPI