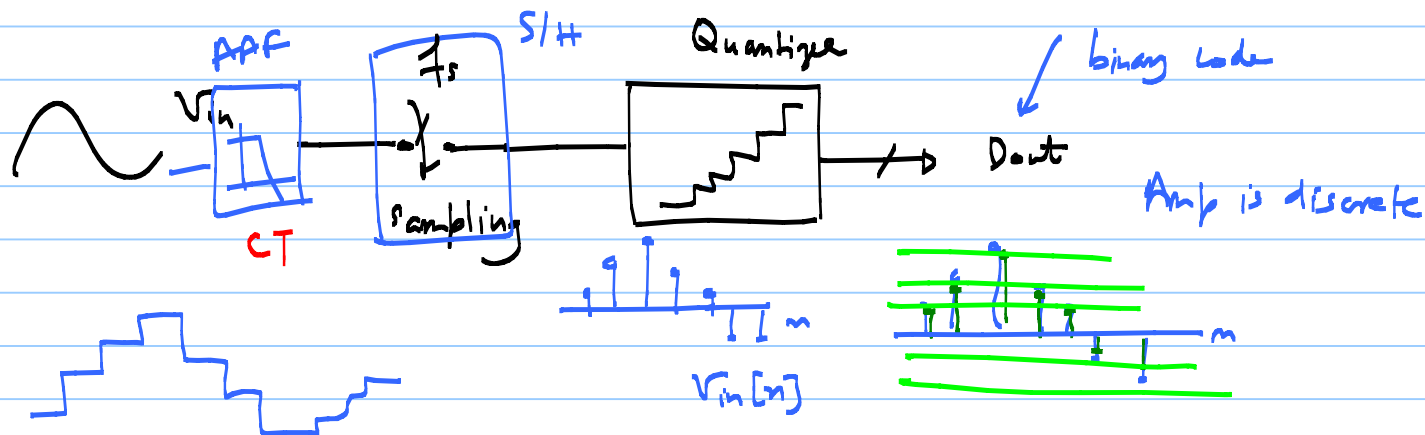


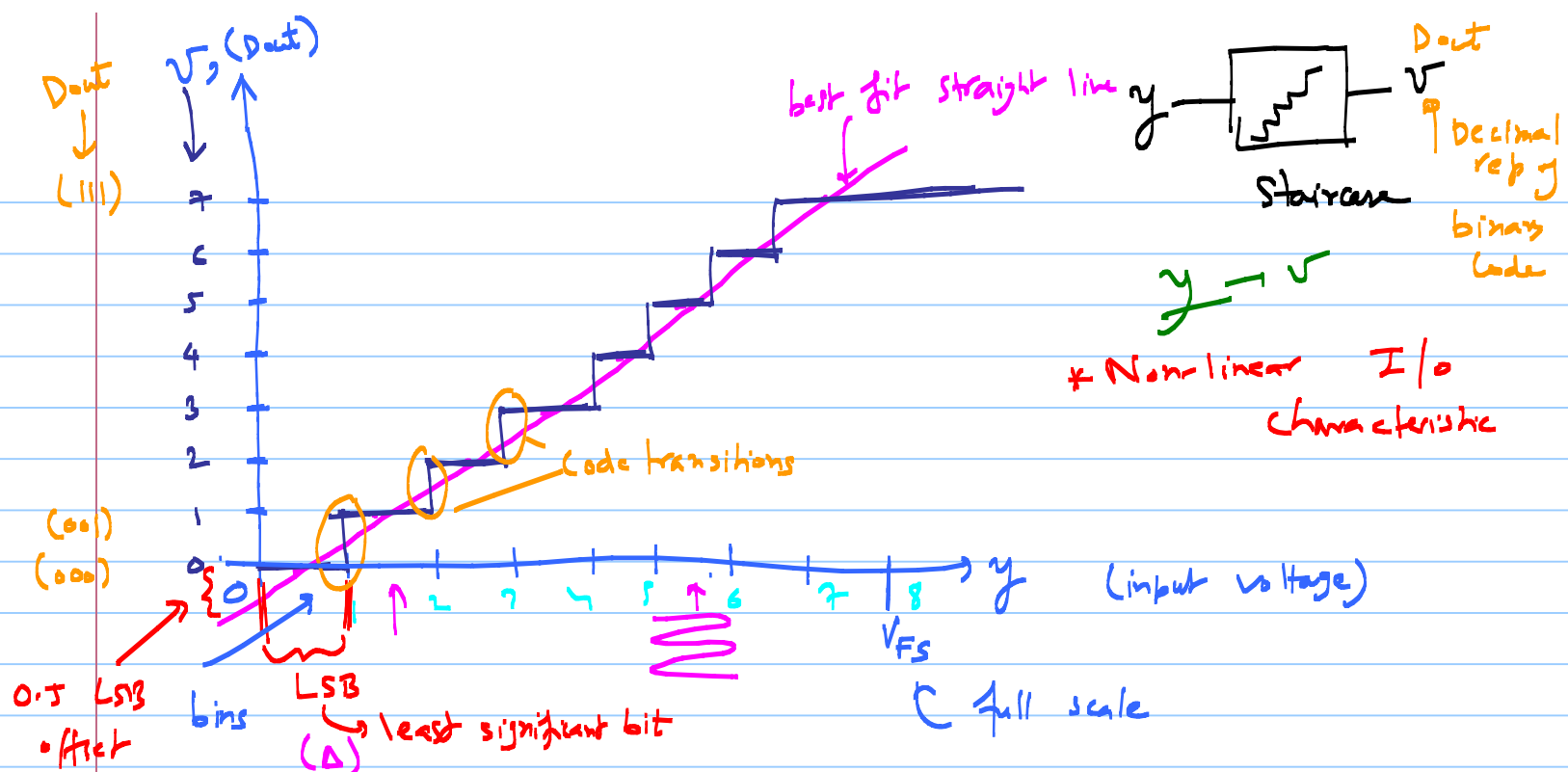
ECE 614 - Lecture 23

Nyquist Sampling
Theorem

$$BW \leq \frac{f_s}{2}$$

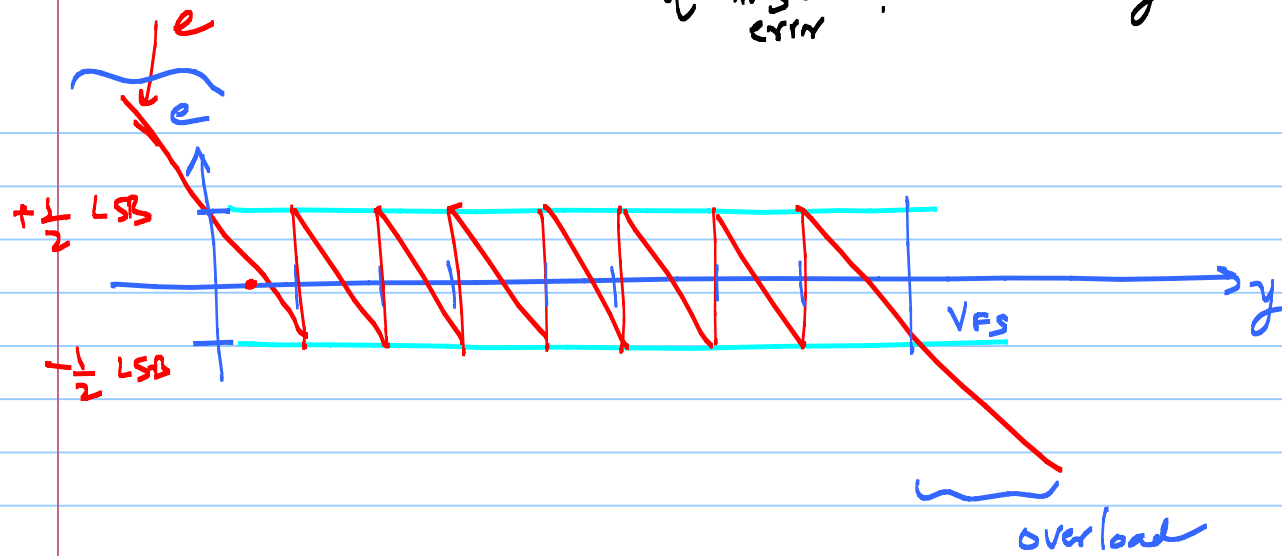
Analog to Digital Converter (ADC)

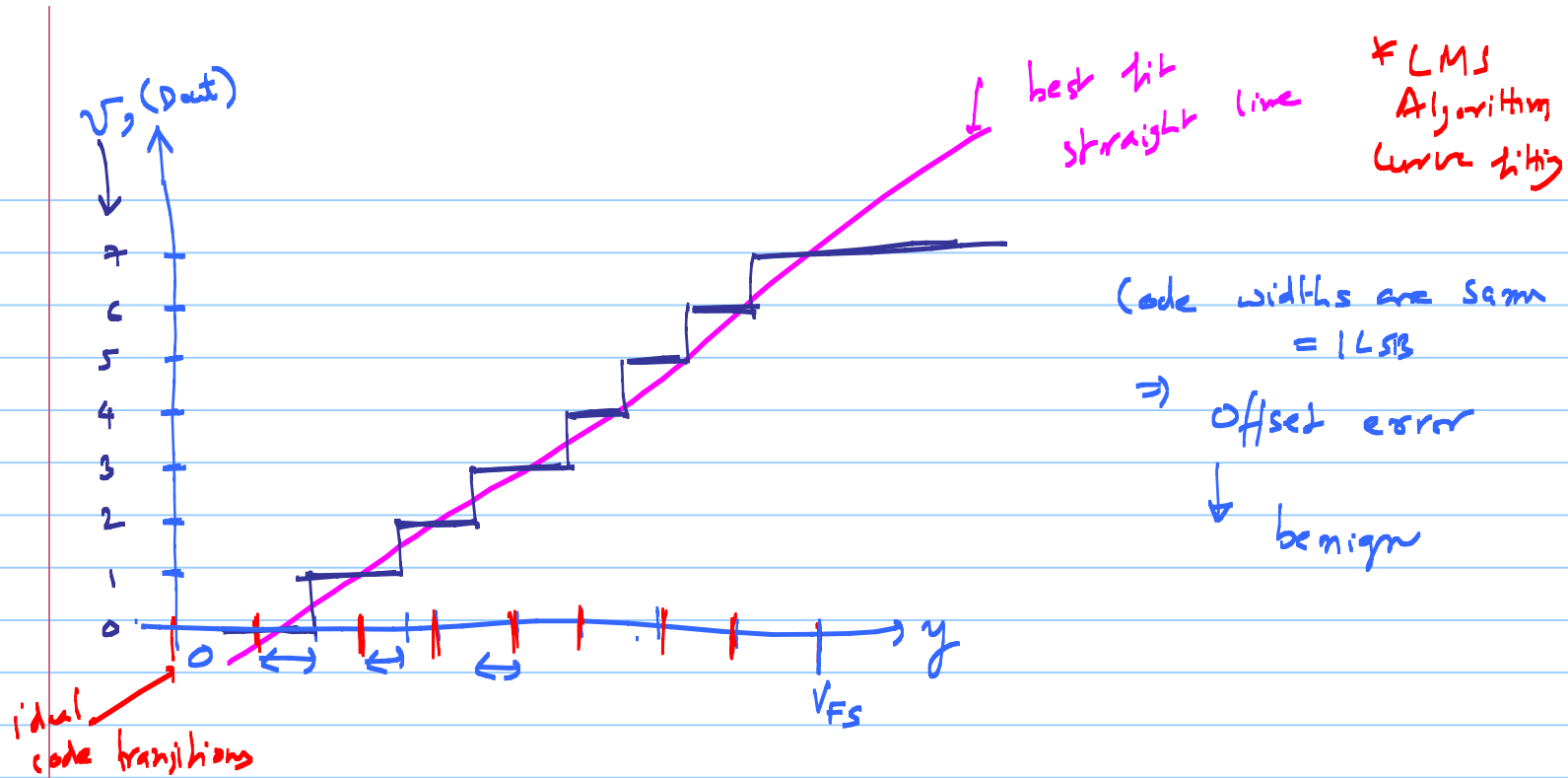


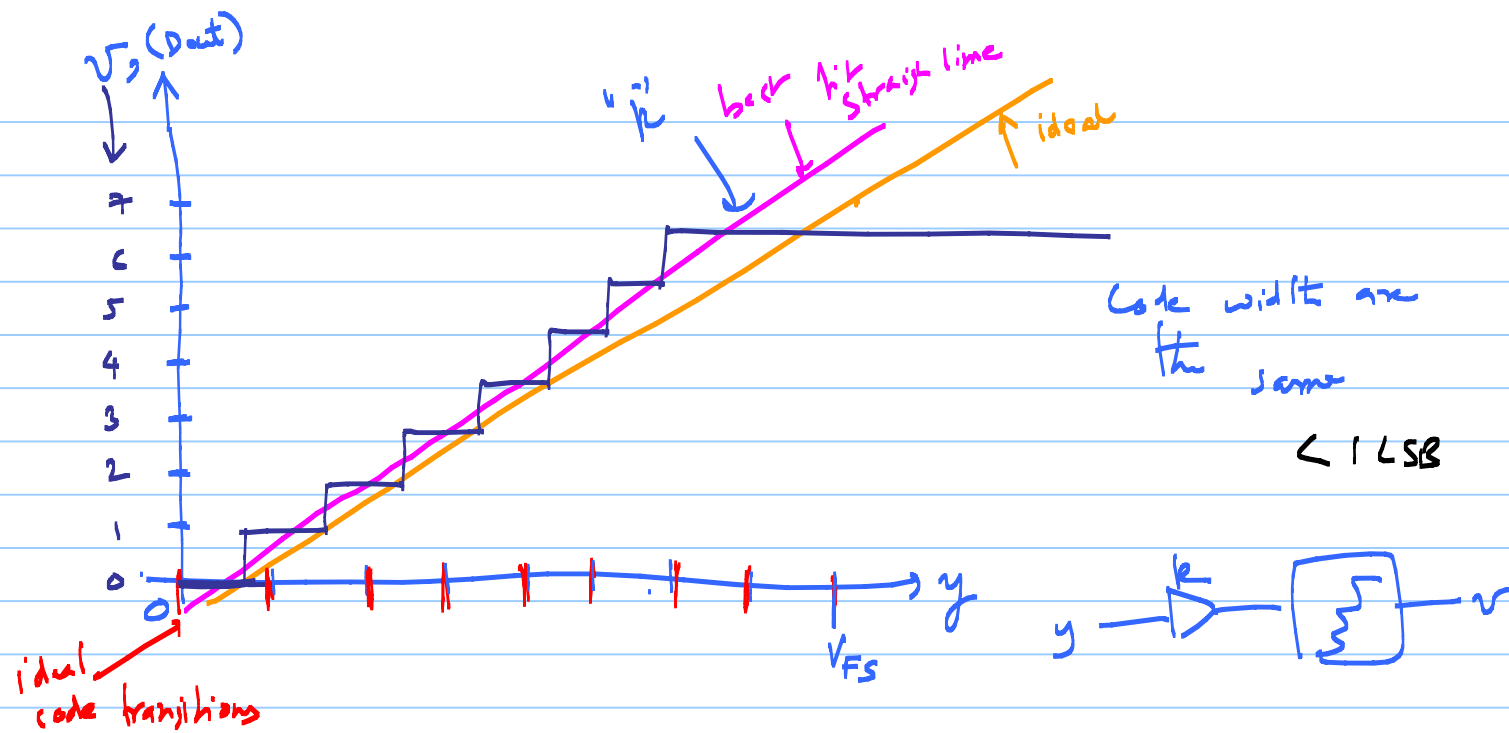


$\neq$ in an ideal quantizer, the code widths of all the bins
 $= 1 \text{ LSB}$

quantization error: $e = v - y$



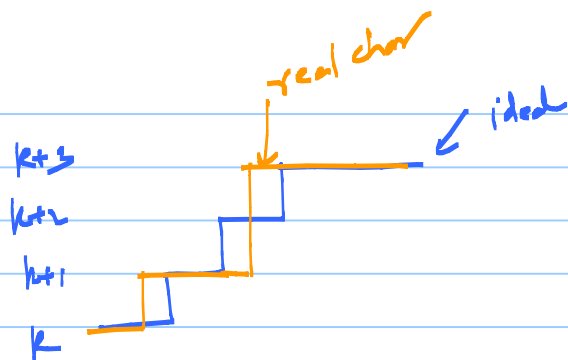




"gain error"
 ↳ benign

$$DNL(k) = \frac{\text{Width of code "k" - 1 LSB}}{1 \text{ LSB}}$$

* Specifying DNL defines the entire characteristic of the quantizer



$$DNL(k) = -0.3$$

$$DNL(k+1) = +0.7$$

$$DNL(k+2) = ? \text{ missing code (code width = 1)}$$

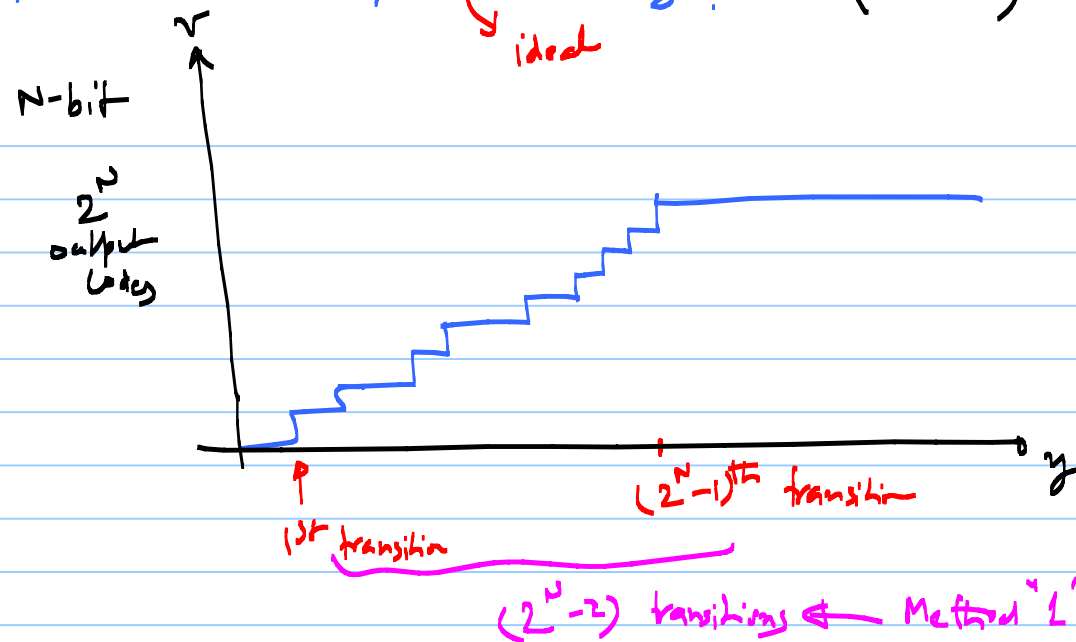
$$DNL(k+3) = +0.6$$

* Need to ensure that there are no missing codes

$$|DNL| \leq 0.5 \text{ LSB} \rightarrow \text{sufficient to ensure no missing codes}$$

$$V_{LSB} = \frac{V_F}{2^N}$$

* How do we define ideal LSB size? (N -bit)

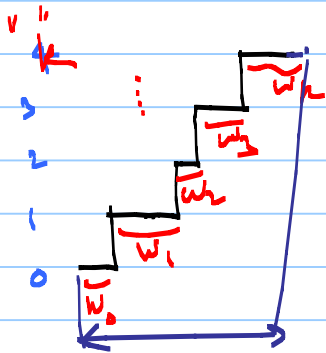


Method II

- ① Best fit a straight line
↳ remove the offset and gain errors
- ② from the slope → compute the ideal "LSB"
- ③ Compute $DNL(k)$

* INL (integral non-linearity)

INL(k) $\Leftarrow$ deviation in LSB of the k^{th} code transition wrt the ideal transition



* ideal transition for the k^{th} code
 $= k \cdot \text{LSB}$

$$* \text{INL}(k) = \frac{\sum_{i=0}^{k-1} w_i - k \cdot \text{LSB}}{1 \text{ LSB}}$$

* Rudy van de Plasche

k Difference in LSB b/w the measured transition at " k "th code
wrt to the ideal transition of the k th code
(in terms of LSB)

$$= \text{INL}(k) = \sum_{i=0}^{k-1} w_i - k$$

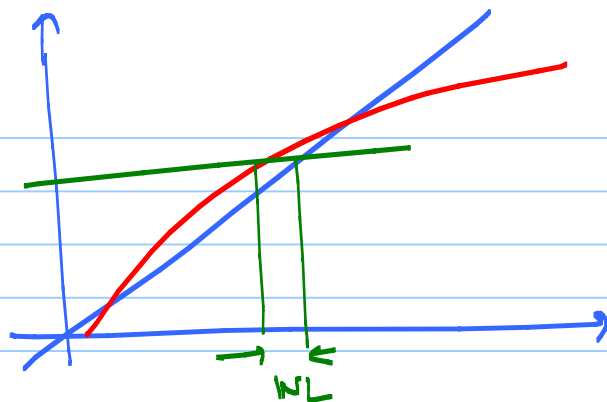
$$\Delta \text{INL}(k+1) = \sum_{i=0}^k w_i - (k+1)$$

$$\text{INL}(k+1) - \text{INL}(k) = w_k - 1 = \text{DNL}(k)$$

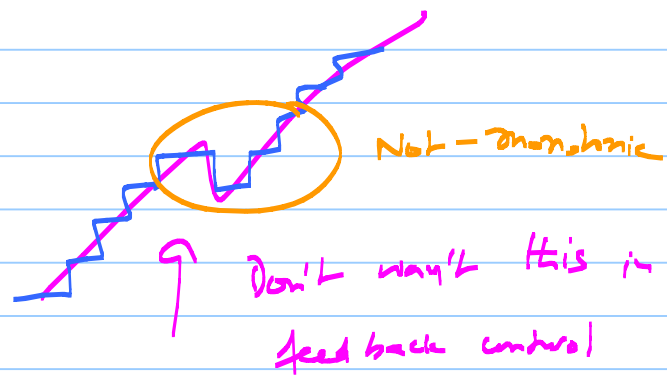
$$\text{INL}(k) = \sum_{i=0}^k \text{DNL}(i)$$

INL is the running sum of DNL

"Static characteristics"

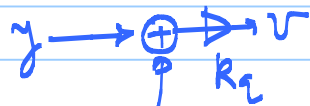


→ Large INL



Dynamic characteristics

linear model for the quantizer

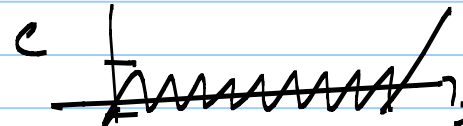
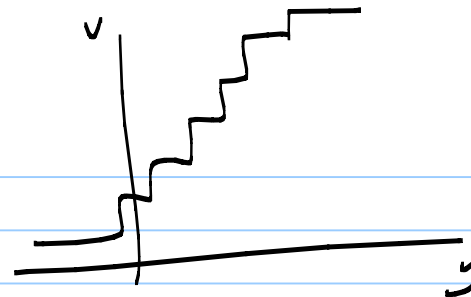


additive
white noise

(Quantization Noise)

additive error

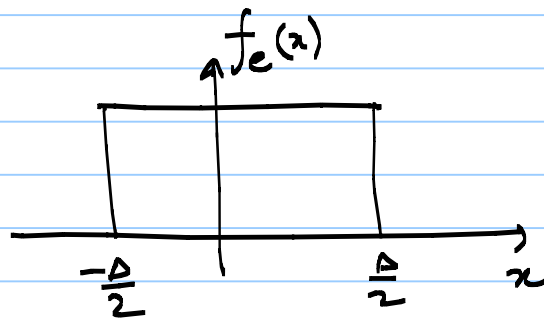
↳ error → white noise



* large # of levels

not correlated
with signal

* no overloading

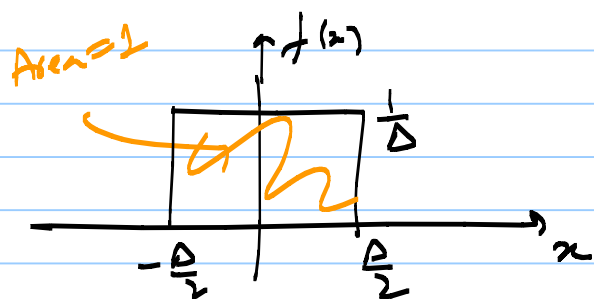


$-\frac{1}{2} \text{ LSB}$

$+\frac{1}{2} \text{ LSB}$

* $e(n)$ is
uniformly distributed

mean square error = $\frac{\Delta^2}{12}$ $\swarrow$ LSB size



mean square error

$$\sigma_e^2 = \int_{-\frac{\Delta}{2}}^{\frac{\Delta}{2}} x^2 f_e(x) dx$$

$$= \frac{\Delta^2}{12}$$

$\nearrow$ quantization noise power

$$\text{LSB} \rightarrow \Delta$$

$$y = A \sin(\omega t)$$

$$y \rightarrow \boxed{\text{ }} \rightarrow r$$

Signal to quantization noise ratio $\Rightarrow$ SQNR $\Rightarrow$ $\left\{ \begin{array}{l} \text{Signal power} \Rightarrow \frac{A^2}{2} \\ \text{Noise power} \end{array} \right.$

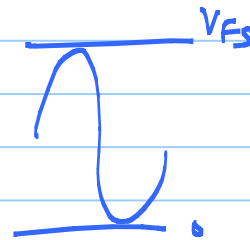
$$\text{full scale range} = 2^N \Delta$$

$$A_{\max} = \frac{V_{FS}}{2} = 2^{N-1} \Delta$$

$$\times \text{max signal power} = \frac{A_{\max}^2}{2} = \frac{(2^{N-1} \Delta)^2}{2}$$

$$\times \text{noise power} \Rightarrow \frac{\Delta^2}{12}$$

$$\text{peak SQNR} = \frac{\frac{(2^{N-1} \Delta)^2}{2}}{\frac{\Delta^2}{12}} = 3 \cdot 2^{2N-1}$$



$$\frac{\text{rms}}{\text{peak}} \text{ SQNR}_{\text{dB}} = 6.02 \text{ } \textcircled{N} + 1.76 \text{ dB}$$

↑ resolution # bits in
← rms $\frac{1}{\sqrt{2}}$

$$N \Rightarrow +1$$

$$\text{SQNR } P \Rightarrow +6 \text{ dB}$$