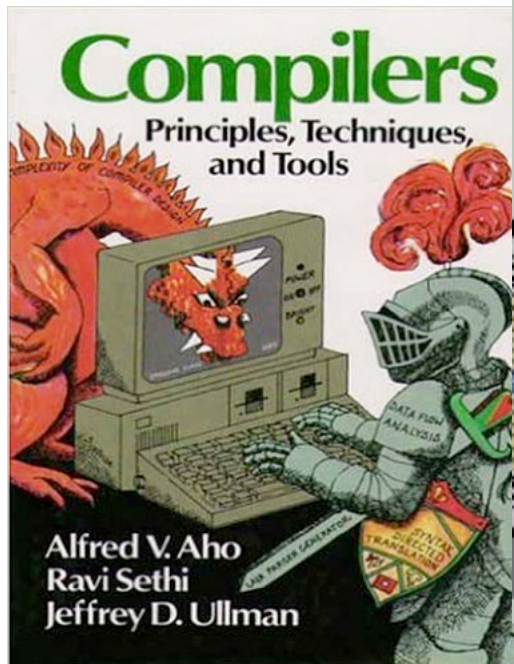


Class 1

Welcome to Compiler Construction



I need nametags...



Table tent name tags
Pic with table tent tags

Let's Build a Compiler Wizard Community

Ice breaker introductions:

Meet 3 people you don't already know.

Write something you have in common with them
not in common with anyone else.

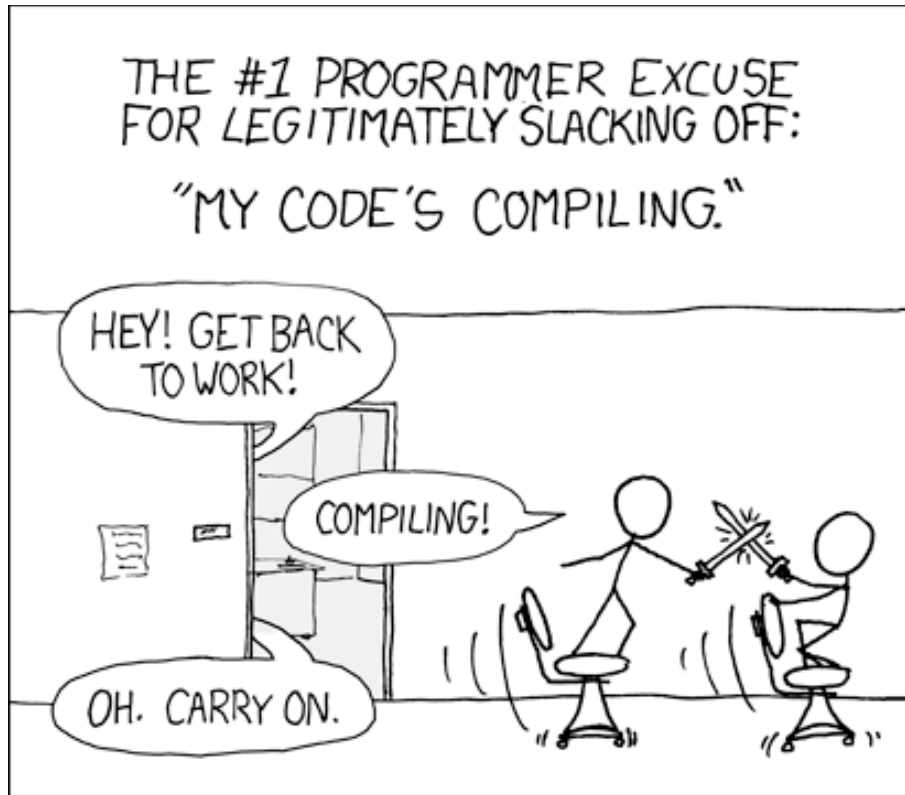
AND background info:

name, year in school, prior location.

Restrictions: No CS, No duplicate questions. No UD.
No visible characteristics used.

Report Out.

What are we going to do this semester?

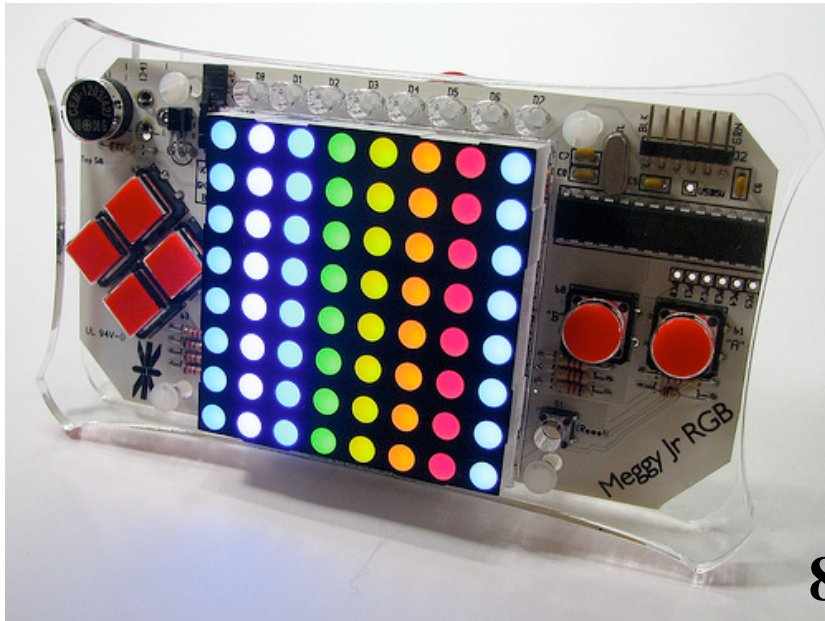


Theory + Practice Of Compilers

Why should you care?

You tell me.

Your Challenge: Create a compiler to enable Java programming of the Meggy Jr. Pixel Game Device



**8×8 RGB LED matrix display
Driven by an ATmega168
microcontroller**

**Write your own games or
control it through
the [Arduino](#) development environment.**

Let's find out where we are starting.

Activity:

Break into teams of 5 people

Your team's task:

1. Develop a concept map:
 - Concepts as stickies
 - Edges as relationships between concepts
 - Edge labels represent the relationshipof your team's knowledge of compilers
2. Sign your concept map
3. Take a picture of your team with your concept map.
4. Upload picture to sakai

Syllabus & Schedule