CISC 672 Study Guide for Second Exam
Fall 2010

1 References
- Lectures notes from just after first exam through last day of class
- Textbook: See readings on schedule online for class lectures covered
- Programming assignments: semantic analyzer, code generator
- Handouts from class lectures on type inference and checking, register allocation, code generation

2 Topic Coverage
- type checking and type inference
- type checking rules through formal specification
- overloading, coercion, polymorphism and handling during type checking
- intermediate code representations - syntax trees, 3-address code,
stack-based code, control flow graph, call graph, and briefly PDG, SSA
- simple code generation
- run-time storage management: static, stack, heap
- activation record layout and management
- generating code for function calls/returns
- generating code for nonlocal variable accesses and parameters
- code generation for object-oriented languages
- register allocation

3 Format of Exam
The exam is closed book, closed neighbor and you will have the full final exam time period to work. In general, the exam will be a combination of testing your basic knowledge and understanding of the concepts covered in class and application of the concepts. Some example types of questions to expect:
- short answer.
- draw diagrams to show concepts of code generation and run-time storage management.
- read and explain type rules.
- draw pictures of memory at different points during run-time.
- make and justify compiler design decisions.
- draw the representation of a particular data structure in the activation record.
- describe and justify which items can be stored on the stack, heap, static store.
- show interference graph and register assignment for register allocation.
- short essay.
- true/false or justify why something is true/false.
Partial credit will be given when possible on any question in the exam.

4 How to Study
Review your lecture notes, handouts, labs, and textbook chapters. Concentrate on your lecture notes and handouts.