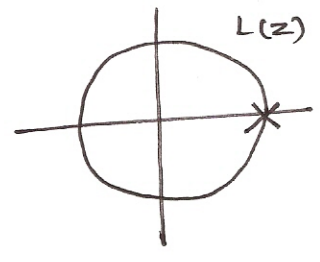
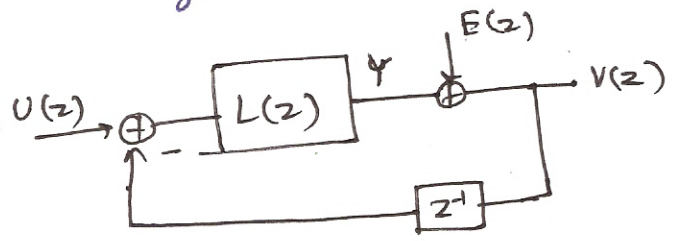


"Linearized model"

$|L(z)| \rightarrow \infty$ at $z=1$.

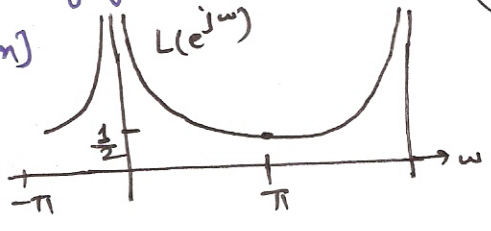
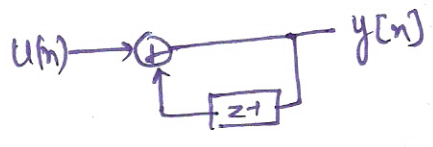


$L(z) = \frac{1}{1-z^{-1}}$ Accumulator (first order system)

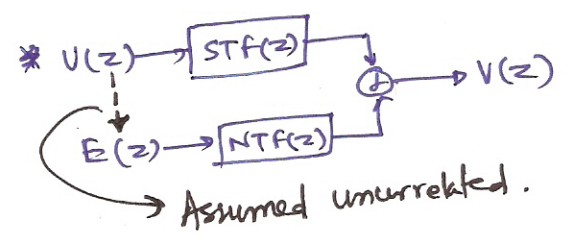
$[U(z) - z^{-1}V(z)]L(z) + E(z) = V(z)$

$\Rightarrow V(z) = \underbrace{\frac{L(z)}{1+z^{-1}L(z)}}_{STF(z)} U(z) + \underbrace{\frac{1}{1+z^{-1}L(z)}}_{NTF(z)} E(z)$

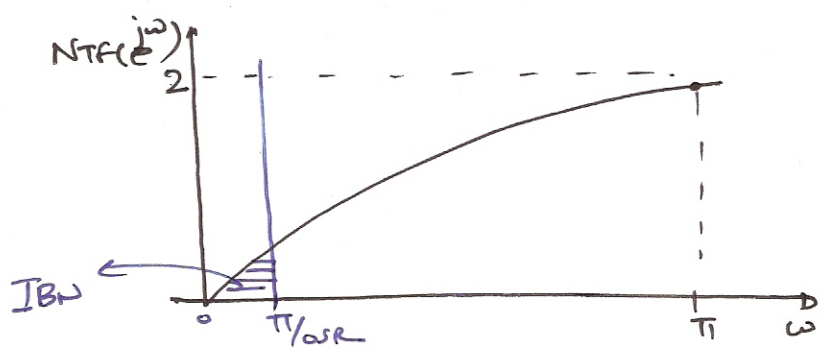
for $L(z) = \frac{1}{1-z^{-1}}$, Accumulator (non-delaying integrator)



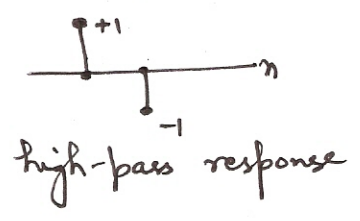
$NTF(z) = (1-z^{-1})$
 $STF(z) = 1$



High gain at low frequencies $\Rightarrow |u-v| \rightarrow 0$ at $\omega < \frac{\pi}{OSR}$ for $OSR \gg 1$.



$\mathcal{L}^{-1} NTF(z) = (1-z^{-1})$
 $\rightarrow h[n] = [1, -1]$



* $h[n]$ is the impulse response of $NTF(z)$.

o/p quantization noise = $e[n] \otimes h[n]$

\Rightarrow PSD of the o/p quantization noise = $S_{no}(\frac{\omega}{2}) = S_e(\frac{\omega}{2}) \cdot |NTF(e^{j\omega})|^2$
 $= \frac{\Delta^2}{12\pi} \cdot |1 - e^{-j\omega}|^2$

$S_n(\omega) \approx \frac{\Delta^2}{12\pi} \omega^2$ at low frequencies

In-band signal noise

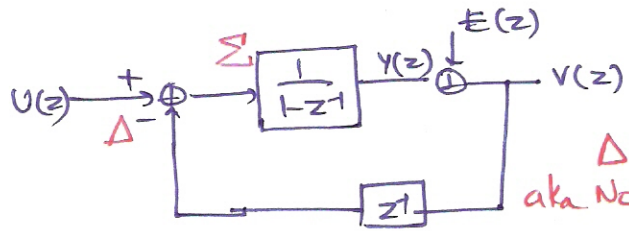
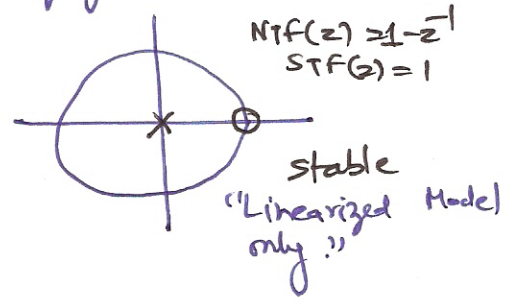
$$IBN = \int_0^{\pi/OSR} \frac{\Delta^2}{12\pi} \omega^2 d\omega$$

$$= \frac{\Delta^2}{12\pi} \frac{\omega^3}{3} \Big|_0^{\pi/OSR} = \frac{\Delta^2}{12\pi} \left(\frac{\pi}{OSR}\right)^3 \cdot \frac{1}{3}$$

$$= \frac{\Delta^2 \cdot \pi^2}{36 \cdot OSR^3}$$

$$IBN = \frac{\Delta^2 \pi^2}{36} \cdot OSR^{-3}$$

Stability of the linearized $\Delta\Sigma$.



$\Delta\Sigma$ Modulator aka Noise-shaping Modulator.

- Dominant (low frequency) pole due to the $L(z)$. ← accumulator
 - ⇒ accumulates the error $(u-v)$ and makes decision on the long-term average
 - ↳ impulse response $l(n)$ is long.
 - The feedback loop doesn't act instantaneously but acts based upon the integrated (averaged) error $(u-v)$.

Single-bit first-order DSM

Time-domain:

$v[n] = \text{sgn}(y[n])$ —————→ ①

$y[n] = y[n-1] + u[n] - v[n-1]$. —————→ ②

for $n=1, 2, \dots, N$

$$y[N] - y[0] = \sum_{n=0}^N (u[n] - v[n-1]).$$

Assuming the loop is stable
 $\Rightarrow y[n]$ is bounded

$$\Rightarrow \lim_{N \rightarrow \infty} \frac{y[N] - y[0]}{N} \Rightarrow 0 \longrightarrow \textcircled{3}$$

from $\textcircled{2}$ & $\textcircled{3}$

$$\lim_{N \rightarrow \infty} \frac{y[N] - y[0]}{N} = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_{n=0}^N (u[n] - v[n-1])$$

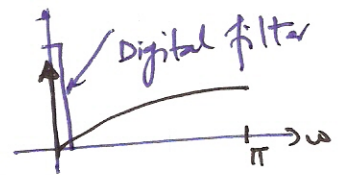
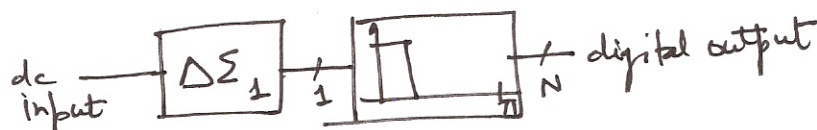
$$0 = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_{n=0}^N u[n] - \lim_{N \rightarrow \infty} \frac{1}{N} \sum_{n=0}^N v[n-1]$$

$$\Rightarrow \frac{1}{N} \sum_n u[n] = \frac{1}{N} \sum_n v[n]$$

$$\Rightarrow \boxed{\lim_{N \rightarrow \infty} \frac{1}{N} \sum_n v[n] = \bar{u}}$$

the average of the input equals the average of the output $v[n]$.

\Rightarrow for a dc input, \bar{u} , the long-term average value of the digital output v will be a good approximation of the dc input \bar{u} . \Rightarrow Used for DC sensing.



\Rightarrow Simplest digital filter = counter (single-bit $\Delta\Sigma$).

- Read on idle-tones in first-order $\Delta\Sigma$ from textbook section 2.6.
- Stability to be discussed later.

Oversampling w/ noise-shaping

In-band noise?

$$IBN = \frac{\Delta^2}{12\pi} \cdot \frac{\pi}{OSR} = \frac{\Delta^2}{12} OSR^{-1}$$

⇒ Noise ↓ 3dB for 2x OSR

⇒ SNR ↑ 3dB ⇒ 0.5 bit increase in resolution

• Total quantization noise in the band?

$$\boxed{\frac{\Delta^2}{12}}$$

Parseval's Theorem

$$\frac{1}{2\pi} \int_{-\pi}^{\pi} |X(e^{j\omega})|^2 d\omega = \sum_{n=-\infty}^{\infty} |x[n]|^2$$

• Out of band gain (OBG)
= NTF gain at $\omega = \pi$?

1

• NTF gain at $\omega = \pi$

⇒ a high frequency component wiggling with a gain of 2

Situation ⇒ $e^{-j\omega n} \Big|_{\omega=\pi} = e^{-j\pi n} = (-1)^n$

first-order noise shaping

(4)

$$IBN = \frac{\Delta^2 \pi^2}{36} \cdot OSR^{-3}$$

⇒ for 2x OSR

Noise ↓ 9 dB

⇒ SNR ↑ 9 dB

⇒ 1.5 bit increase in resolution

$$\frac{\Delta^2}{12\pi} \int_{-\pi}^{\pi} |NTF(e^{j\omega})|^2 d\omega$$

Parseval's Theorem

$$= \frac{\Delta^2}{12\pi} \cdot \left(\sum_n |h[n]|^2 \right)$$

$$= \boxed{\frac{\Delta^2}{12} \cdot 2}$$

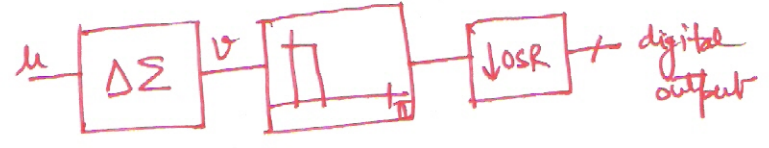
total noise is increased
but IBN is much lower.

$$|NTF(e^{j\omega})|_{\omega=\pi} = 2$$

$$NTF(e^{j\omega}) \Big|_{\omega=\pi} = \sum_n h[n] e^{-j\omega n} \Big|_{\omega=\pi}$$

$$\Rightarrow \boxed{OBG = \sum_n (-1)^n h[n]}$$

Sinc Decimation filter:

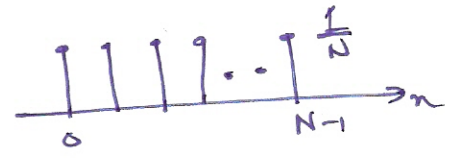


An FIR filter with $(N-1)$ delays and N equal valued weights.
 \Rightarrow computes a running average of the $\Delta\Sigma$ output $v[n]$.

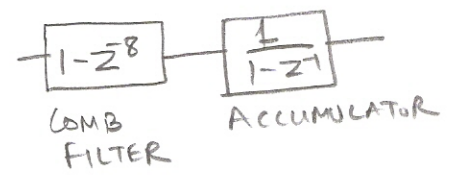
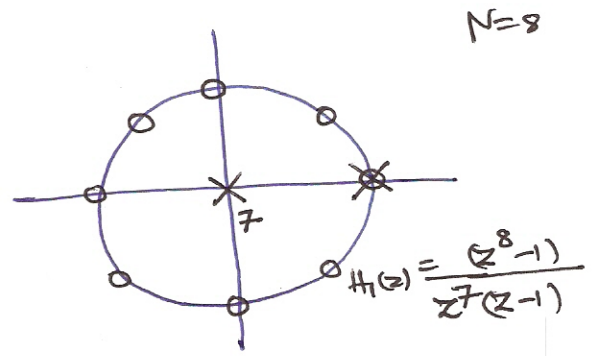
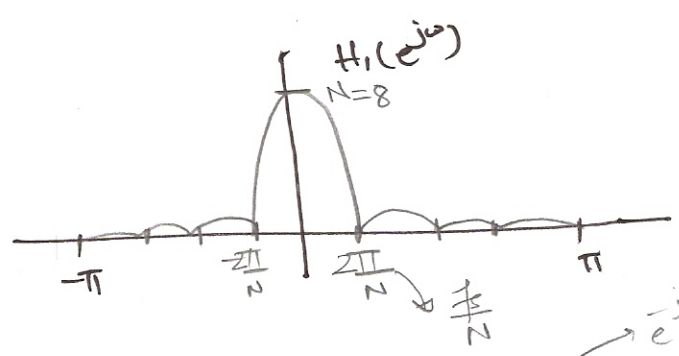
$$\rightarrow w[n] = \frac{1}{N} \sum_{i=0}^{N-1} v[n-i]$$

Impulse-response:

$$\Rightarrow h_1[n] = \begin{cases} \frac{1}{N}, & 0 \leq n \leq N-1 \\ 0, & \text{otherwise} \end{cases}$$



$$\Rightarrow H_1(z) = \frac{1}{N} \cdot \left(\frac{1-z^{-N}}{1-z^{-1}} \right)$$

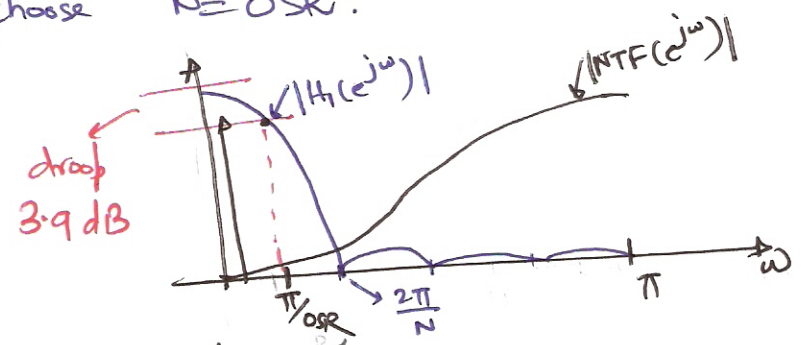


$$H_1(e^{j\omega}) = e^{j\frac{\omega}{2} N} \cdot \frac{\sin(\frac{N\omega}{2})}{\sin(\frac{\omega}{2})}$$

$$\Rightarrow |H_1(e^{j\omega})| = \frac{\text{sinc}(\frac{N\omega}{2})}{\text{sinc}(\frac{\omega}{2})} = \frac{\text{sinc}(Nf)}{\text{sinc}(f)}$$

$\omega = 2\pi f$

choose $N = \text{OSR}$.



$$Q_1(z) = H_1(z) \cdot \text{NTF}(z) E(z) = \frac{1}{N} (1-z^{-N}) E(z)$$



All these noise will fold into the baseband after decimation

total output quantization $n=1x$

$$\begin{aligned} \sigma_q^2 &= \int_0^\pi \frac{1}{N^2} \cdot |1 - e^{j\omega N}|^2 \cdot S_e(\omega) d\omega \\ &= \frac{\Delta^2}{12\pi} \cdot \frac{1}{N^2} \int_0^\pi |1 - e^{j\omega N}|^2 d\omega \\ &= \frac{\Delta^2}{12} \cdot \frac{1}{N^2} \cdot 2 \end{aligned}$$

$$\boxed{\sigma_q^2 = \sigma_e^2 \cdot \frac{2}{N^2}}$$

$$= \frac{\Delta^2}{12} \cdot 2^{\frac{2}{N}} \cdot OSR^{-2}$$

total system will give only 6dB↑ in SNR for 2x OSR ⇒ 1-bit ↑

if we used an ideal LPF after the first-order DSM.

$$\sigma_q^2 = \frac{\pi^2 \Delta^2}{3 \cdot 12} \cdot OSR^{-3} = \sigma_e^2 \cdot \frac{\pi^2}{3} \cdot N^{-3}$$

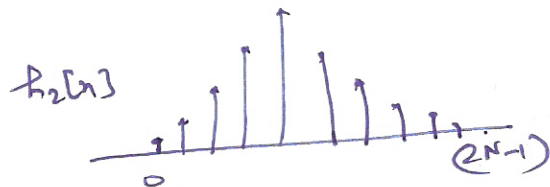
⇒ sinc filter is nearly 'N' times less effective than the ideal LPF.

Sinc² decimation filter:

$$H_2(z) = \left(\frac{1}{N} \cdot \frac{1-z^{-1}}{1-z^{-N}} \right)^2$$

$$H_2(e^{j\omega}) = \left| \frac{\text{sinc}(\frac{N\omega}{2})}{\text{sinc}(\frac{\omega}{2})} \right|^2$$

$$\begin{aligned} Q_2(z) &= \cancel{\frac{1}{N^2}} H_2(z) E(z) \cdot NTF(z) \\ &= \frac{1}{N^2} \cdot \left(\frac{1-z^{-N}}{1-z^{-1}} \right) (1-z^{-N}) E(z) \\ &= \frac{1}{N} \cdot H_1(z) \cdot ((1-z^{-N}) E(z)) \end{aligned}$$



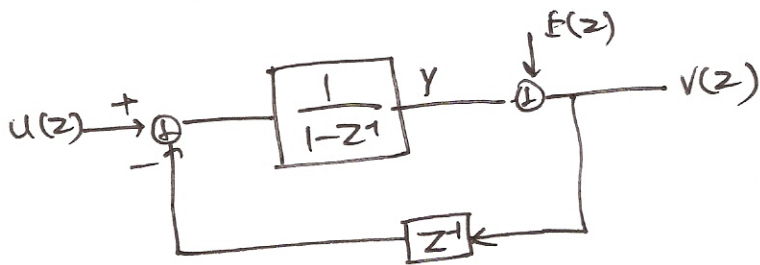
$$\sigma_{q2}^2 = \int_0^\pi |H_2(e^{j\omega})|^2 \cdot \frac{\Delta^2}{12\pi} \cdot |1 - e^{j\omega}|^2 d\omega = \frac{2N \sigma_e^2}{N^4} = \frac{2\sigma_e^2}{N^3}$$

⇒ σ_{q2}^2 is still lower than with the ideal LPF but still better than the sinc filter

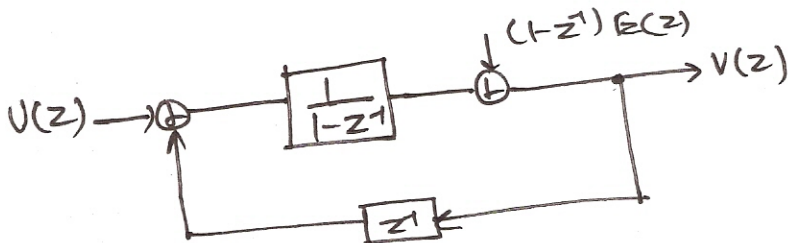
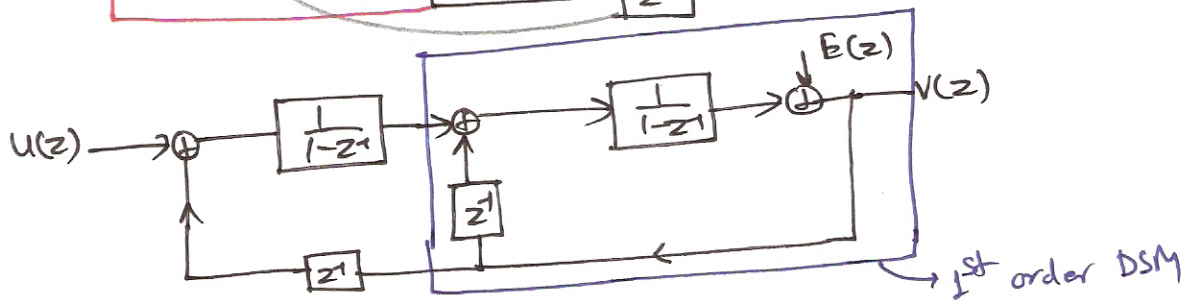
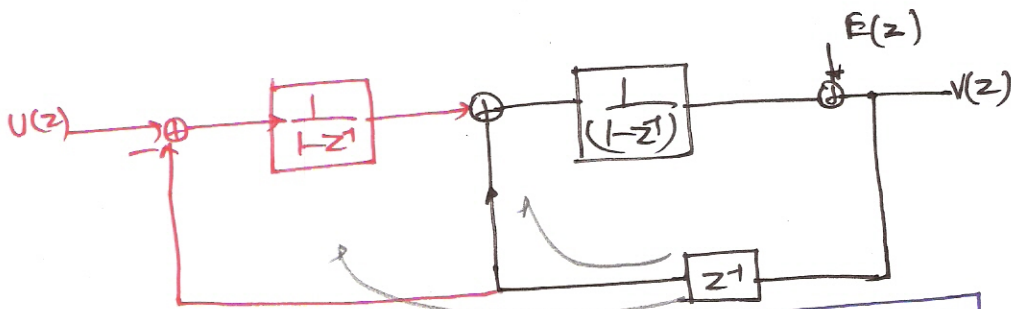
↳ Sufficient for first-order DSM.

↳ signal droop is larger

2nd order DSM



$$V(z) = V(z) + (1-z^{-1})E(z)$$



"Double-differentiation of quantization noise"

$$V(z) = X(z) + (1-z^{-1})(1-z^{-1})E(z)$$

$$= X(z) + \boxed{(1-z^{-1})^2} E(z)$$

NTF(z)

$$\Rightarrow \text{NTF}(z) = (1-z^{-1})^2$$

2nd band quantization noise

$$\begin{aligned} \text{IBN} &= \frac{\Delta^2}{12\pi} \int_0^{\pi/\text{OSR}} |1 - e^{2j\omega}|^2 d\omega = \frac{\Delta^2}{12\pi} \int_0^{\pi/\text{OSR}} \omega^4 d\omega \\ &= \frac{\Delta^2}{12\pi} \cdot \frac{\omega^5}{5} \Big|_0^{\pi/\text{OSR}} = \frac{\Delta^2}{12\pi} \left(\frac{\pi}{\text{OSR}}\right)^5 \cdot \frac{1}{5} = \boxed{\frac{\Delta^2 \pi^4}{60} \text{OSR}^{-5}} \end{aligned}$$

2x OSR \Rightarrow 15dB \uparrow SNR \Rightarrow 2.5 bit \uparrow in resolution

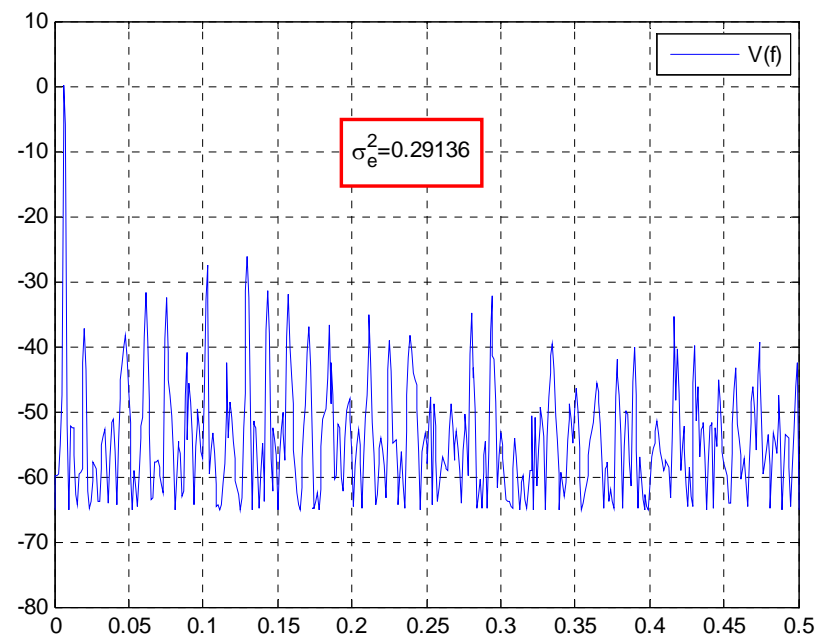
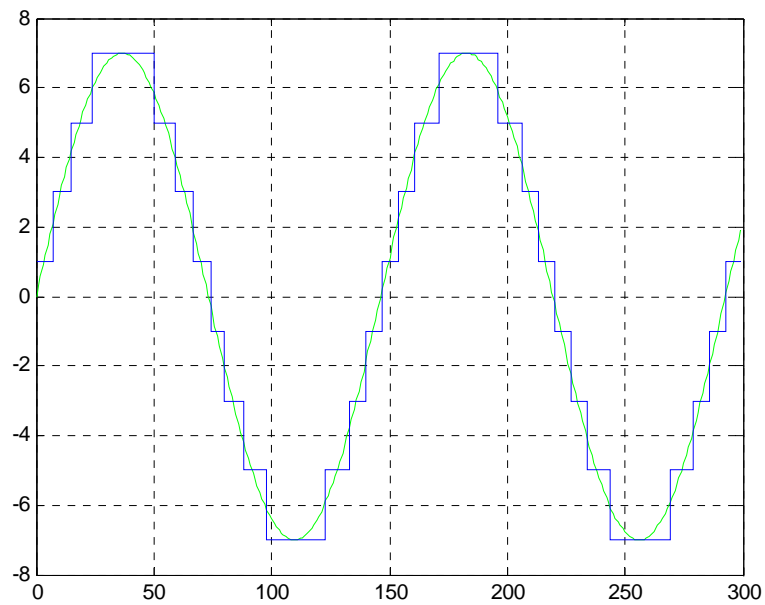
ECE 697 Delta-Sigma Converters Design

Lecture#7 Slides

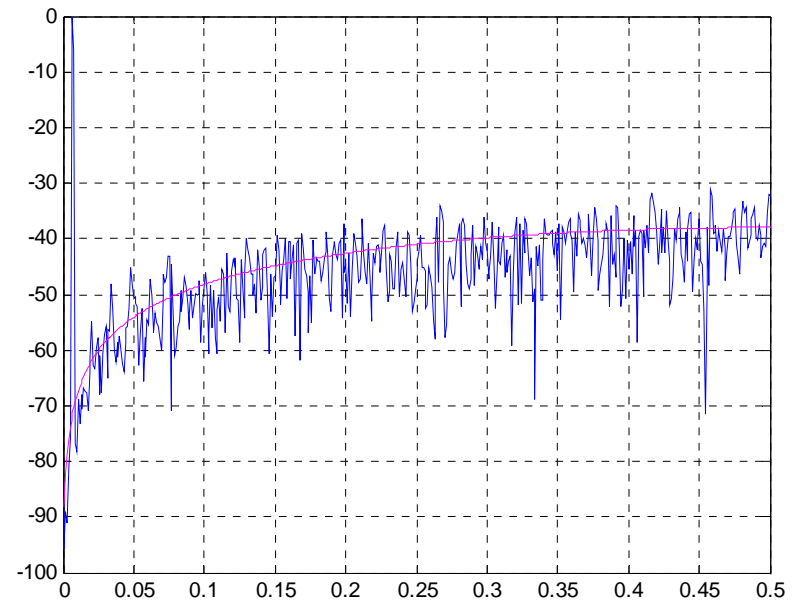
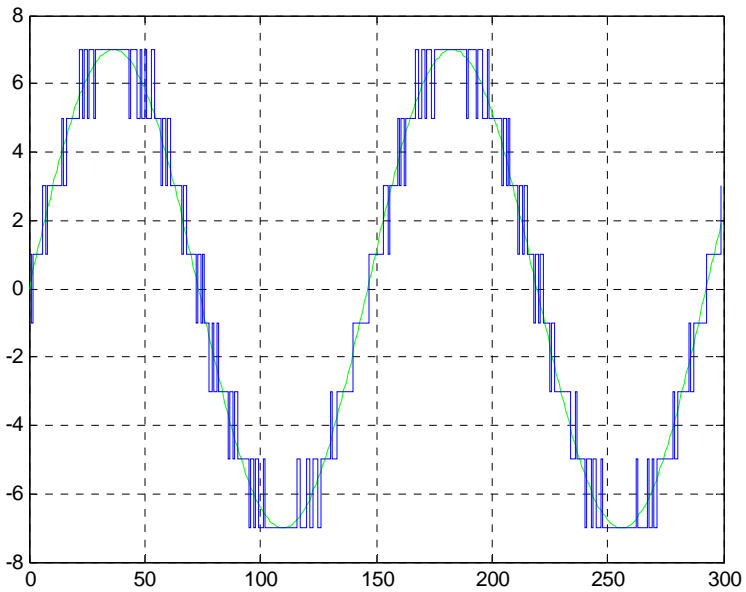
Vishal Saxena

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Oversampling



First-order Noise Shaping



Comparison:

