

Opportunities and Challenges in Mental Health Mobile Applications

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MOTIVATION

Today there are **~20,000** mental health applications (apps) on the market [1]. Popular app, like Calm, have **50+ million** downloads. In our work, we focus on user's sentiments about these apps, their existing challenges, and look for underserved mental health needs.

METHOD

We collected a dataset contains **200,973** user reviews from **73** apps mental health apps. To ensure privacy of users, we anonymized usernames. We then manually labeled **3000+** user reviews for sentiments and conduct further thematic analysis [2] building upon previous studies [3] to extract common themes from reviews. Examples of comprehensive reviews that show the used function or the effectiveness of the app see (Example 1 & Example 2).

Example 2:. A negative review

"Used this app for over a year, with detailed day to day notes on a semi daily basis, only for all that years' worth of data to be completely wiped on one updated."

COMMON CHALLENGES

- 1. High cost, which create a barrier to access mental health apps.
- 2. Poor functionality, that make them difficult to use. Technical issues, such as bugs.

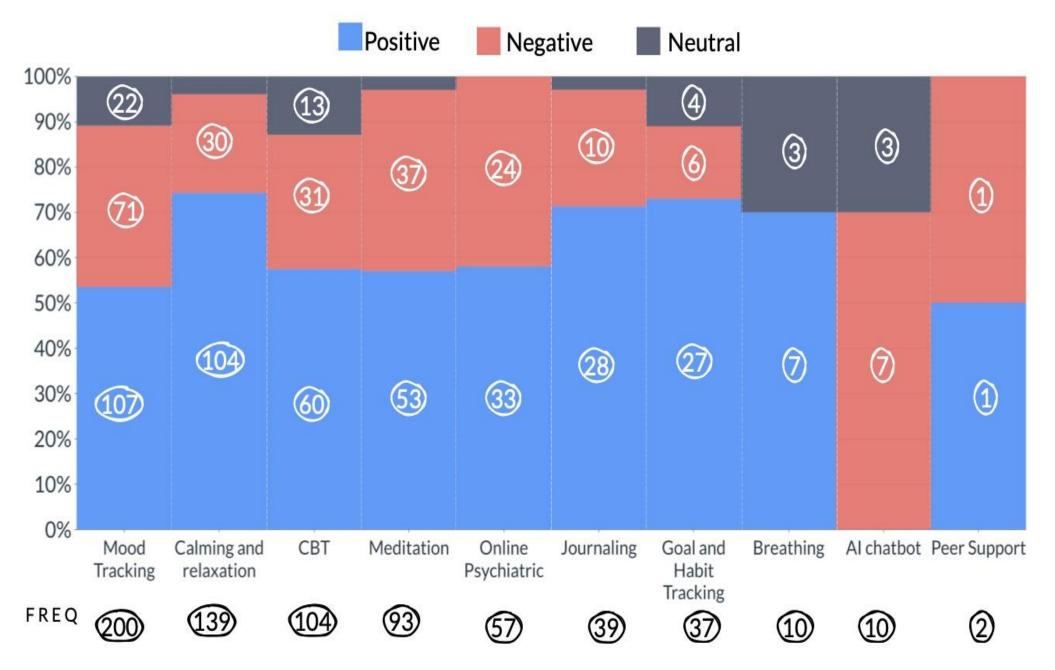


Figure 1. Frequency of sentiment analysis and application types

FINDING 1

Anxiety, stress, depression, and sleep conditions have high frequency an example of a positive review (Figure 3). This suggests that current apps primarily focus to these concerns, leaving other conditions like ADHD, bipolar, PTSD, and OCD underserved. 3. Lost data makes users lose years of valuable information in (Example 2)

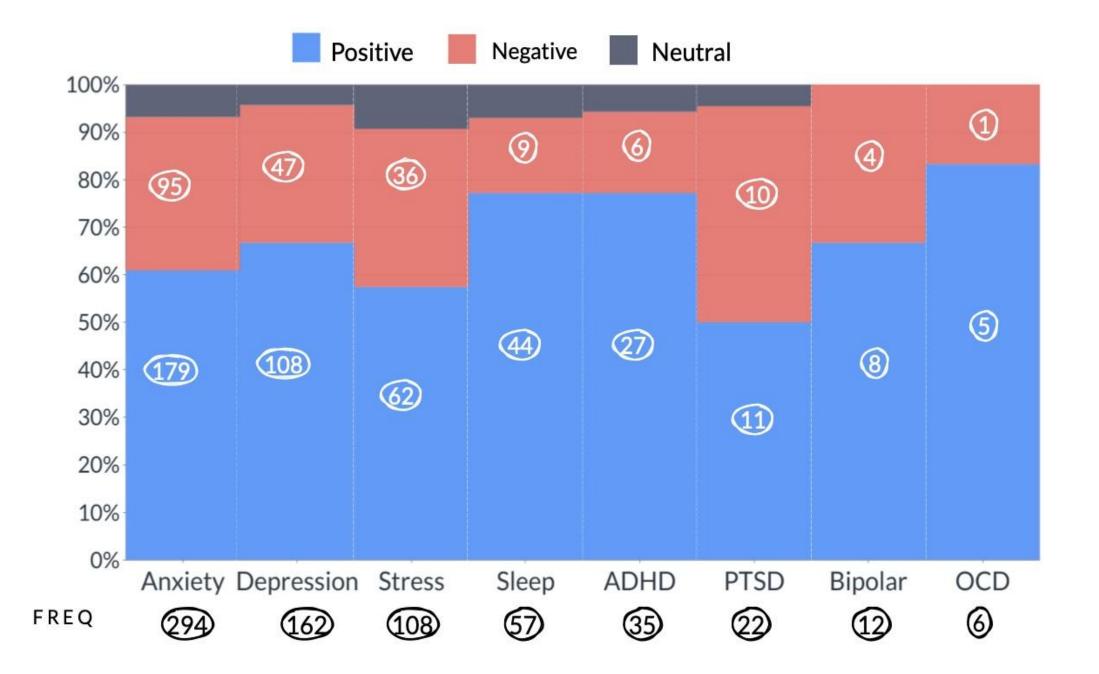


Figure 2. Frequency of sentiment analysis and Mental health conditions

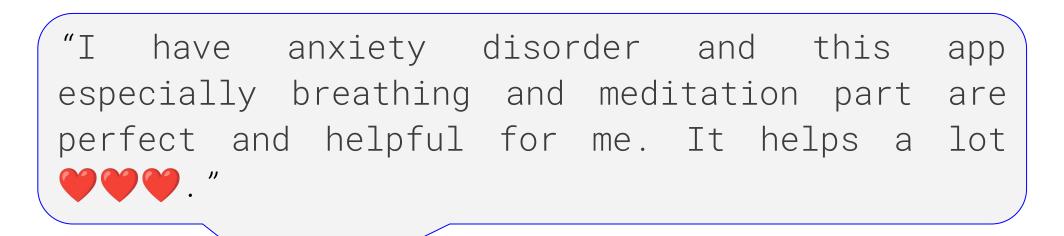
CONCLUSION

Our findings underscore the need for continuous improvement, particularly in addressing the diverse needs of all users. By leveraging insights from user reviews, we can ensure a future where mental health support is **accessible**, **effective**, and **inclusive**.

FINDING 2

60% of reviews are positive, particularly for apps like mood trackers. However, therapy and AI chatbot apps show higher negativity due to perceived repetitiveness and lack of depth.

Example 1. A positive review



REFERENCES

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