

Multiscale Methods

In many complex systems a big scale gap can be observed between micro- and macroscopic scales because of the difference in physical (social, biological, mathematical, etc.) models and/or laws at different scales.



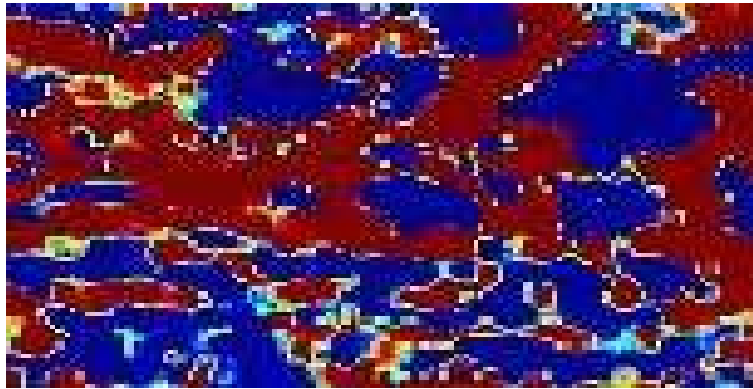
"VISIONS OF QUIXOTE," OIL ON CANVAS, 1989



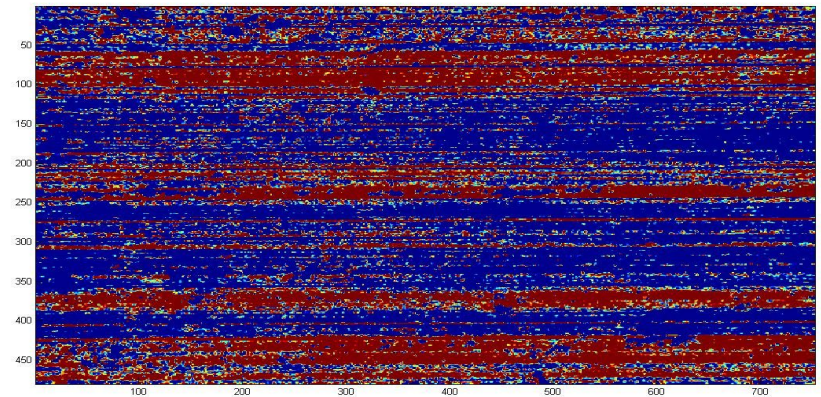
“VISIONS OF QUIXOTE,” OIL ON CANVAS, 1989

Even if elementary objects of the system have a complicated (and even nondeterministic) behavior, their ensembles can be more structured .

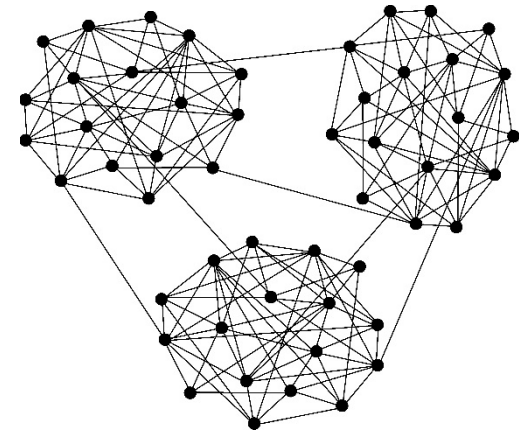
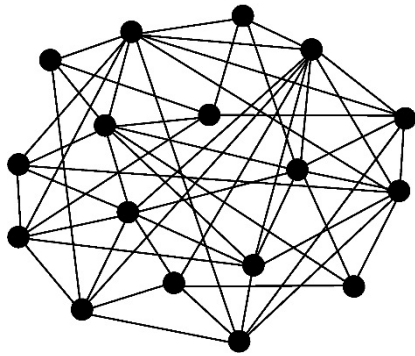
High resolution



Low resolution



Two body scratch model



Social networks

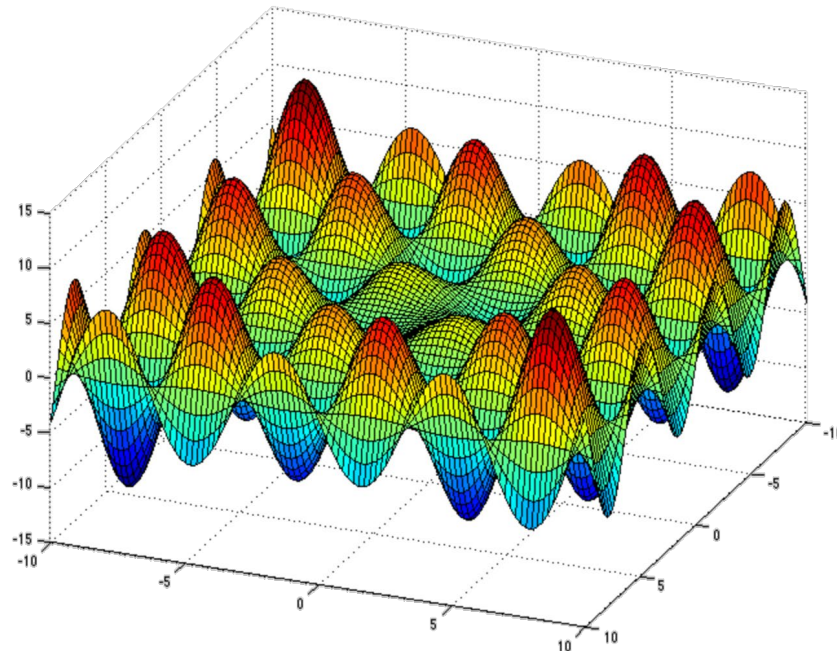
Even when the difference between models at different scales is not observed, an efficient approximation of the microscopic scale can be achieved by looking at the macroscopic scale **with its substantially smaller number of elementary objects.**



Motivation

There exist tens (if not hundreds) of different classes of algorithms for large-scale combinatorial optimization that eventually ensure the solution or a small gap.

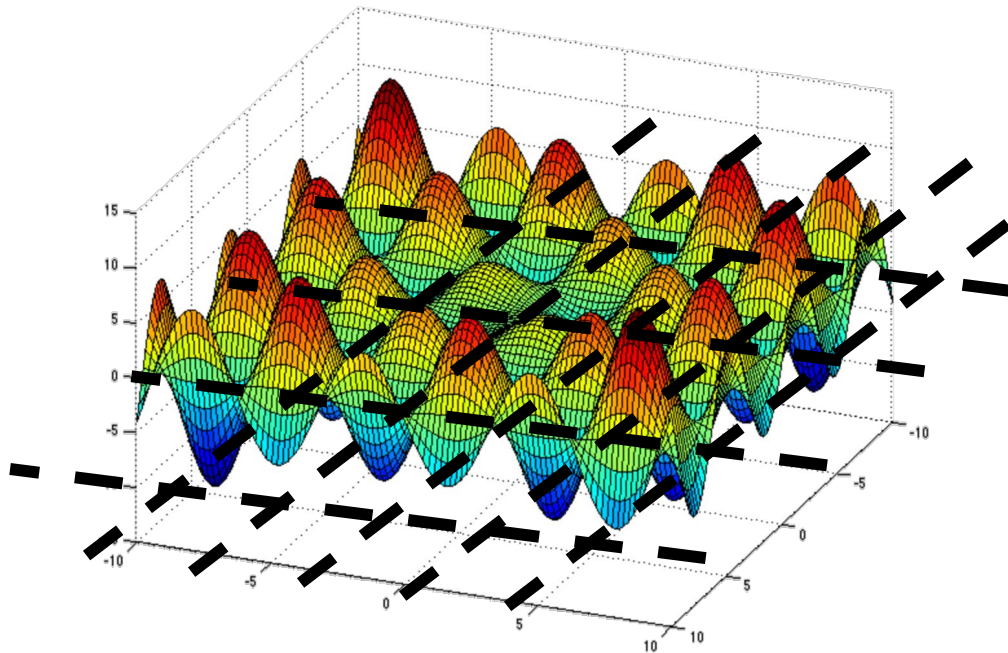
However, despite of their effectiveness and availability of computational resources, there are always certain barriers in the problem size and algorithm complexity.



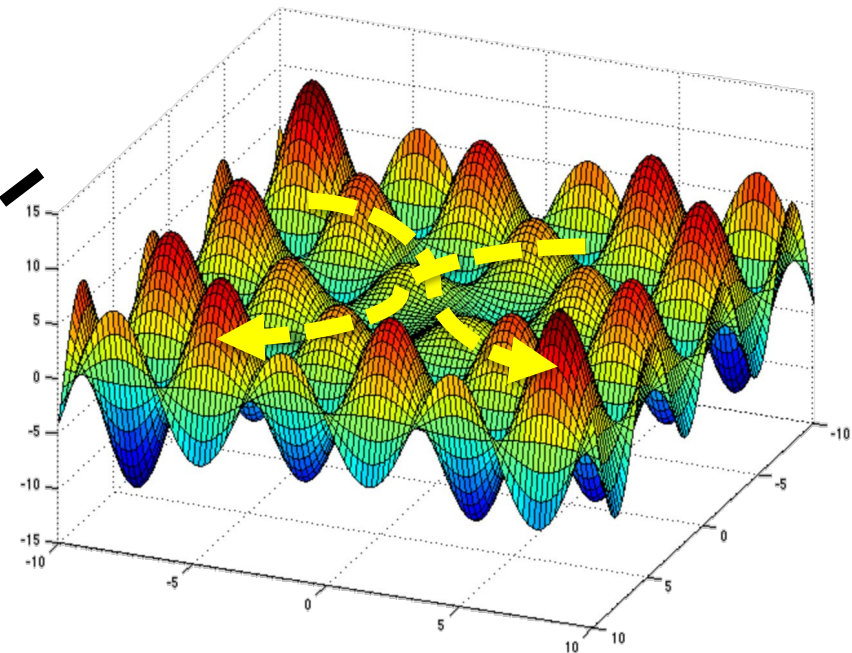
Motivation

When these barriers are met, typical ways to continue tackling the problem are by using

Decomposition



Smart but “blind” search




However, there is another barrier that these methods typically do not overcome: *we solve “one variable at a time”*.

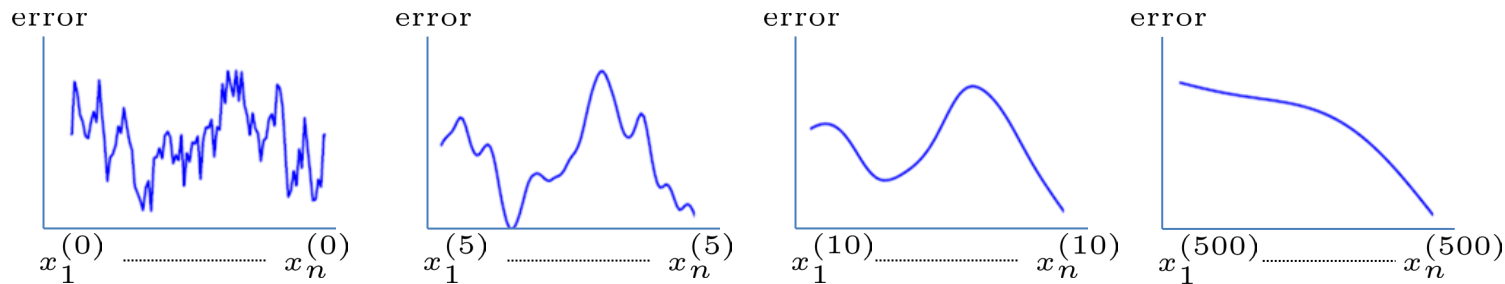
The Multiscale Method

Multiscale \approx Multilevel \approx Multigrid \approx Multiresolutional

- The Multiscale method is a class of algorithmic techniques for solving efficiently large-scale computational and optimization problems.
- A multivariable problem defined in some space can have an approximate description at any given length scale of that space (a continuum problem can be discretized at any given resolution, multiparticle system can be represented at any given characteristic length, etc).
- The multiscale algorithm recursively constructs a sequence of such descriptions at increasingly larger (coarser) scales, and combines *local* processing at each scale with *inter-scale* interactions.

Algebraic multigrid in three slides

- We need to solve a large-scale system $Ax = b$, SPD
- ~~Gaussian elimination, LU, Cholesky, QR, ...~~ 
- Iterative methods $x^{(k+1)} = Tx^{(k)} + v$, e.g., Gauss-Seidel stationary iterative relaxation



Aha! A suitable relaxation can reduce the information content of the error, and quickly make it approximable by far fewer variables.

Algebraic multigrid in three slides

Brandt, McCormick, Rudge, “Algebraic Multigrid (AMG) for automatic multigrid solution with application to geodetic computations”, 1982

- Given: $A \in \mathbb{R}^{n \times n}$ positive definite, symmetric.
- Goal: solve $Ax = b$.
- Claim: If A is positive definite, then

$$x \text{ minimizes } P(x) = \frac{1}{2}x^T Ax - x^T b \text{ iff } Ax = b.$$

- \tilde{x} - current approximation
- $e(\text{rror}) = x - \tilde{x}$ (hard to estimate)
- $b - A\tilde{x} = r(\text{esidual}) = A(x - \tilde{x}) = Ae$

Algebraic multigrid in three slides

At all levels: solve $Ae = r$, where $e(\text{error}) = x - \tilde{x}$ and $r(\text{residual}) = b - A\tilde{x}$

$$\min \frac{1}{2} e^T A e - e^T r =$$

$$\min \frac{1}{2} (\tilde{e} + \uparrow_c^f e^c)^T A (\tilde{e} + \uparrow_c^f e^c) - (\tilde{e} + \uparrow_c^f e^c)^T r \leftrightarrow \dots \leftrightarrow$$

$$\min \frac{1}{2} (e^c)^T [(\uparrow_c^f)^T A \uparrow_c^f] e^c - (e^c)^T (\uparrow_c^f)^T (r - A\tilde{e}) =$$

$$\min \frac{1}{2} (e^c)^T A^c e^c - (e^c)^T r^c$$

- \tilde{e} - initial fine level error
- e^c - coarse level error
- \uparrow_c^f - coarse-to-fine interpolation operator

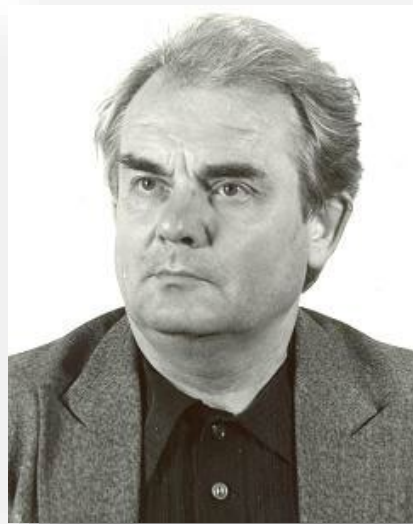
History of Multiscale Methods

Joseph Fourier



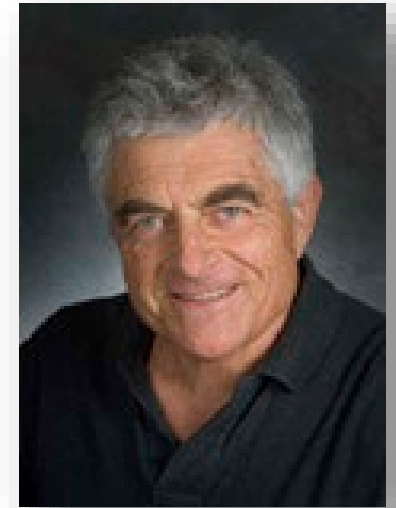
Functional analysis at
multiple resolutions
(1768-1830)

Radiy Fedorenko



Smoothing, finite
elements, two-level
multigrid
(1930-2009)

Achi Brandt



Popularization, first
basic research
(1977), algebraic
multigrid (1980), ...

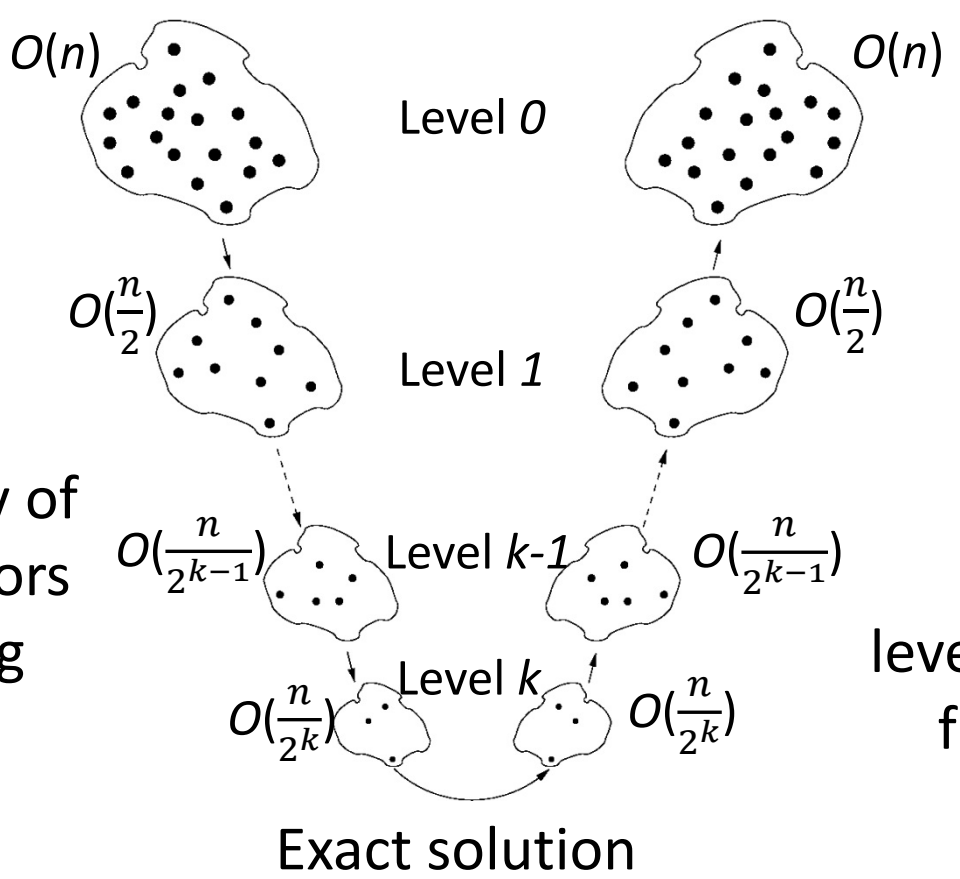
Examples of multilevel and multiscale classes of algorithms

- Line search multigrid for convex optimization (Goldfarb, Wen)
- PDE-constrained optimization (Borzi, Nash, Toint, ...)
- Multilevel trust-region methods (Gratton, Mouffe, Sartenaer, Toint, ...)
- Non-convex non-linear optimization for VLSI placement (Chan, Cong, Sze, ...)
- Linear programming - multilevel iterative methods (Gelman, Mandel, ...)
- Derivative-free multilevel optimization (Mendonca, Peckman, Toint, ...)

Examples of multilevel combinatorial optimization

- (Hyper)graph partitioning and clustering (see many references in “Recent advances in graph partitioning”, 2016)
- Various graph/matrix arrangement problems such as the minimum linear arrangement, bandwidth, workbound, wavefront, fill-in (Brandt, Hu, Ron, Safro, ...)
- Vertex separators (Karypis, Hager, Safro, Sanders, Schultz, ...)
- Coloring (Walshaw)
- TSP (Walshaw, Ron, ...)
- VLSI placement (Chan, Cong, Hu, Karypis, Brandt, Ron, Viswanathan, ...)

Cycles and complexity $\sum_{i=0}^k O(\frac{n}{2^i}) \rightarrow O(n)$

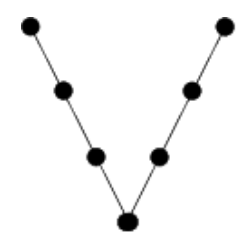


Coarsening

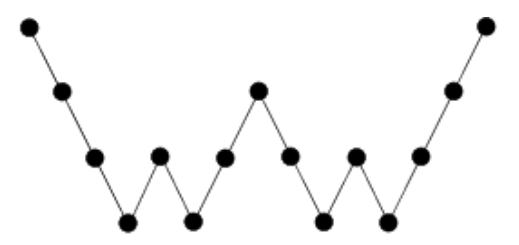
Create a hierarchy of restriction operators and corresponding coarse problems

Uncoarsening

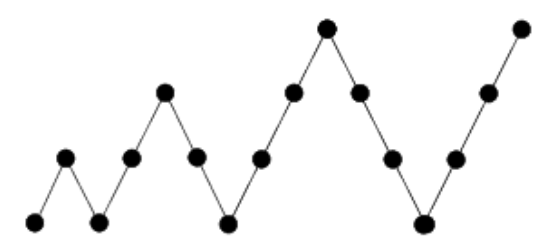
Approximate solutions at each level by interpolation from coarser level, and further refinement



V-cycle



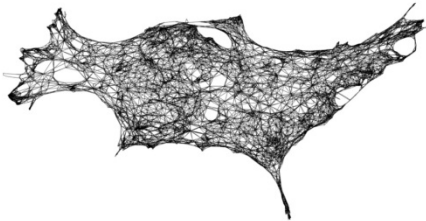
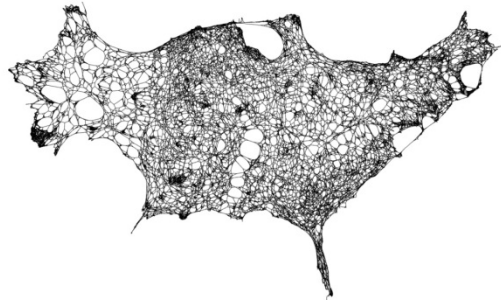
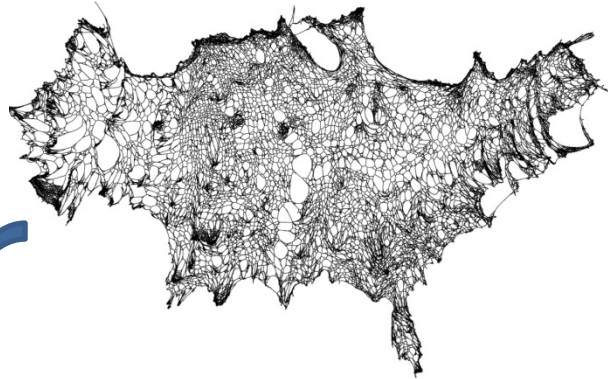
W-cycle



FMG-scheme

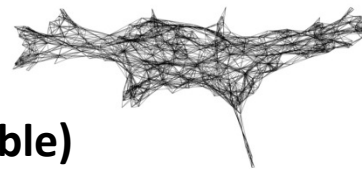
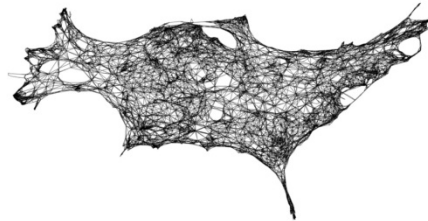
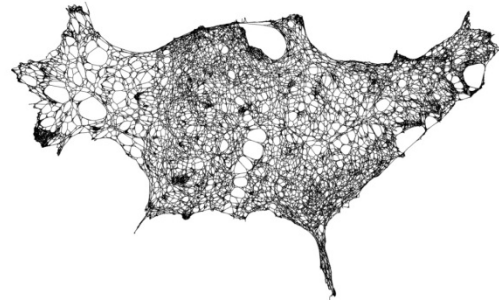
original network

C
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i
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coarsest
network

Exact (or best possible)
solution



U
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Interpolation
Relaxation
Refinement

Multilevel Algorithms for Optimization Problems on Networks

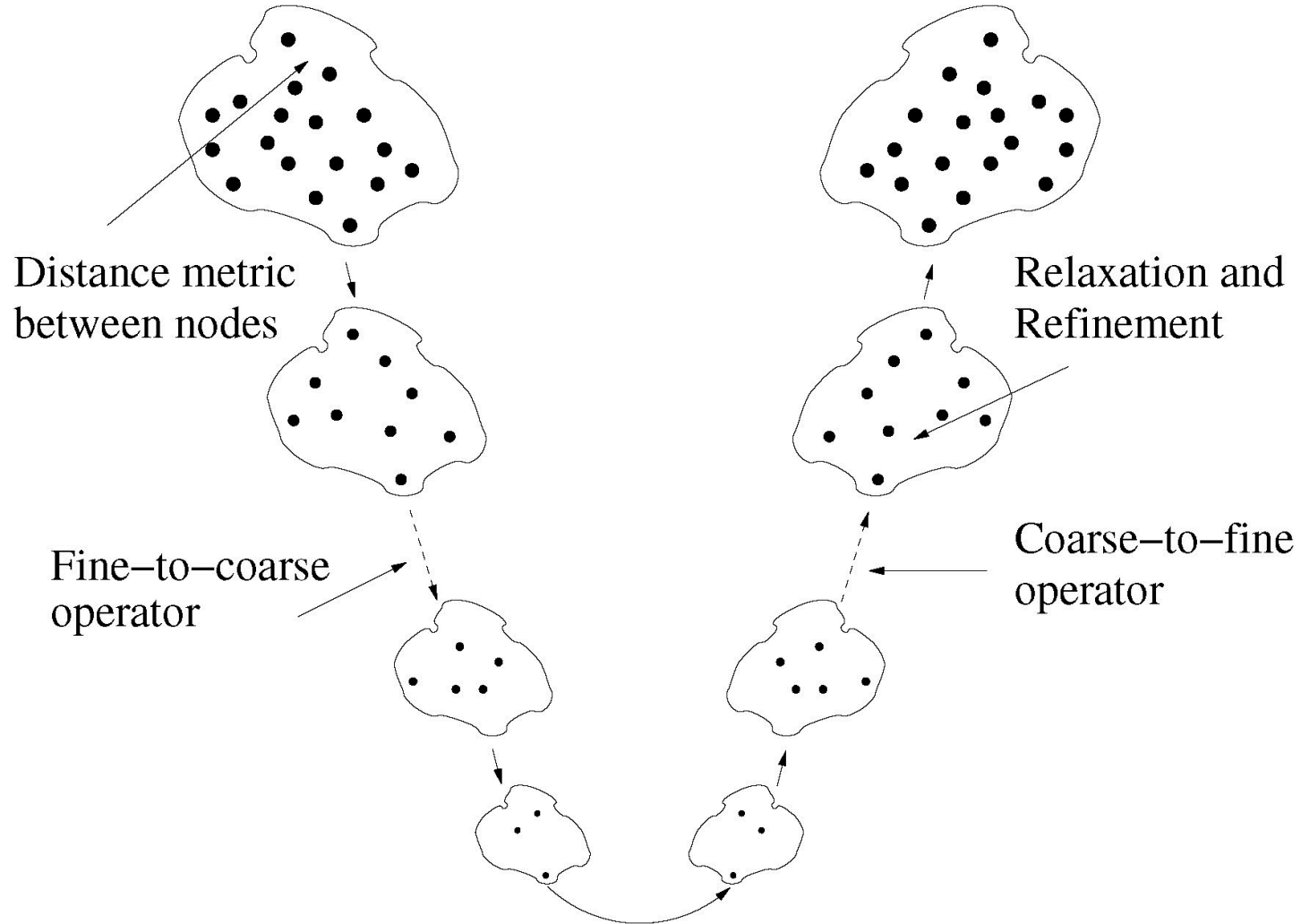
- **Examples:** VLSI Placement, Partitioning, Minimum Linear Arrangement, Minimum Bandwidth, Clustering, TSP, Community Detection, Segmentation, Visualization, ...
- **Quality:** Usually exhibit superior results to other methods on practical test suites.
- **Time:** Usually exhibit **linear** time complexity.
- **Technical advantage:** Admits parallelization. Suitable for various HPC configurations.

Four main questions

Think globally, act locally

Coarsening

Uncoarsening



Exact or best possible solution

Network Compression-friendly Ordering

(and Minimum Linear Arrangement Problems)

Compressed row representation

Node	Sorted list of neighbors (possibly with edge info)
1	2, 5, 6, 12, 18, 23, 103
...	...
1584	1585, 1592, 1600

[KDD09 Chierichetti et al.] Given a sorted list of neighbours (x_1, x_2, x_3, \dots) , represent it by a list of differences $(x_1, x_2 - x_1, x_3 - x_1, \dots)$ or $(x_1, x_2 - x_1, x_3 - x_2, \dots)$



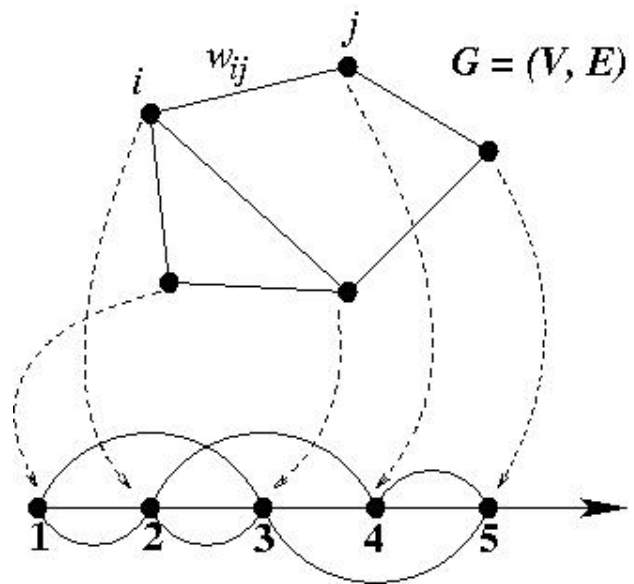
Compressed row gap representation

Node	Sorted list of neighbors (possibly with edge info)
1	1, 4, 5, 11, 17, 22, 102
...	...
1584	1, 8, 16

... and then apply some compression algorithm (such as Boldi-Vigna scheme)

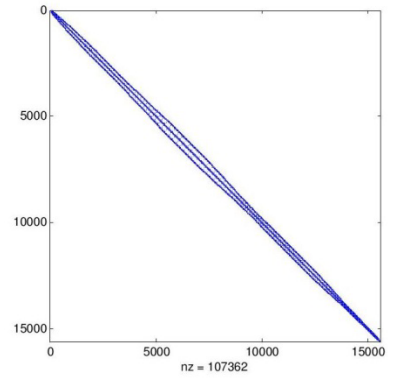
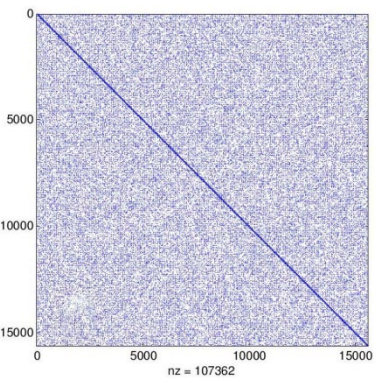
Network Compression-friendly Ordering

- Graph $G = (V, E)$
- Weighting function on edges $w : E \rightarrow \mathbb{R}_{\geq 0}$
- Permutation of vertices $\pi : V \rightarrow \{1, 2, \dots, |V|\}$



The Minimum Logarithmic Arrangement Problem

$$\min_{\pi \in S(n)} \sum_{ij \in E} w_{ij} \lg |\pi(i) - \pi(j)|$$



Network compression-friendly ordering, minimum linear arrangement, minimum 2-sum, minimum bandwidth, etc. are well known NP-complete problems.

Graph Minimum Partitioning/Clustering Problem

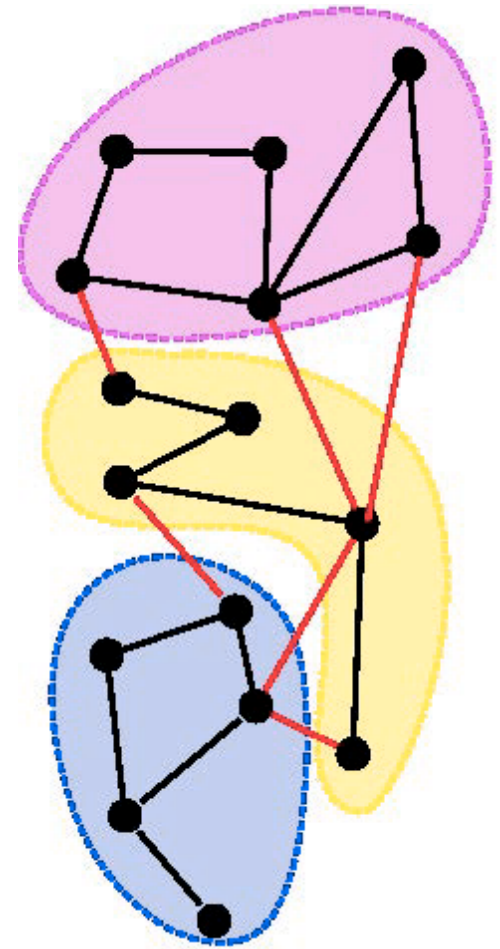
Given

- Graph $G = (V, E)$
- Weighting function on edges $w : E \rightarrow \mathbb{R}_{\geq 0}$
- Partitioning of vertices $\pi : V \rightarrow \{P_1, P_2, \dots, P_k\}$
- Imbalance factor $0 \leq \alpha \leq 1$

The Minimum k -partitioning Problem

$$\min_{\pi \text{ is partitioning}} \sum_{u \in P_j, v \notin P_j} w_{uv}$$

$$\text{such that } |P_i| \leq (1 + \alpha) \cdot \frac{|V|}{k}$$



Applications: network analysis, machine learning, load-balancing, HPC, etc.

Results with up to 5% imbalance

$S_{max} \leq 1.05 \times S_{opt}$

graph	2	4	8	16	32	64
add20	536 [1256] [IPMNE2]	1120 [628] [*HPMNE2]	1657 [314] [HYPAL]	2027 [157] [FSMAGP]	2341 [78] [FSMAGP]	2920 [39] [FSMAGP]
data	181 [1497] [SDP]	363 [745] [KaFFPa]	628 [374] [NW]	1076 [187] [FSMAGP]	1743 [94] [FSMAGP]	2747 [47] [KaBaPET]
3elt	87 [2398] [JE]	197 [1237] [NW]	329 [619] [KaFFPaE]	557 [309] [KaFFPaE]	930 [155] [FSMAGP]	1498 [77] [KaBaPET]
uk	18 [2455] [JE]	39 [1238] [*KFFP]	75 [633] [KaFFPaE]	137 [315] [*HPMNE2]	236 [158] [KaBaPE]	394 [79] [KaBaPE]
add32	10 [2481] [J2.2]	33 [1241] [JE]	63 [650] [KasPar]	117 [311] [JE]	212 [156] [JE]	476 [80] [*HPMNE2]
bcsstk33	9914 [4554] [LJ]	20158 [2294] [FSMAGP]	33908 [1147] [FSMAGP]	54119 [574] [FSMAGP]	76070 [287] [*HLP]	105297 [143] [*HLP]
whitaker3	126 [4908] [JE]	376 [2546] [FSMAGP]	644 [1283] [*HPMNE2]	1068 [643] [KaBaPET]	1632 [322] [KaBaPET]	2425 [161] [*HLP]
crack	182 [5187] [NW]	360 [2606] [NW]	666 [1342] [FSMAGP]	1063 [671] [FSMAGP]	1655 [329] [FSMAGP]	2487 [164] [*HLP]
wing_nodal	1668 [5742] [SDP]	3520 [2869] [FSMAGP]	5339 [1436] [FSMAGP]	8160 [718] [FSMAGP]	11533 [359] [*HLP]	15514 [179] [*HLP]
fe_4elt2	130 [5572] [MRSB]	335 [2918] [FSMAGP]	578 [1462] [KaFFPaE]	979 [731] [FSMAGP]	1571 [366] [*HPMNE2]	2406 [183] [*HLP]
vibrobox	10310 [6184] [JE]	18690 [3235] [FSMAGP]	23924 [1618] [KaFFPaE]	31216 [809] [*HLP]	38823 [405] [*HLP]	45987 [202] [*HLP]
bcsstk29	2818 [7008] [GrPart]	7925 [3672] [KaFFPaE]	13540 [1830] [KaFFPaE]	20924 [918] [NW]	33450 [459] [FSMAGP]	53703 [229] [FSMAGP]
4elt	137 [8003] [NW]	315 [4090] [NW]	515 [2047] [FSMAGP]	887 [1024] [KaBaPE]	1493 [512] [KaBaPET]	2478 [256] [*HLP]
fe_sphere	384 [8289] [JE]	762 [4257] [*KFFP]	1152 [2060] [JE]	1678 [1076] [FSMAGP]	2427 [536] [FSMAGP]	3456 [269] [FSMAGP]
cti	318 [8480] [JE]	889 [4416] [FSMAGP]	1684 [2200] [*KFFP]	2701 [1101] [KaBaPET]	3904 [553] [FSMAGP]	5460 [277] [*HLP]
memplus	5253 [9322] [*HLP]	9281 [4661] [*HLP]	11543 [2330] [*KFFP]	12799 [1165] [*HPMNE2]	13857 [582] [*HLP]	15875 [291] [*HLP]
cs4	353 [11811] [KaFFPa]	908 [5906] [KaBaPE]	1420 [2946] [*HPMNE2]	2042 [1477] [*HLP]	2855 [739] [*HLP]	3959 [369] [*HLP]
bcsstk30	6251 [14679] [JE]	16165 [7590] [FSMAGP]	34068 [3796] [FSMAGP]	68323 [1898] [FSMAGP]	109368 [949] [FSMAGP]	166787 [474] [*HLP]
bcsstk31	2660 [18683] [*HLP]	7065 [9341] [FSMAGP]	12823 [4669] [*HLP]	22718 [2336] [*HLP]	36354 [1168] [*HLP]	55250 [584] [*HLP]
fe_pwt	340 [18260] [GrPart]	700 [9370] [KaFFPaE]	1405 [4744] [FSMAGP]	2737 [2396] [FSMAGP]	5305 [1199] [*HLP]	7956 [599] [*HLP]
bcsstk32	4622 [23319] [KasPar]	8441 [11706] [KaFFPa]	18955 [5855] [*HPMNE2]	34374 [2928] [KaBaPE]	58352 [1464] [*HPMNE2]	88595 [732] [*HLP]
fe_body	262 [22544] [MQI]	588 [11835] [*KFFP]	1012 [5916] [*HPMNE2]	1683 [2958] [KaBaPE]	2677 [1479] [*HLP]	4500 [740] [*HLP]
t60k	65 [31437] [SDP]	195 [15719] [*KFFP]	441 [7874] [*HPMNE2]	787 [3938] [KaBaPE]	1289 [1969] [*HLP]	2013 [984] [*HLP]
wing	770 [32511] [*KFFP]	1589 [16270] [*HLP]	2440 [8114] [*HPMNE2]	3775 [4068] [*HPMNE2]	5512 [2035] [*HLP]	7529 [1018] [*HLP]
brack2	660 [32600] [SDP]	2731 [16438] [KaFFPa]	6592 [8219] [KaFFPaE]	11052 [4110] [*HLP]	16765 [2055] [KaBaPET]	25100 [1027] [*HLP]
finan512	162 [37376] [Ch2.0]	324 [18688] [Ch2.0]	648 [9344] [Ch2.0]	1296 [4672] [Ch2.0]	2592 [2336] [Ch2.0]	10560 [1168] [NW]
fe_tooth	3773 [40567] [SDP]	6687 [20508] [*HPMNE2]	11147 [10255] [*HLP]	16983 [5128] [*HLP]	24270 [2564] [*HLP]	33387 [1282] [*HLP]
fe_rotor	1940 [52284] [KaFFPa]	6779 [26150] [KaBaPET]	12308 [13074] [*HLP]	19677 [6538] [*HLP]	30355 [3269] [*HLP]	44368 [1634] [*HLP]
598a	2336 [57855] [MQI]	7722 [29130] [*HLP]	15413 [14565] [*HPMNE2]	25198 [7282] [*HPMNE2]	37632 [3641] [*HLP]	54677 [1820] [*HLP]
fe_ocean	311 [73322] [GrPart]	1686 [37274] [KaFFPa]	3886 [18811] [KaBaPE]	7338 [9413] [FSMAGP]	12033 [4707] [*HLP]	19391 [2353] [*HLP]
144	6345 [75941] [FSMAGP]	14978 [37971] [*HLP]	24174 [18986] [*HLP]	36607 [9493] [*HLP]	54160 [4747] [*HLP]	75753 [2374] [*HLP]
wave	8524 [82064] [KaFFPaE]	16528 [41006] [*HLP]	28489 [20183] [*HPMNE2]	42024 [10258] [*HLP]	59608 [5129] [*HLP]	81989 [2565] [*HLP]
m14b	3802 [112532] [MQI]	12858 [56374] [*HLP]	25126 [28182] [*HPMNE2]	41097 [14094] [*HLP]	63397 [7047] [*HLP]	94123 [3523] [*HLP]
auto	9450 [235532] [MQI]	25271 [117782] [KaFFPaE]	44206 [58891] [KaFFPaE]	74266 [29446] [*HLP]	118998 [14723] [*HLP]	169260 [7361] [*HLP]

Simple Case: Coarsening by Contractions

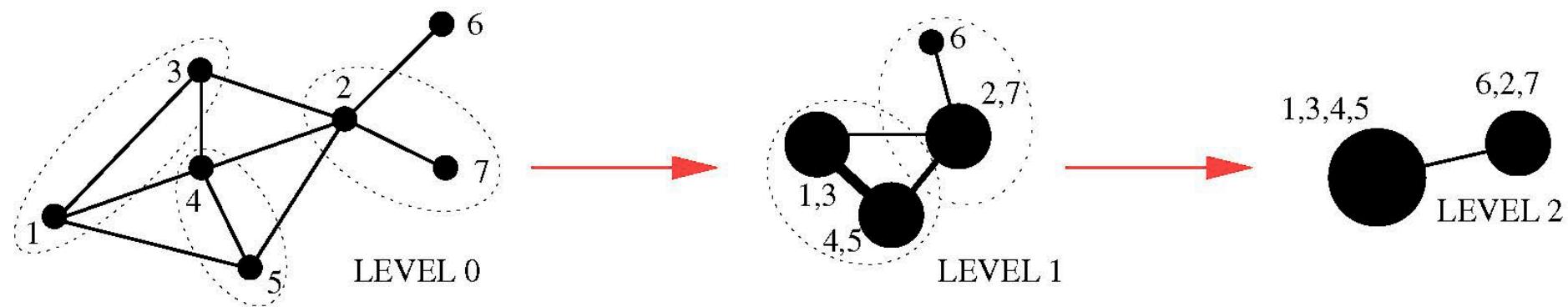
(aka strict coarsening)

Intuitive explanation

Two or more vertices are merged if they have a good chance to share *common properties*.

Examples of common properties

- k -partitioning/clustering: i and j belong to the same part
- Network compression/linear arrangement: $|\pi(i) - \pi(j)|$ is small



Simple Case: Coarsening by Contractions

Common problem of strict coarsening methods

They make *local decisions* (i.e., merging) before accumulating the relevant global information. It creates additional difficulty for solving irregular instances when *local* decision contradicts *global* solution.

Existing multilevel solvers

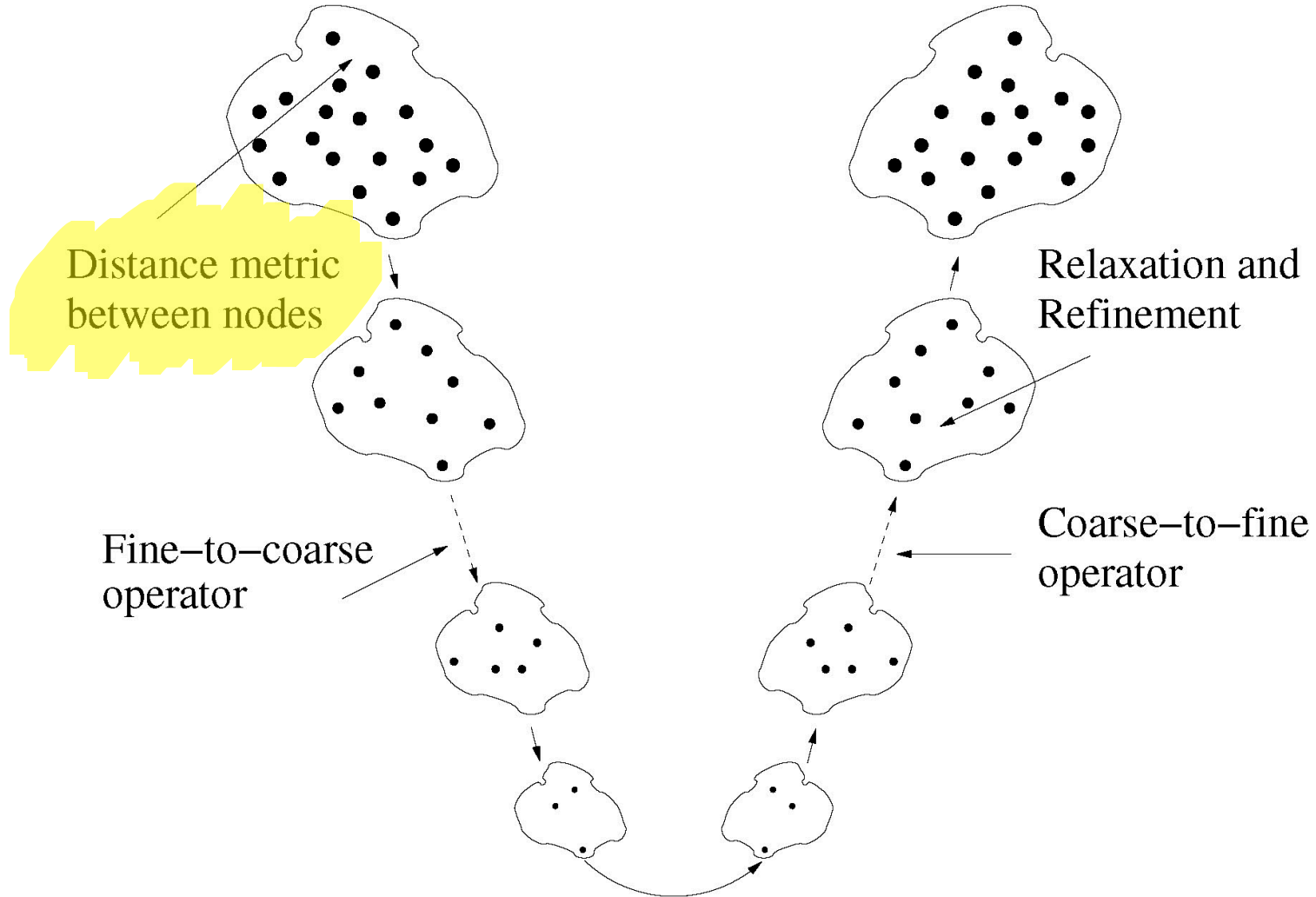
- **CHACO** by Hendrickson and Leland, since 1993
- **METIS** by Karypis and Kumar, since 1995
- **SCOTCH** by Pellegrini, since 1996
- **JOSTLE** by Walshaw, since 1995

Four main questions

Think globally, act locally

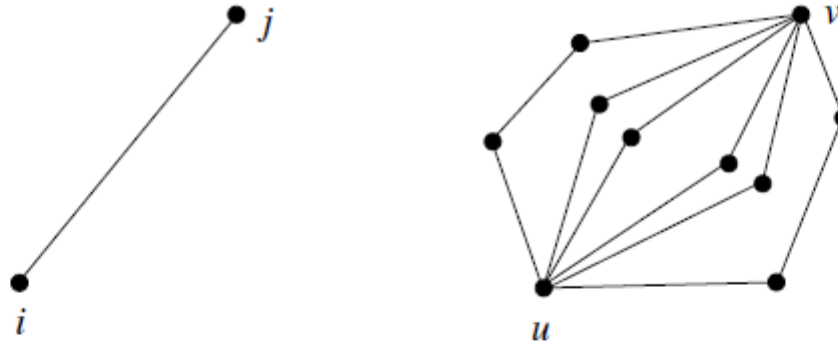
Coarsening

Uncoarsening



Exact or best possible solution

Models of Connectivity



- Shortest path; All/some indirect paths
- Spectral approaches
- Flow network capacity based approaches
- Random-walk approaches: commute time, first-passage time, etc. (Fouss, Pirotte, Renders, Saerens, ...)
- Interpretations of the diffusion (Lafon, Maggioni, Coifman, ...)
- Effective resistance of a graph (Boyd, Saberi, Spielman, ...)

Stationary Iterative Relaxation

Relaxation process that shows which pair of vertices tends to be 'more connected' than other.

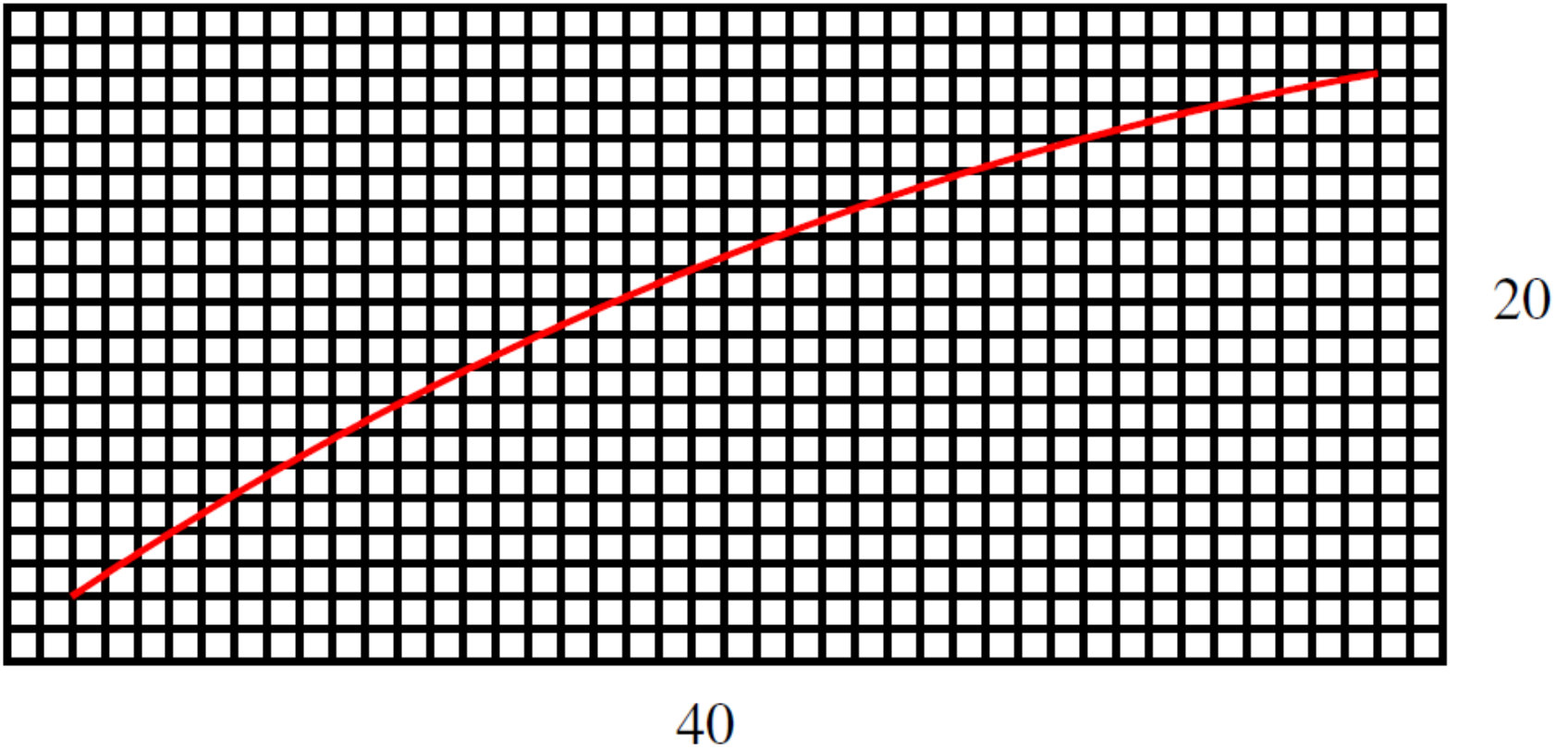
- 1 $\forall i \in V$ define $x_i = rand()$
- 2 Do k times step 3
- 3 $\forall i \in V$ $x_i^k = (1 - \omega)x_i^{k-1} + \omega \sum_j w_{ij}x_j^{k-1} / \sum_{ij} w_{ij}$

Conjecture

If $|x_i - x_j| > |x_u - x_v|$ then the local connectivity between u and v is **stronger** than that between i and j .

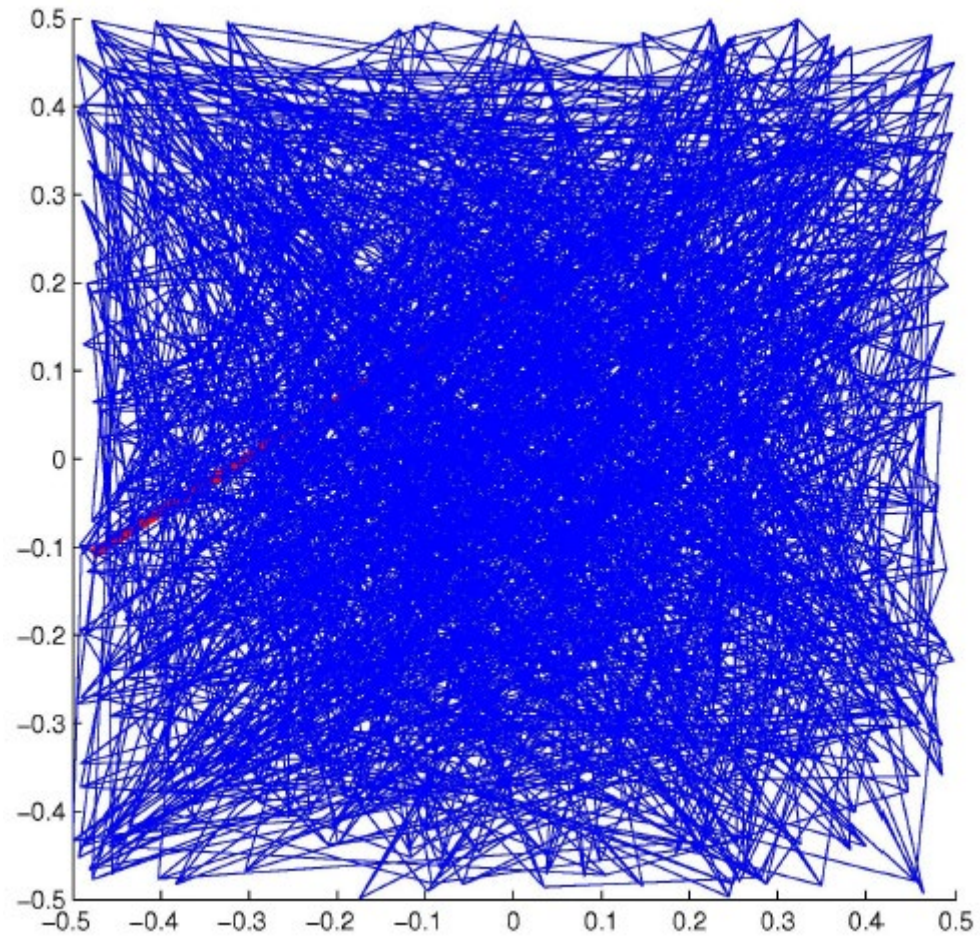
We will call $s_{ij}^{(k)} = |x_i - x_j|$ the *algebraic distance* between i and j after k iterations.

Toy Example: mesh 20x40 + diagonal

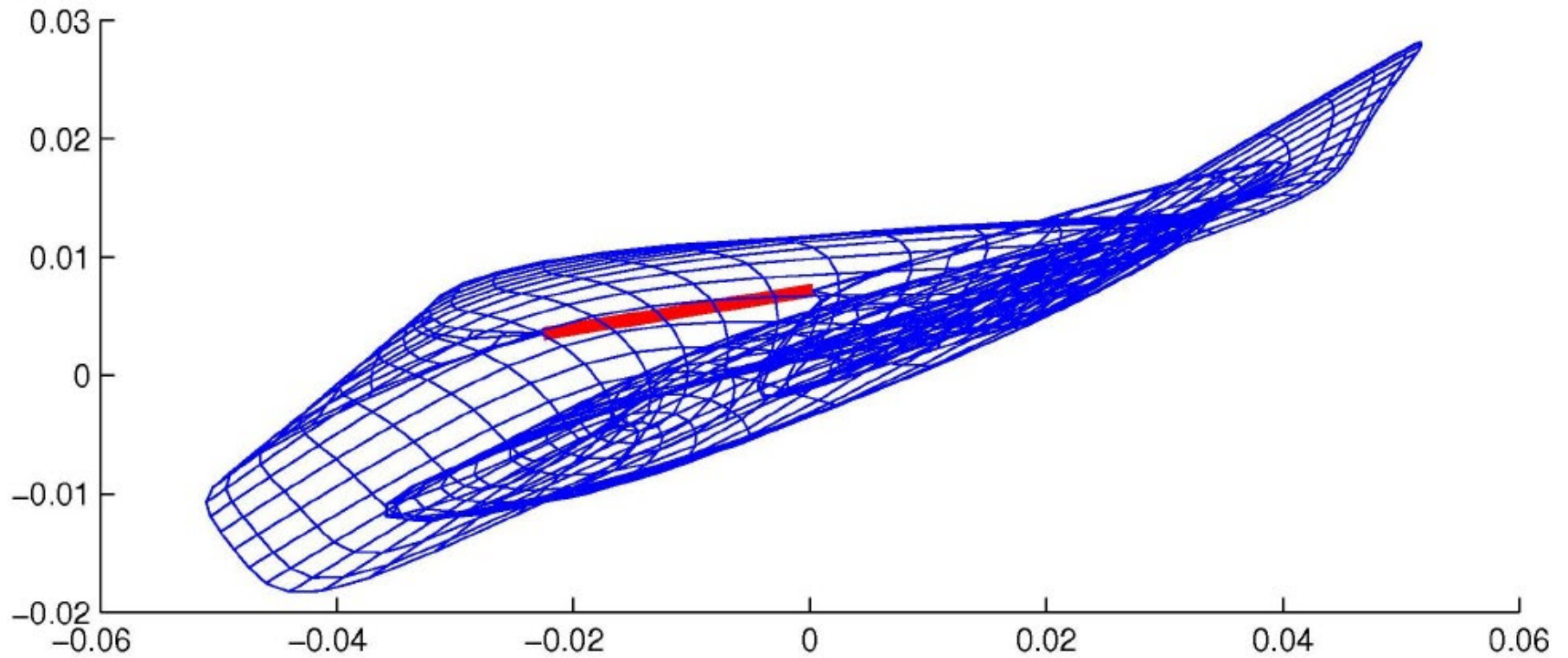


edge weights: red=2, black=1

Random Initialization



... after 10 iterations of Jacobi over-relaxation



Algebraic Distance

The iterators H_* for $x^{(k+1)} = H_* x^{(k)}$ are defined as

$$\begin{aligned}
 & \text{diagonal} \quad \text{lower triangular} \quad \text{upper triangular} \\
 & \downarrow \quad \downarrow \quad \downarrow \\
 & (D + U)H_{\text{Gauss-Seidel}} = (D - L)^{-1}U \quad H_{\text{SOR}} = (D/\omega - L)^{-1}((1/\omega - 1)D \\
 & (D + L + U)H_{\text{Jacobi}} = D^{-1}(L + U) \quad H_{\text{Jacobi OR}} = (D/\omega)^{-1}((1/\omega - 1)I
 \end{aligned}$$

Extended p -normed algebraic distance between nodes i and j after k iterations $x^{(k+1)} = H_* x^{(k)}$ on R random initializations $x^{(0,r)}$

$$d_{ij}^{(k)} := \left(\frac{1}{R} \sum_{r=1}^R \left| x_i^{(k,r)} - x_j^{(k,r)} \right|^p \right)^{1/p}$$

- Ron, S, Brandt "Relaxation-based coarsening and multiscale graph organization", SIAM MMS, 2011
- Chen, S "Algebraic distance on graphs", SIAM J on SC, 2012
- Brandt, Brannick, Kahl, Livshits "Bootstrap AMG", SIAM J on SC, 2011
- Bolten et al. "A Bootstrap Algebraic Multilevel Method for Markov Chains", SIAM J on SC, 2011
- Shaydulin, Chen, S "Relaxation-based coarsening for multilevel hypergraph partitioning", SIAM MMS, 2019

Slow convergence ...

Theorem

Given a connected graph, let (μ_i, \hat{v}_i) be the eigen-pairs of (L, D) , labeled in nondecreasing order of the eigenvalues, and assume that $\mu_2 \neq \mu_3 \neq \mu_{n-1} \neq \mu_n$. Unless $\omega = 2/(\mu_2 + \mu_n)$, $\hat{s}_{ij}^{(k)}$ will always converge to a limit $|(e_i - e_j)^T \xi|$ in the order $O(\theta^k)$, for some ξ and $0 < \theta < 1$.

- (i) If $0 < \omega < \frac{2}{(\mu_3 + \mu_n)}$, then $\xi \in \text{span}\{\hat{v}_2\}$ and $\theta = \frac{1 - \omega\mu_3}{1 - \omega\mu_2}$;
- (ii) If $\frac{2}{(\mu_3 + \mu_n)} \leq \omega < \frac{2}{(\mu_2 + \mu_n)}$, then $\xi \in \text{span}\{\hat{v}_2\}$ and $\theta = -\frac{1 - \omega\mu_n}{1 - \omega\mu_2}$;
- (iii) If $\frac{2}{(\mu_2 + \mu_n)} < \omega < \min\{\frac{2}{(\mu_2 + \mu_{n-1})}, \frac{2}{\mu_n}\}$, then $\xi \in \text{span}\{\hat{v}_n\}$ and $\theta = -\frac{1 - \omega\mu_2}{1 - \omega\mu_n}$;
- (iv) If $\frac{2}{(\mu_2 + \mu_{n-1})} \leq \omega < \frac{2}{\mu_n}$, then $\xi \in \text{span}\{\hat{v}_n\}$ and $\theta = \frac{1 - \omega\mu_{n-1}}{1 - \omega\mu_n}$.

Theorem

Given a graph, let (μ_i, \hat{v}_i) be the eigen-pairs of (L, D) , labeled in nondecreasing order of the eigenvalues. Denote $\hat{V} = [\hat{v}_1, \dots, \hat{v}_n]$. Let $x^{(0)}$ be the initial vector of the JOR process, and let $a = \hat{V}^{-1}x^{(0)}$ with $a_1 \neq 0$. If the following two conditions are satisfied:

$$1 - \omega\mu_n \geq 0 \quad \text{and} \quad f_k := \frac{\alpha r_k^{2k}(1 - r_k)^2}{1 + \alpha r_k^{2k}(1 + r_k)^2} \leq \frac{1}{\kappa},$$

where $\alpha = (\sum_{i \neq 1} a_i^2) / (4a_1^2)$, r_k is the unique root at $[0, 1]$ of

$$2\alpha r^{2k+2} + 2\alpha r^{2k+1} + (k+1)r - k = 0,$$

$$\text{then } 1 - \left\langle \frac{x^{(k)}}{\|x^{(k)}\|}, \frac{x^{(k+1)}}{\|x^{(k+1)}\|} \right\rangle^2 \leq \frac{4\text{cond}(D)f_k}{(1 + \text{cond}(D)f_k)^2}.$$

but fast stabilization
which is what we need
in multilevel framework

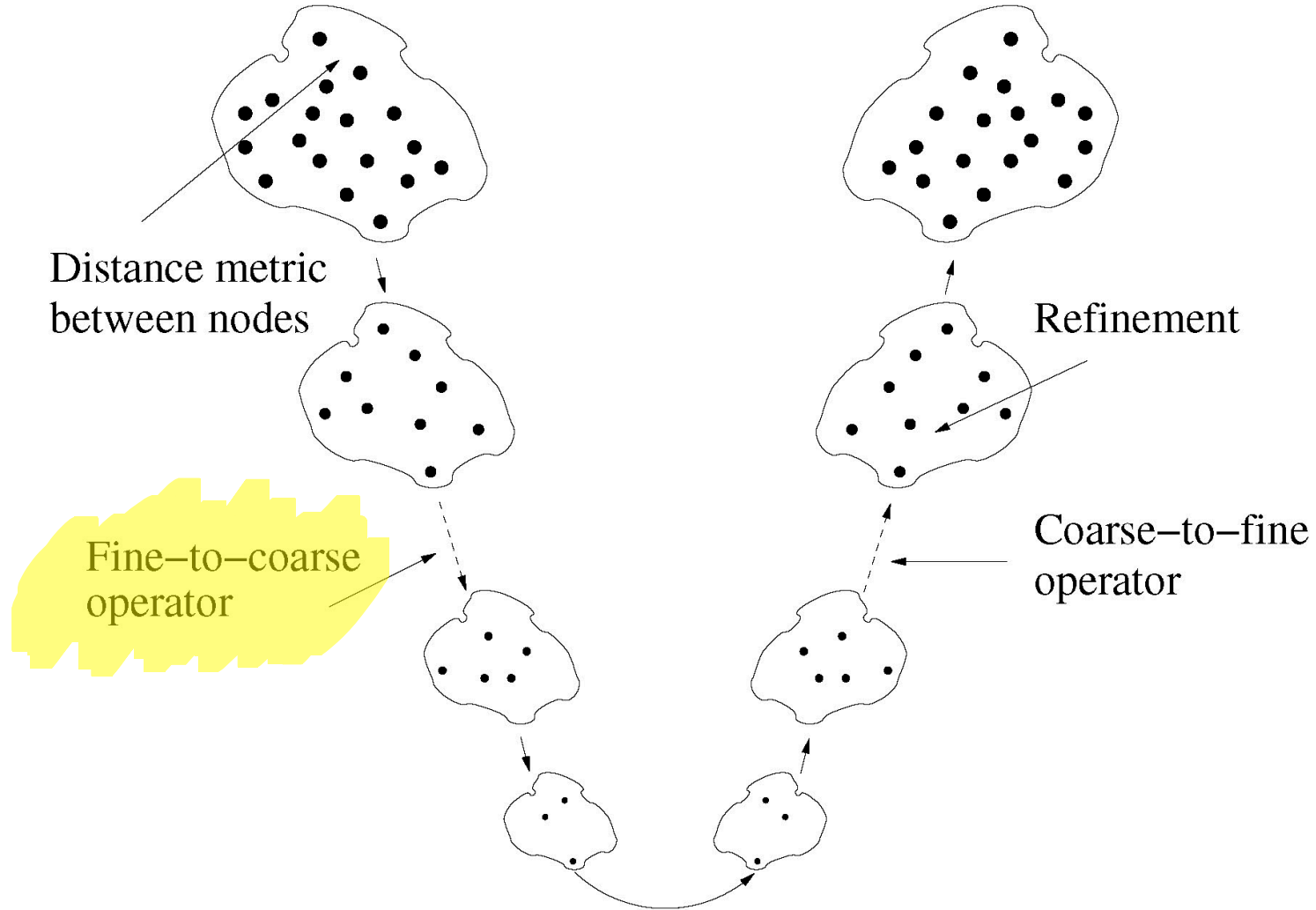
- Ron, S, Brandt "Relaxation-based coarsening and multiscale graph organization", SIAM MMS, 2011
- Chen, S "Algebraic distance on graphs", SIAM J on SC, 2012

Four main questions

Think globally, act locally

Coarsening

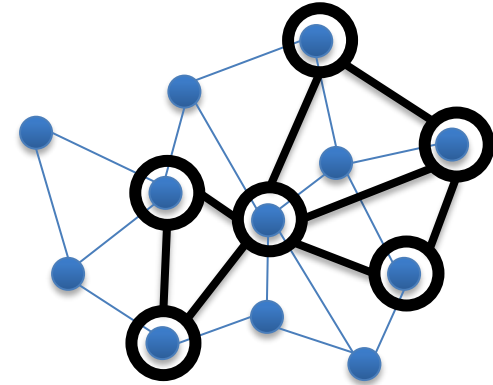
Uncoarsening



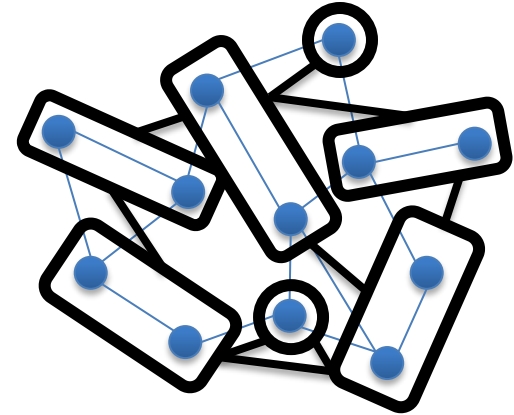
Exact or best possible solution

Types of Coarsening

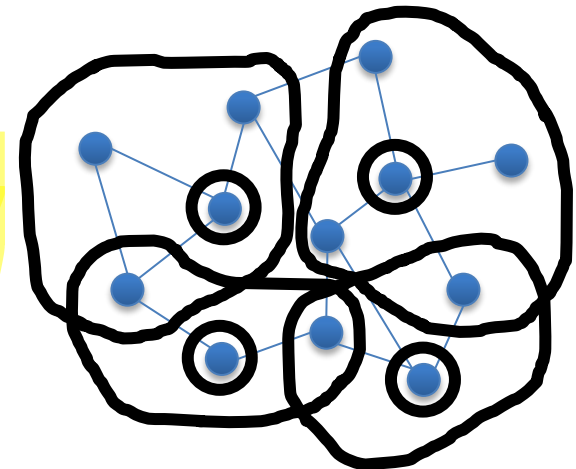
1. Iterative selection of some variables to the coarse level (e.g., independent sets)



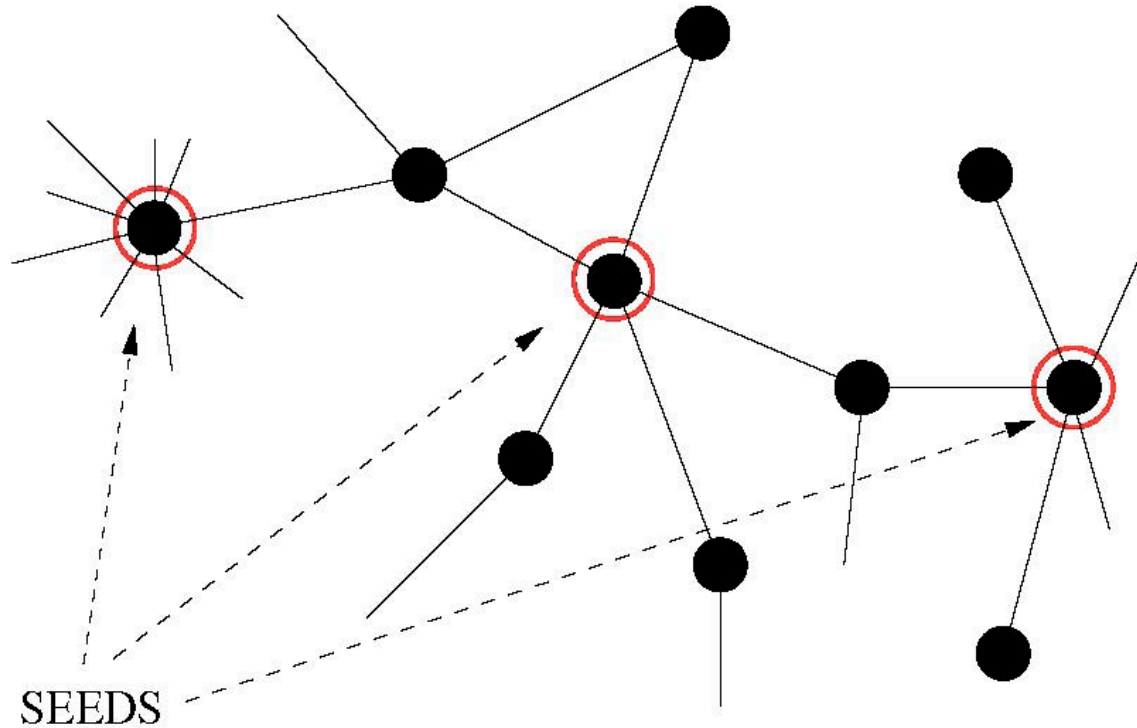
2. Strict coarsening (merging pairs) with some smart distance function (similar to some graph partitioning multilevel techniques)



3. AMG algebraic distance based coarsening of graph Laplacian



AMG: coarse variables



- Choose a dominating set $C \subset V$ s.t. all others from $F = V \setminus C$ are “strongly coupled” to C

- “Strongly coupled” = Kernel coupling \cdot algebraic distances ρ_{ij}

➤ Ron, S, Brandt “Relaxation-based coarsening and multiscale graph organization”, SIAM MMS, 2011

➤ Chen, S “Algebraic distance on graphs”, SIAM J on SC, 2012

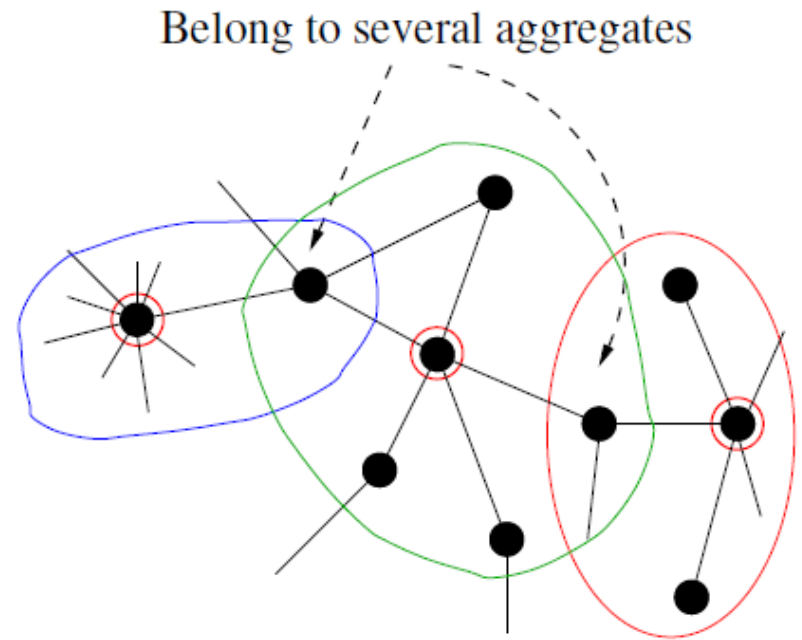
➤ Brandt, Brannick, Kahl, Livshits “Bootstrap AMG”, SIAM J on SC, 2011

➤ Bolten et al. “A Bootstrap Algebraic Multilevel Method for Markov Chains”, SIAM J on SC, 2011

➤ Shaydulin, Chen, S “Relaxation-based coarsening for multilevel hypergraph partitioning”, SIAM MMS, 2019

Interpolation weights

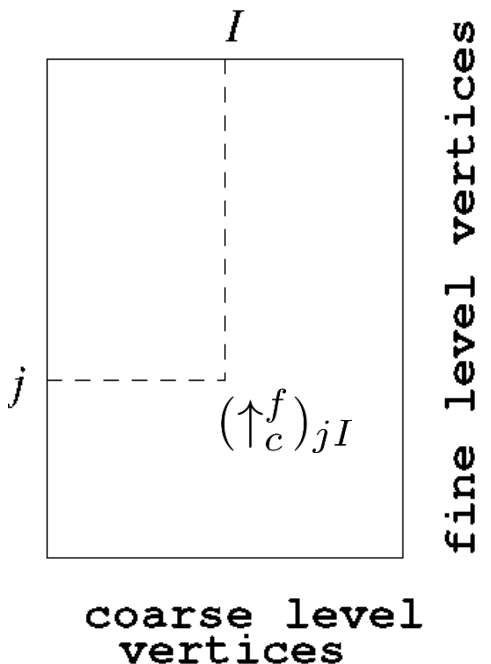
$$(\uparrow_c^f)_{iJ} = \begin{cases} \frac{\rho_{ij}^{-1}}{\left(\sum_{k \in N(i)} \rho_{ik}^{-1}\right)} & i \in F, j \in N(i) \\ 1 & i \in C, j = i \\ 0 & \text{otherwise} \end{cases}$$



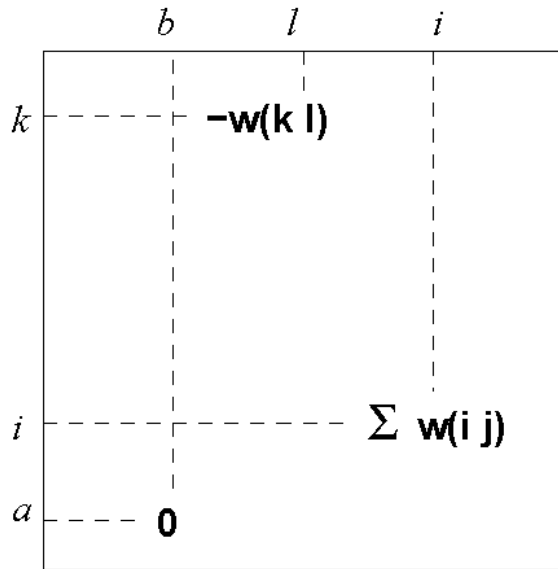
- Define the interpolation weights of all vertices
- In some sense, the interpolation weights (iw) are the probabilities of a vertex to share a common property with the aggregates it belongs to.

Coarse Graph

\uparrow_c^f - restriction operator



L_f - weighted Laplacian at level f

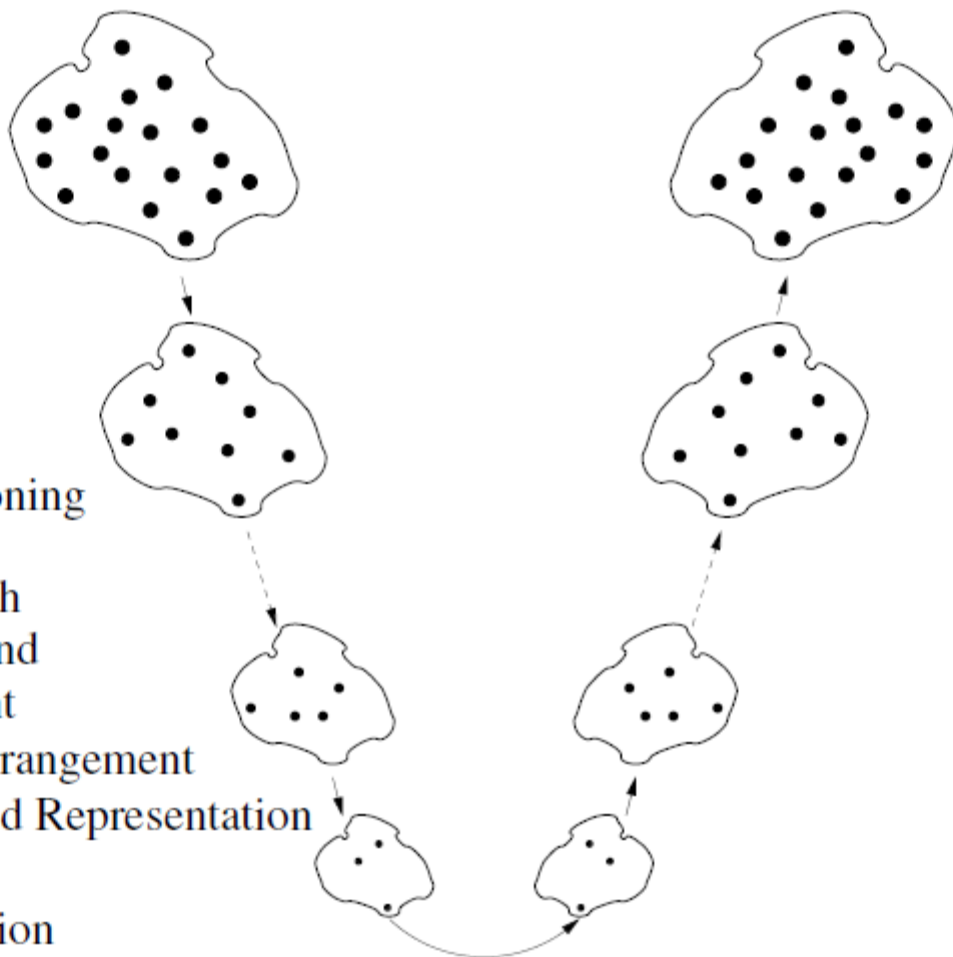


Coarse graph Laplacian

$$L_c = (\uparrow_c^f)^T L_f \uparrow_c^f$$

$$w_{IJ} = \sum_{l,k} (\uparrow_c^f)_{Il} \cdot w_{lk} \cdot (\uparrow_c^f)_{kJ}$$

Coarsening is
problem
independent

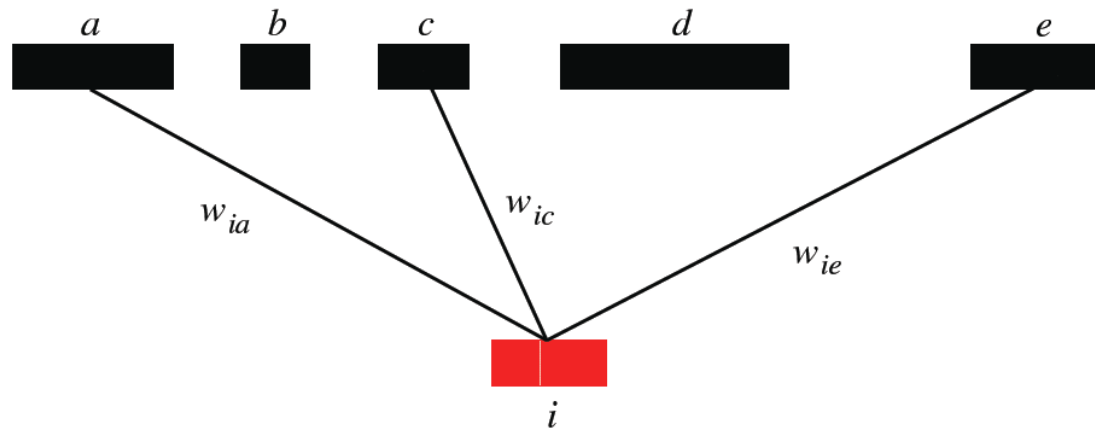


Interpolation
Relaxation
Refinement

- Minimum k-Partitioning
- Minimum 2-sum
- Minimum Bandwidth
- Minimum Workbound
- Minimum Wavefront
- Minimum Linear Arrangement
- Network Compressed Representation
- Clustering
- Manifold Identification

Exact solution

MLogA Uncoarsening: Minimizing the Contribution of One Node



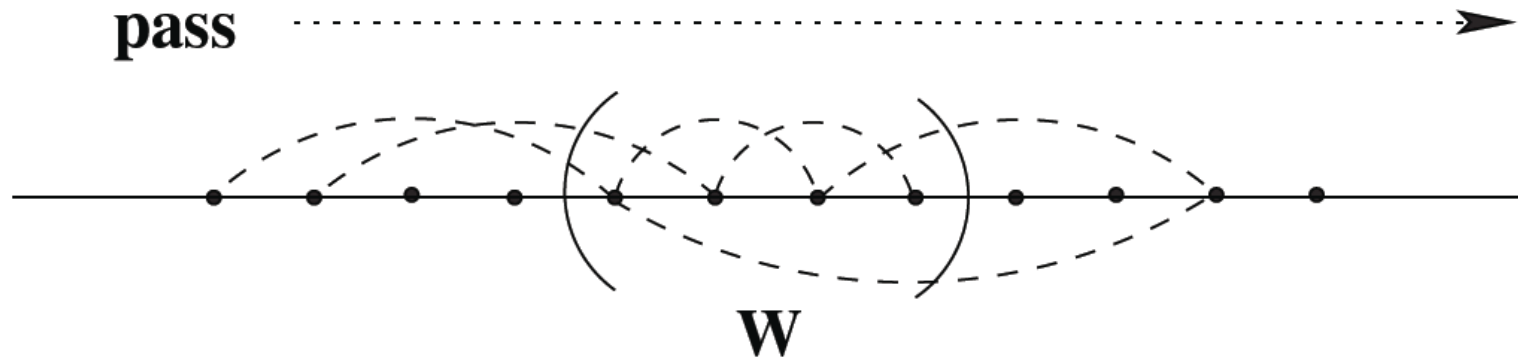
N_i – the set of i th neighbors with assigned coordinates \tilde{x}_j . To minimize the local contribution of i to the total energy, we have to assign to it a coordinate x_i that minimizes

$$\sum_{j \in N_i} w_{ij} \lg |x_i - \tilde{x}_j|. \quad (1)$$

$\forall j \in N_i, x_i = \tilde{x}_j \Rightarrow$ (1) is $-\infty$, we resolve this by setting

$$x_i = \tilde{x}_t \iff t = \arg \min_{k \in N_i} \sum_{k \neq j \in N_i} w_{kj} \lg |\tilde{x}_k - \tilde{x}_j|.$$

MLogA Uncoarsening: Refinement



Find π of W that

minimizes
$$\sum_{ij \in W} w_{ij} \lg |x_i - x_j| + \sum_{i \in W, j \notin W} w_{ij} \lg |x_i - \tilde{x}_j|$$

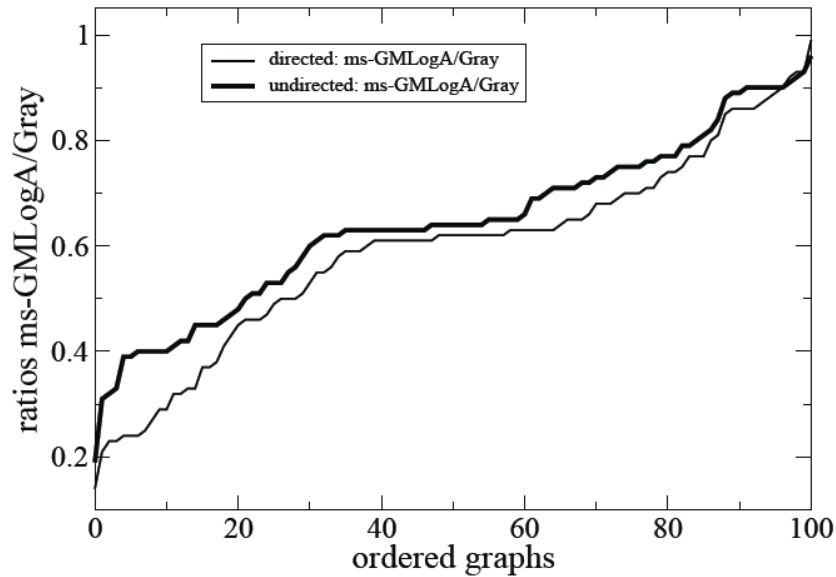
subject to

$$x_i = v_i/2 + \sum_{k, \pi(k) < \pi(i)} v_k$$

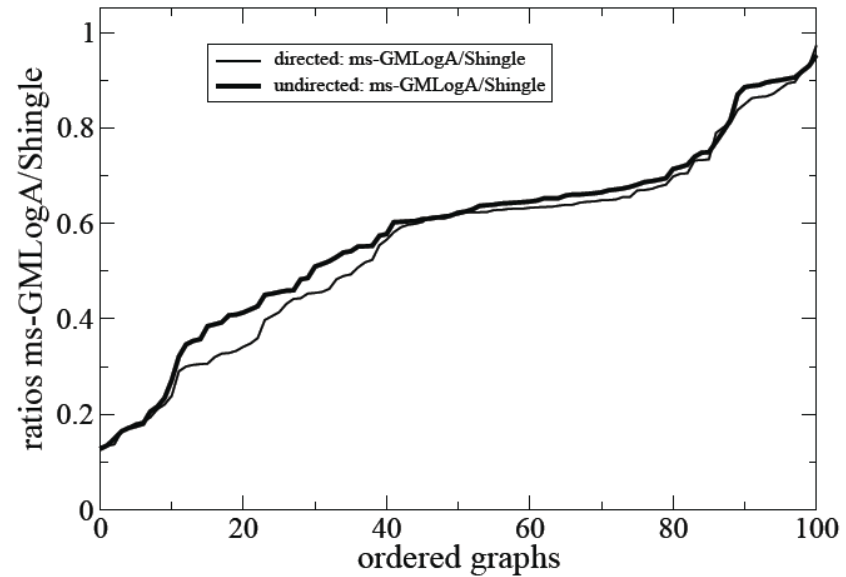
What are the most competitive algorithms?

- ▶ **Randomized ordering** - usually comes from parallel network crawling (fast to obtain, bad for performance)
- ▶ **Lexicographical** - network traversal for some order of neighbours such as BFS and DFS (easy to calculate, can be good for networks with excellent locality)
- ▶ **Gray ordering** - inspired by Gray coding when two successive vectors differ by exactly one bit (easy to calculate, good for Web-like (or good locality) networks)
- ▶ **Shingle ordering** - brings nodes with similar neighborhoods together, uses Jaccard coefficient
 $J(A, B) = |A \cap B| / |A \cup B|$ to measure the similarity (works good in "preferential attachment models" when rich gets richer).
- ▶ **LayeredLPA** - label propagation algorithm is similar to the algebraic distance (usually better than previous methods)

Computational Results: Multiscale MLogA vs Gray/Shingle

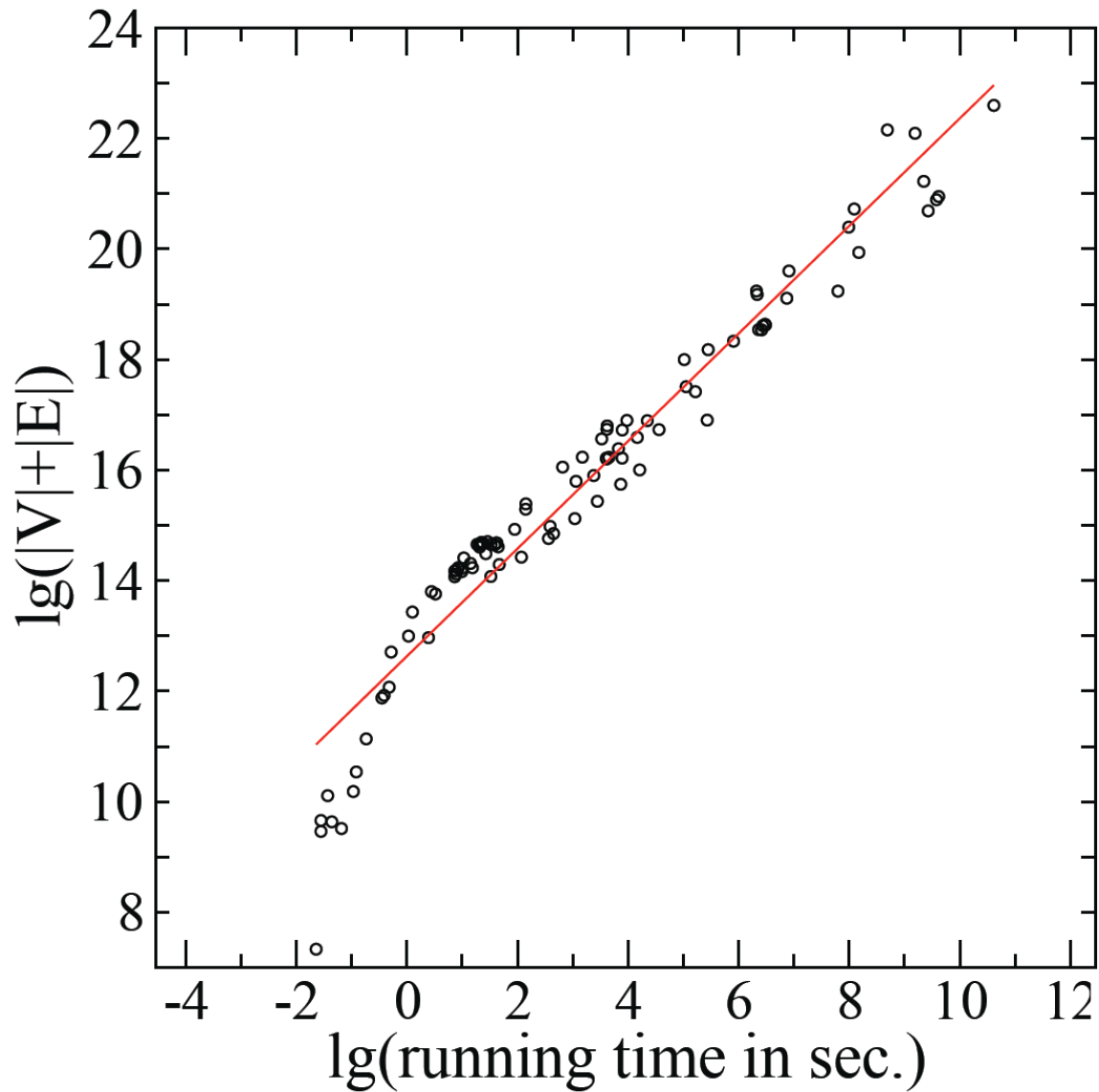


(a) Gray ordering vs ms-GMLogA

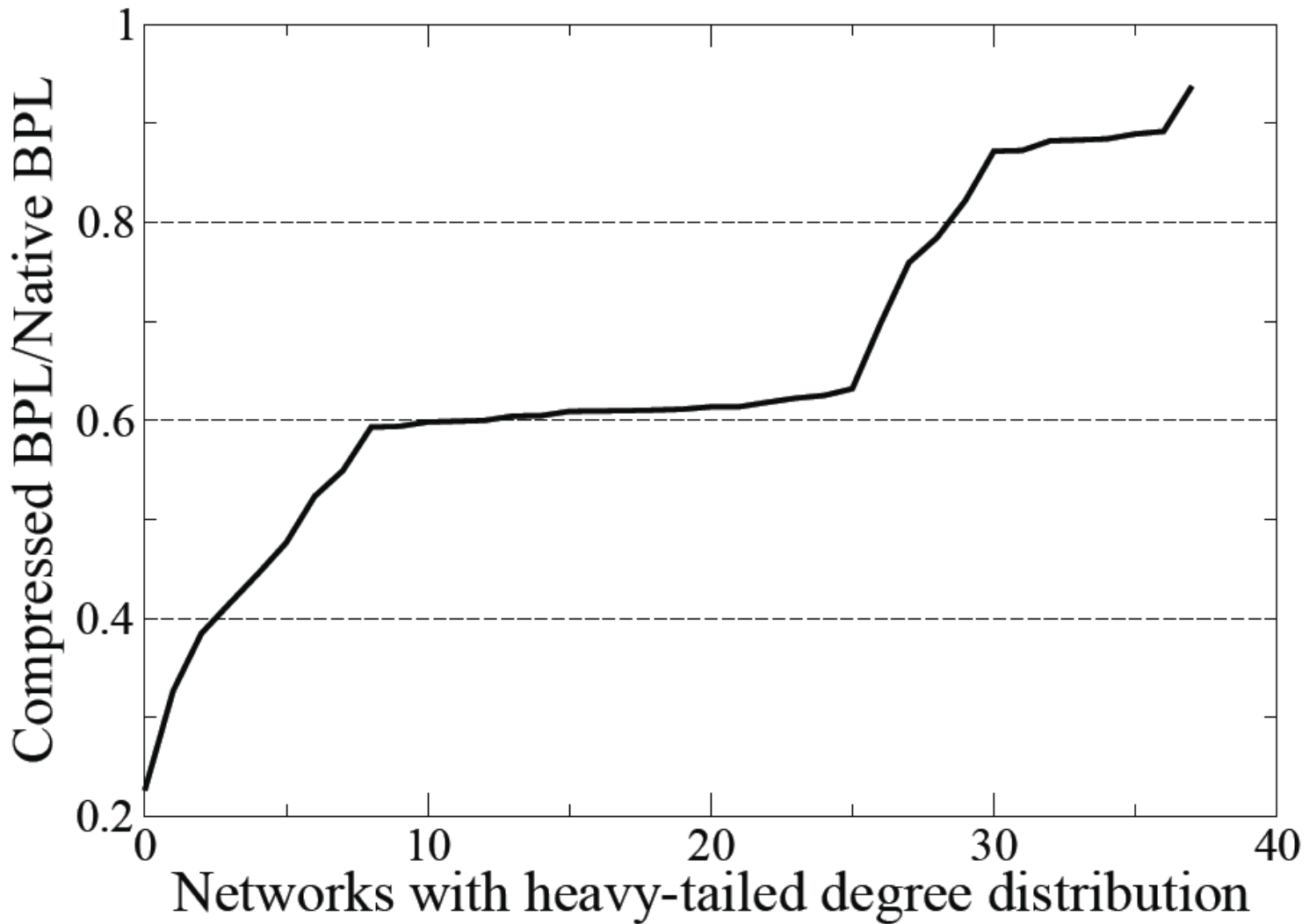


(b) Double shingle vs ms-GMLogA

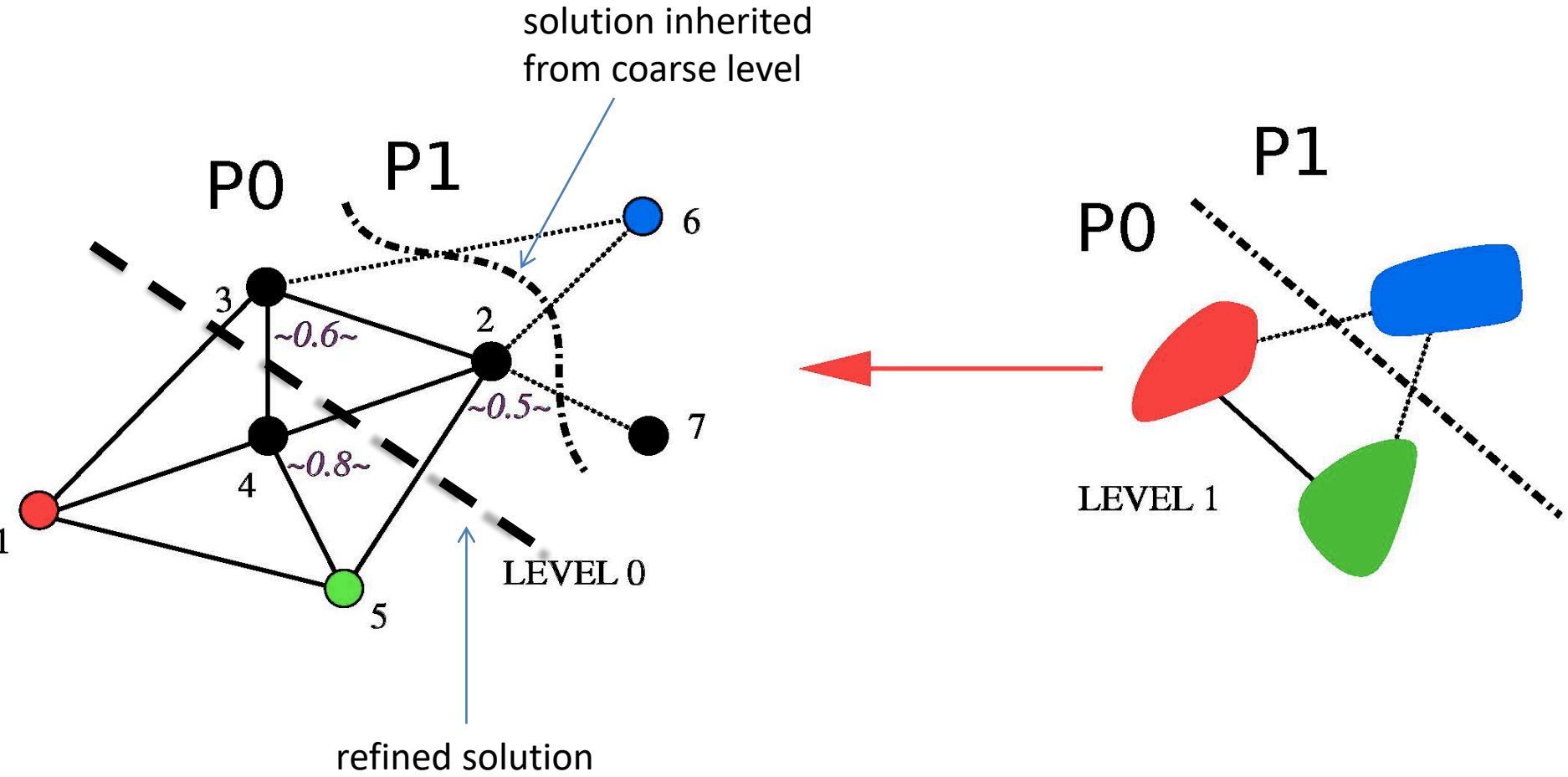
Scalability



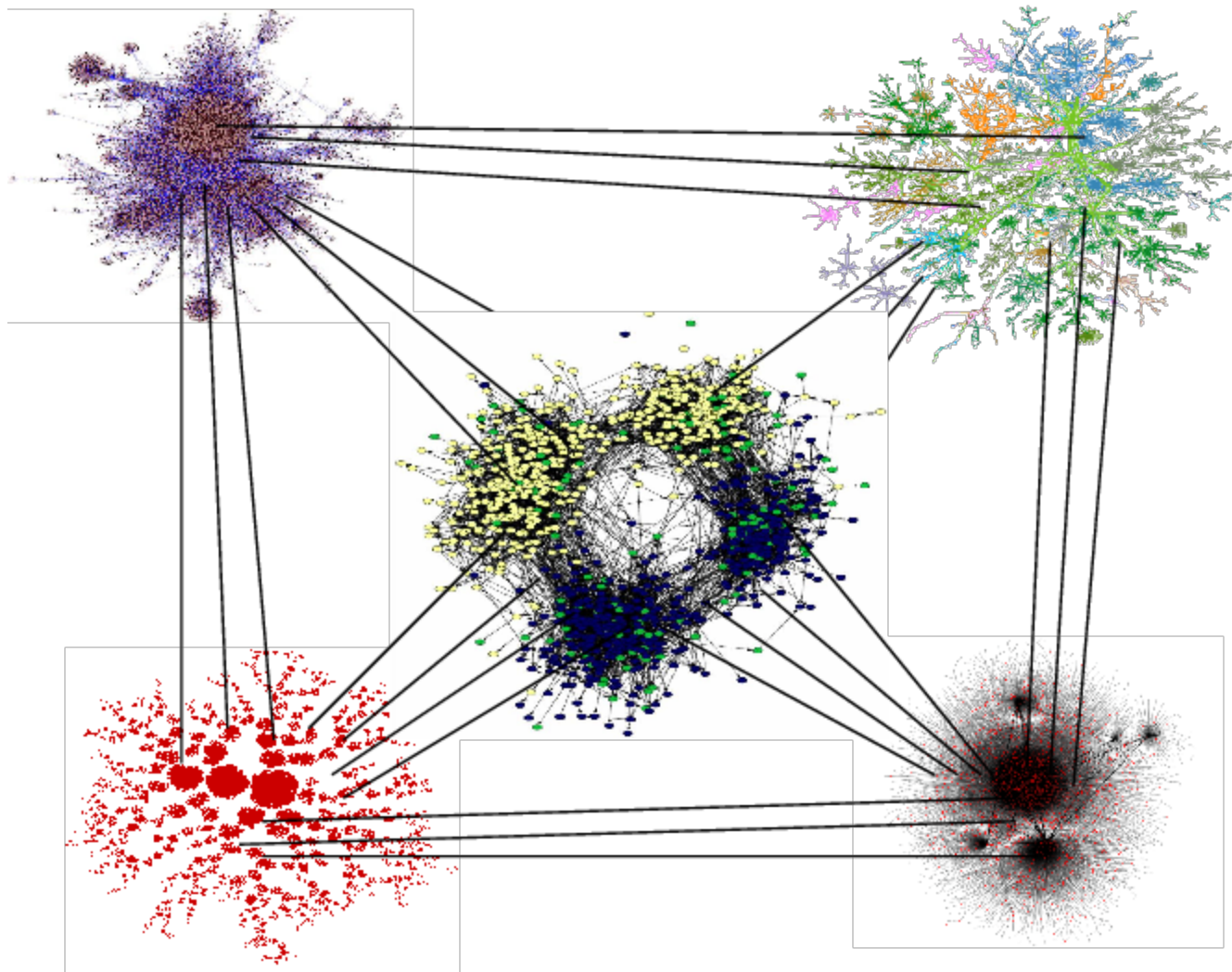
Heavy-tailed degree distributions; Are they compressible?



Refinement for k -partitioning



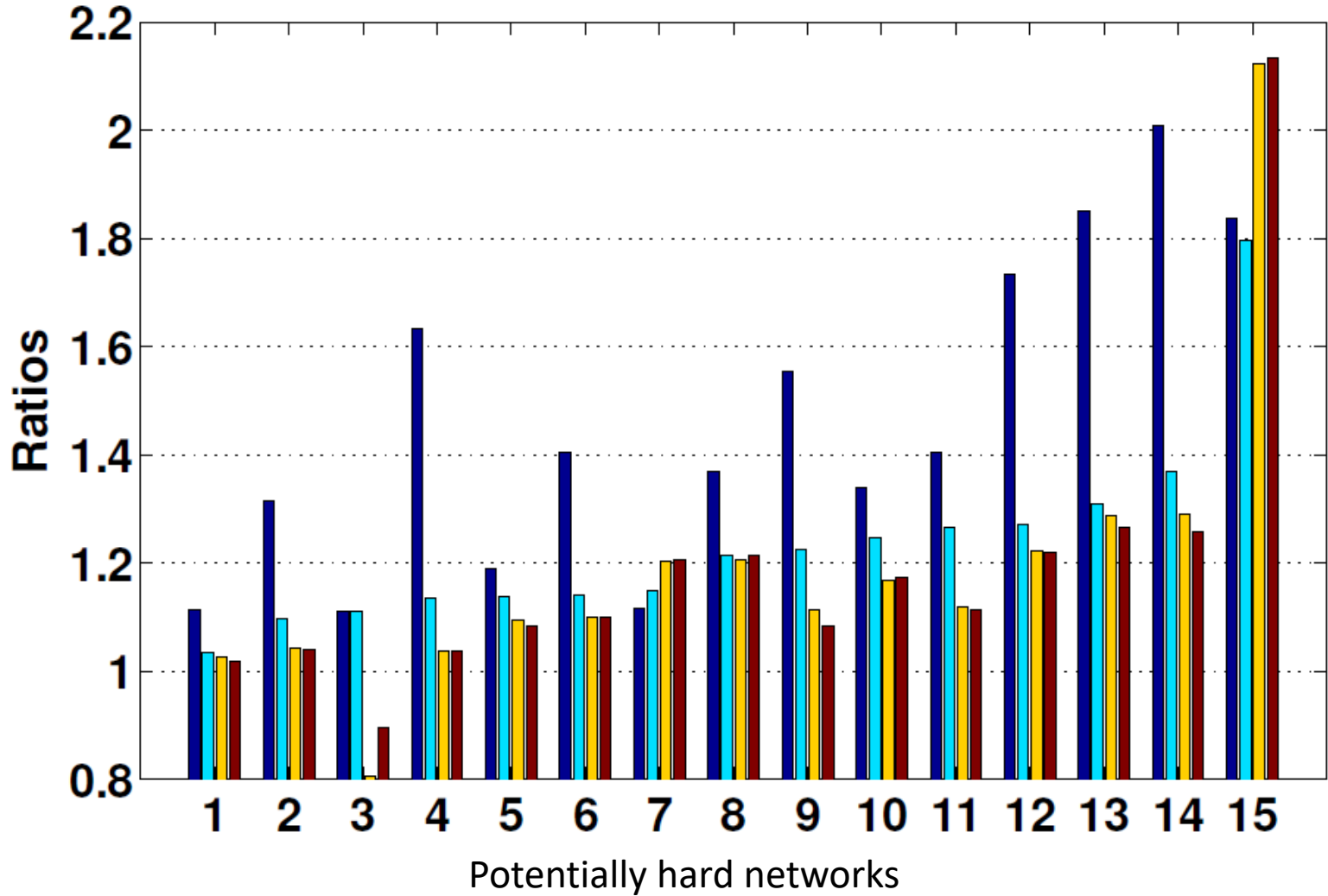
Potentially hard graphs for multilevel k -partitioning/clustering



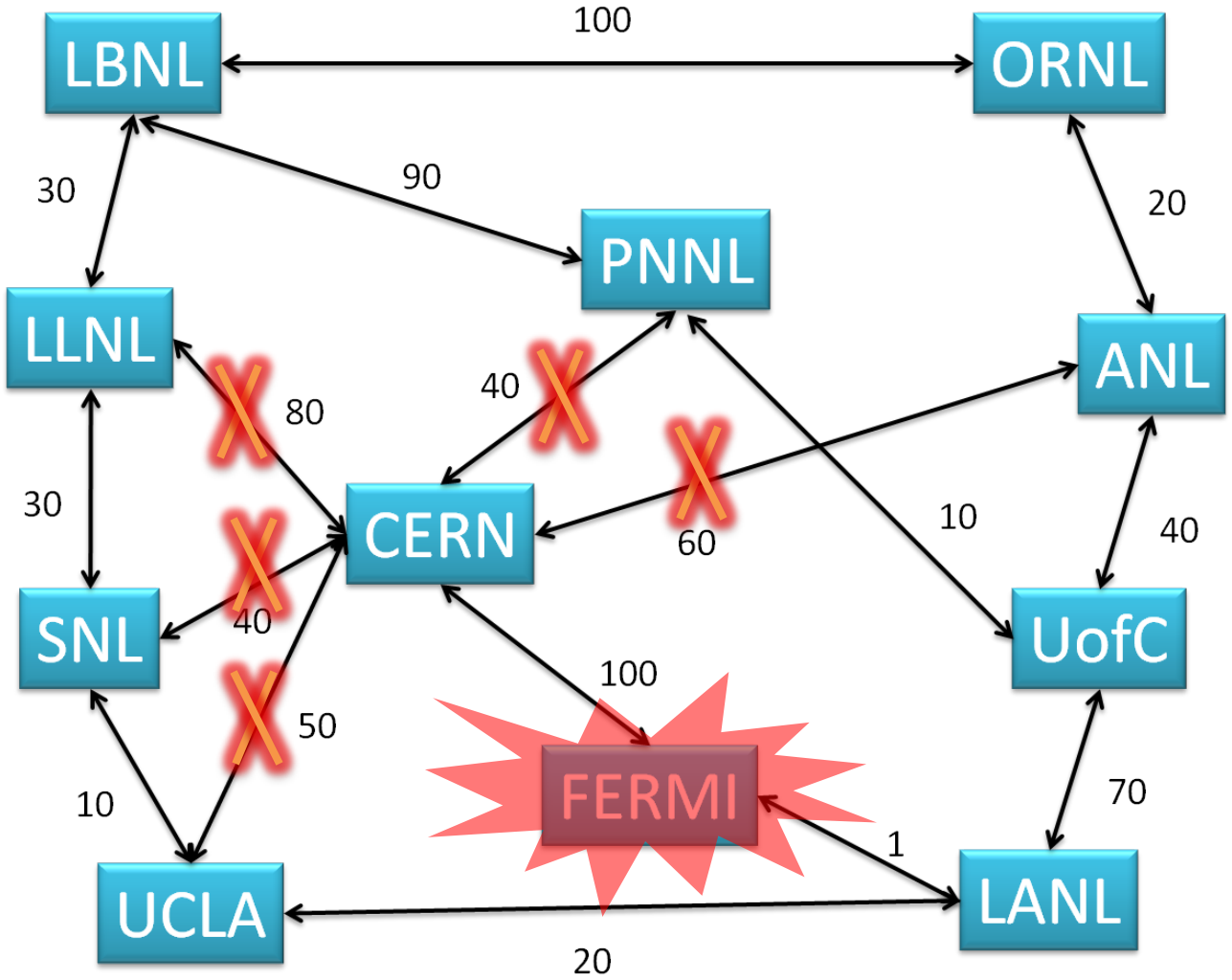
S, Sanders, Schulz “Advanced coarsening schemes for graph partitioning”, 2012

Potentially hard graphs for multilevel algorithms, $k=4$

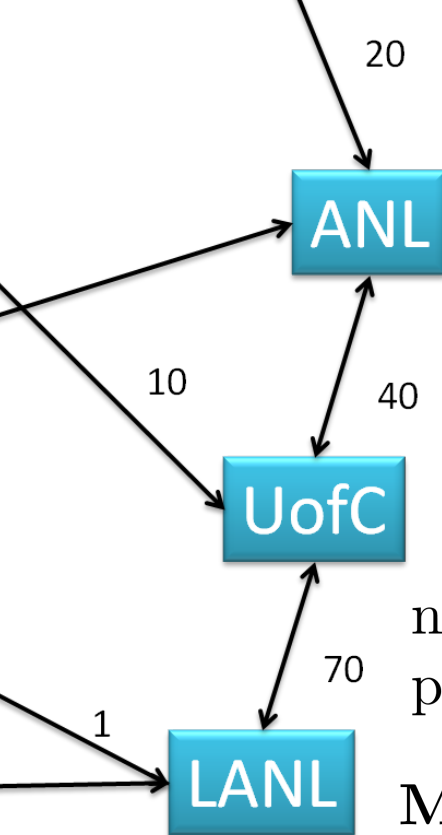
Ratios between strict coarsening and AMG solvers



Response to Epidemics and Cyber Attacks



Open Science Grid: collaboration network example



site i closed/open $x_i \in \{0, 1\}$
 infection probability at i ϕ_i

number of shared users w_{ij}
 probability of $j \rightarrow i$ spread p_{ij}

Model

maximize
 x

subject to

infection at node i is less
 than some constant

connections between
 open sites, i.e., the utility
 of network

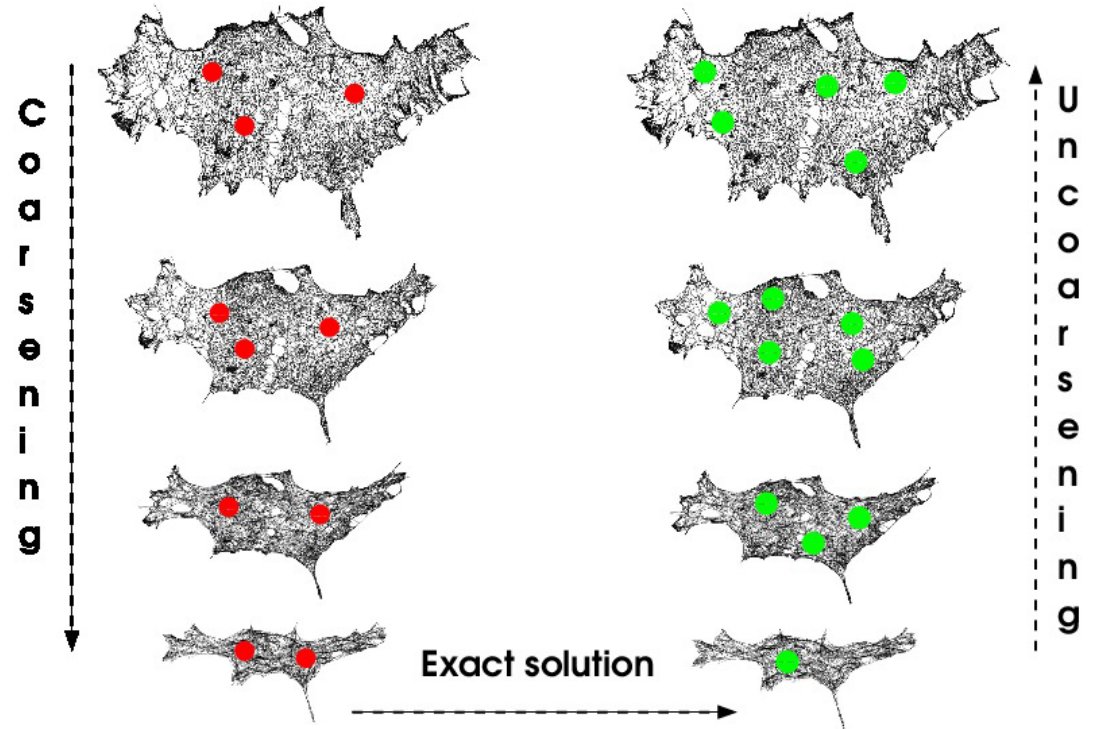
$$\sum_{ij \in E} w_{ij} x_i x_j$$

$$x_i - \prod_{j \in N(i)} (1 - p_{ij} \phi_j x_j) \leq t_i \quad \forall i \in V$$

$$x \in \{0, 1\}^n$$

Multiscale Algorithm

```
function MSSolve( $G$ )  
if  $G$  is small then  
     $S_f \leftarrow$  solve the problem  
    exactly  
else  
    order infected nodes  
    find coarse variables  
     $G_c \leftarrow$  create coarse graph  
     $S_c \leftarrow$  MSSolve( $G_c$ )  
     $S_f \leftarrow$  Interpolate( $S_c$ )  
     $S_f \leftarrow$  LocalRefinement( $S_f$ )  
end if  
return  $S_f$ 
```



Coarsening

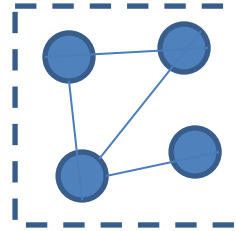
Coarse model

maximize
 X

$$\sum_{ij \in E_c} W_{ij} X_i X_j + \sum_{i \in V_c} A_i X_i$$

New linear term

Links between
accumulated nodes



subject to

$$X_i - \prod_{j \in N(i)} (1 - P_{ij} \Phi_j X_j) \leq T_i \quad \forall i \in V_c$$

$$X \in \{0, 1\}^n$$

$P_{ij}, W_{ij}, \Phi_i, X_i, T_i \leftarrow$ AMG coarsening,
Galerkin reinforced by algebraic distance

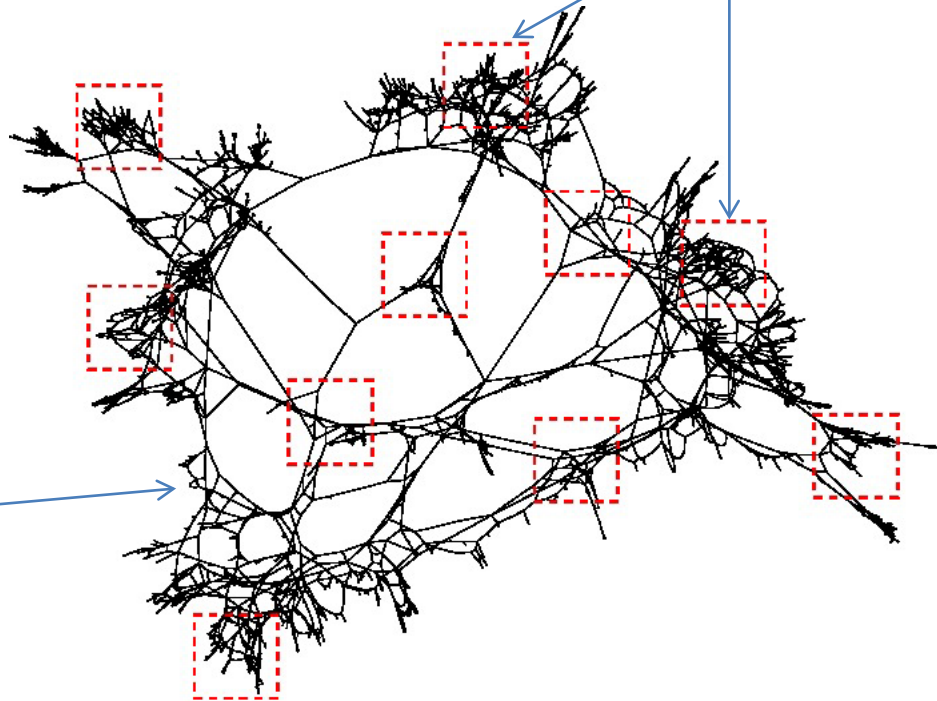
Uncoarsening

$$\begin{aligned} & \underset{x}{\text{maximize}} && \sum_{i,j \in S} w_{ij} x_i x_j + \sum_{i \in S, j \notin S} w_{ij} x_i \tilde{x}_j + \sum_{i \in S} a_i x_i \\ & \text{subject to} && x_i - k_i \prod_{\substack{j \in N(i) \\ j \in S}} (1 - p_{ij} \phi_{j,t-1} x_j) \leq b_i \quad \forall i \in V \\ & && x_i \in \{0, 1\} \quad \forall i \in V \end{aligned}$$

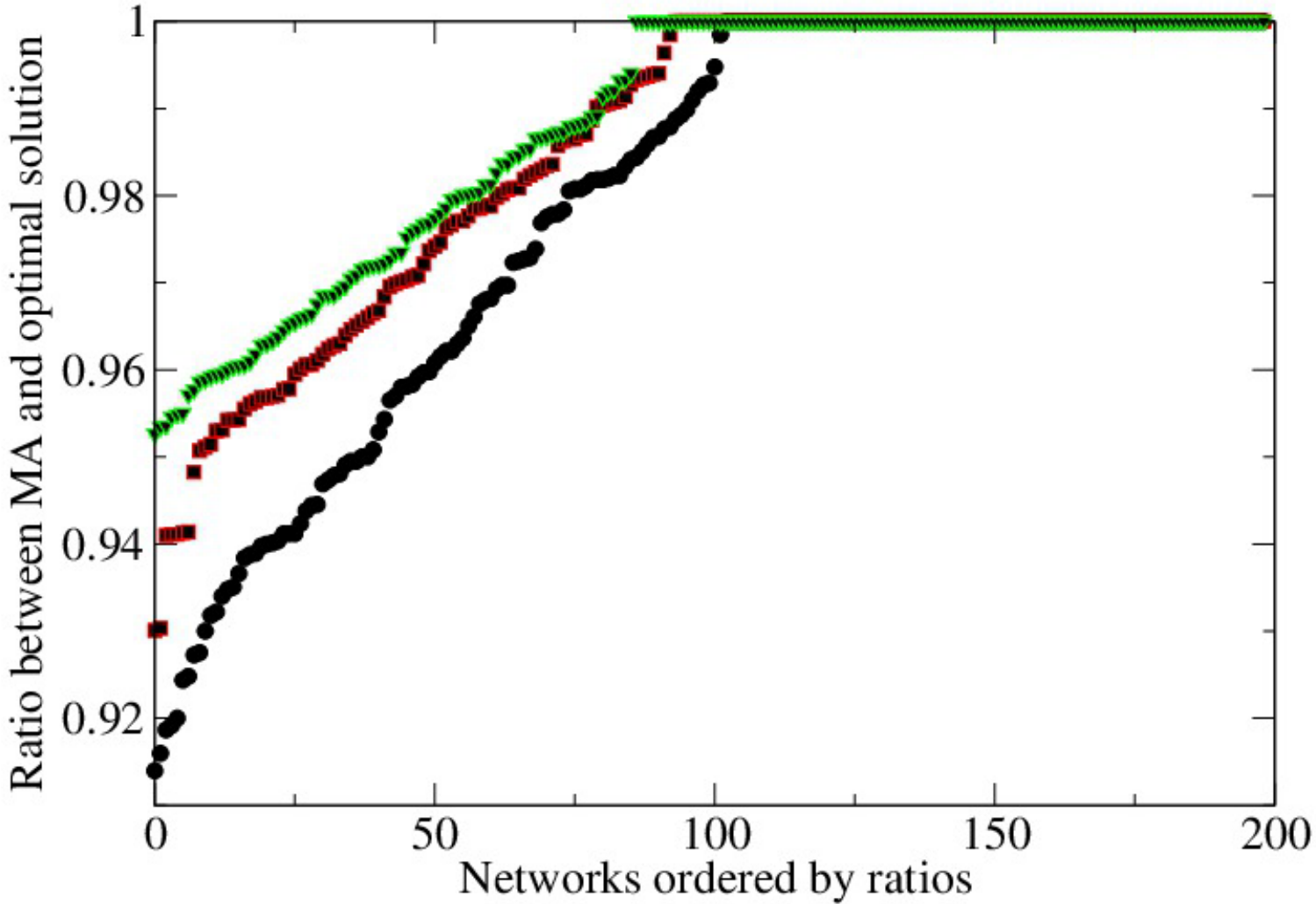
$$k_i = \prod_{j \in N(i), j \notin S} (1 - p_{ij} \phi_{j,t-1} \tilde{x}_j)$$

Boundary conditions

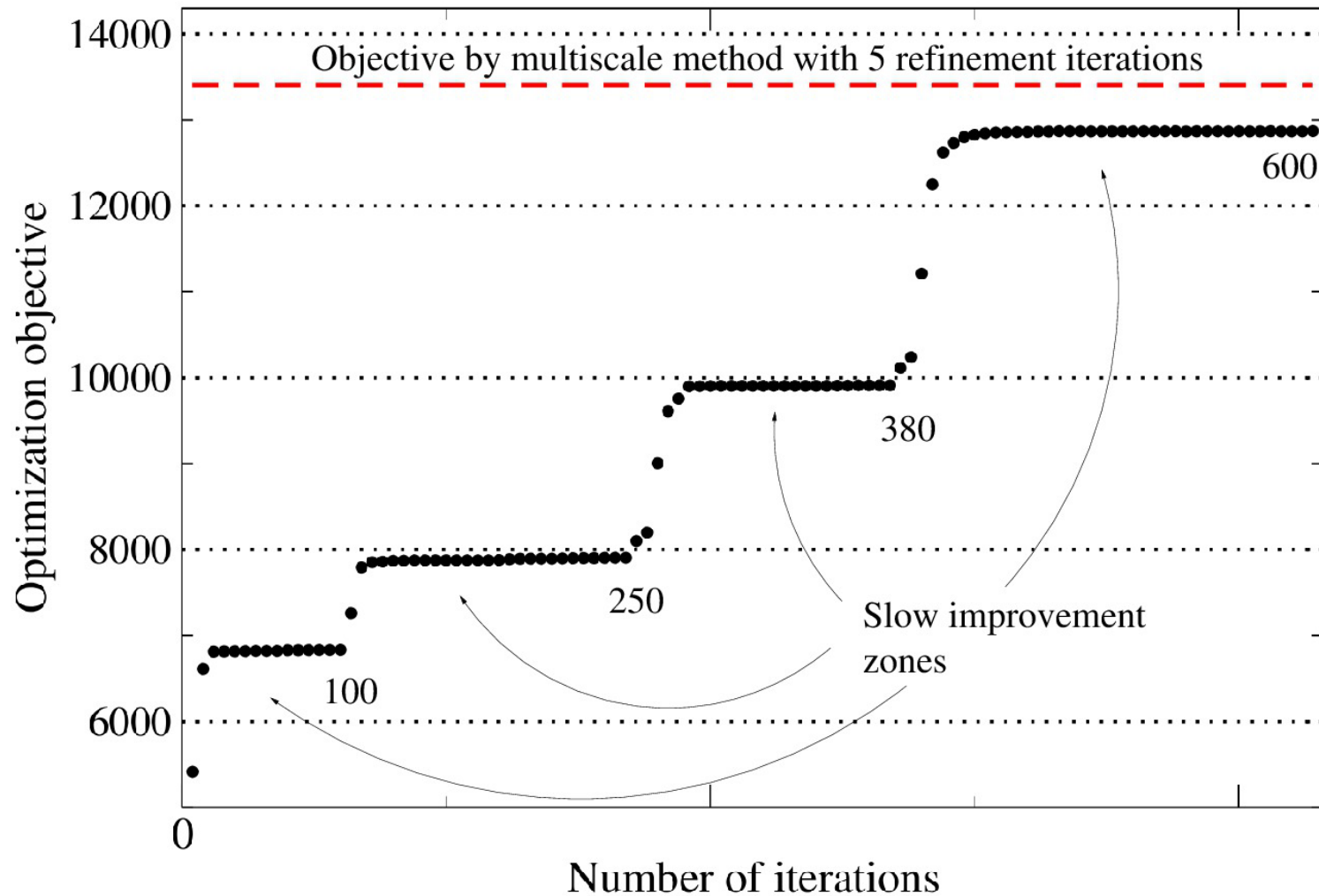
Local refinement



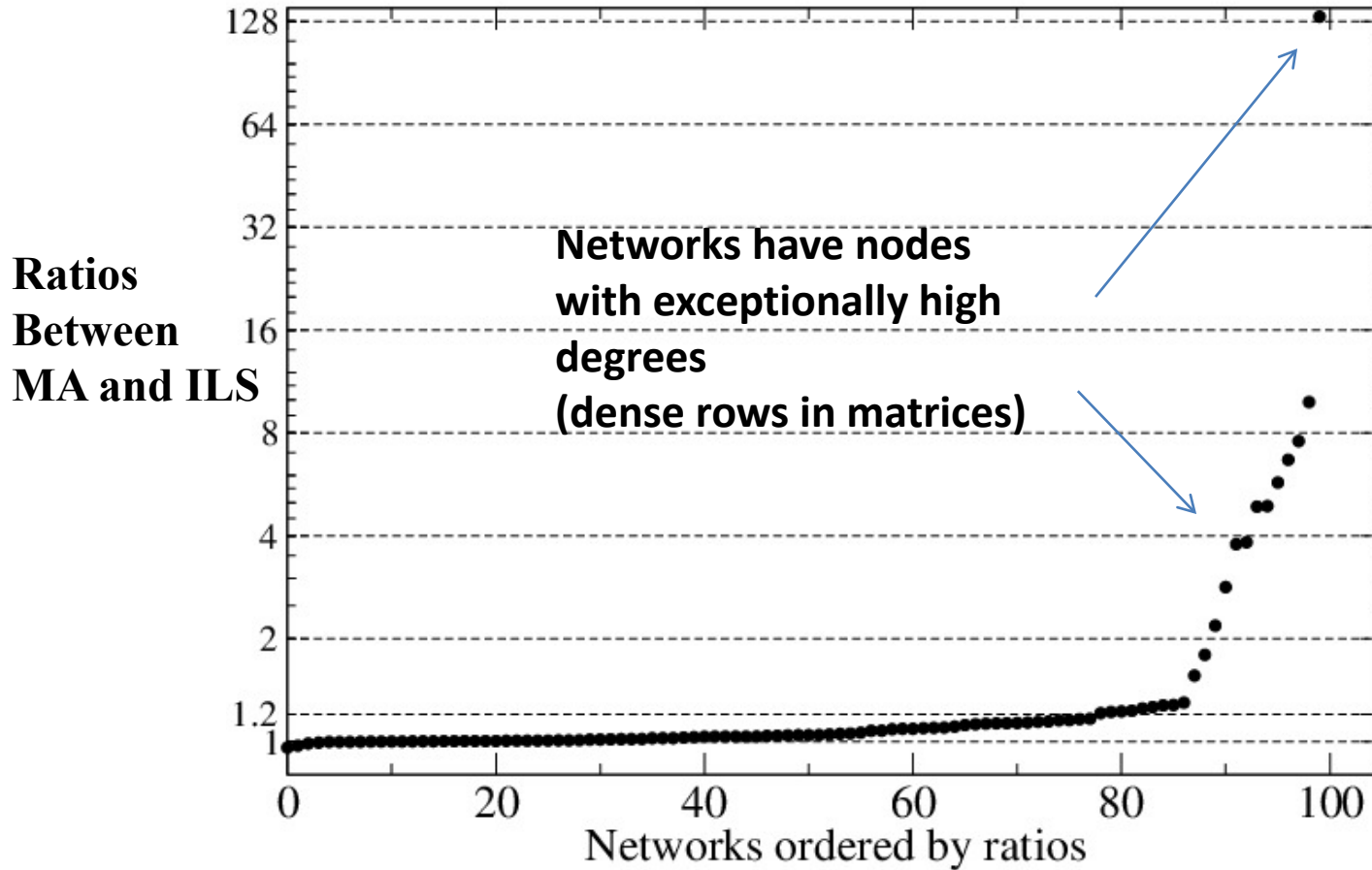
Small random graphs, < 80 nodes, < 400 edges Erdos-Renyi, Barabasi-Albert, and R-MAT models



Iterated Local Search vs Multiscale HIV spread model



Large-scale networks



Network Generation, A Practical Approach

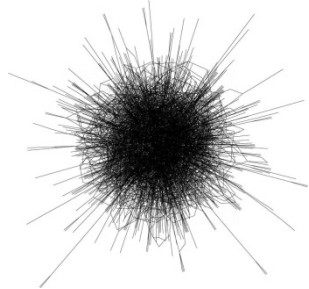
Theoretical questions

- What processes form a network?
- How to predict its future structure?
- Why should network have property X?

Practical question

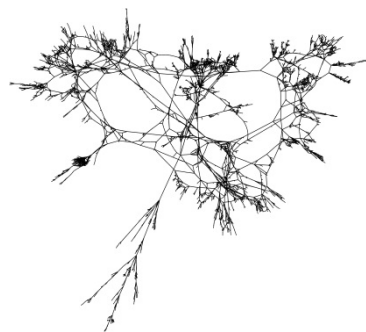
- Will my algorithm/heuristic work on networks created by similar processes?

This artificial network has similar degrees, some eigs, diameter but ...

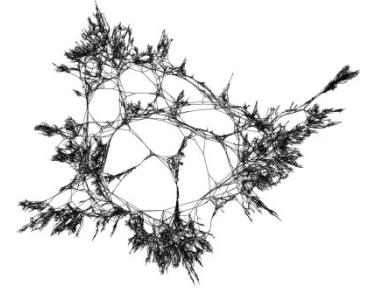


Is it really similar to the original network?

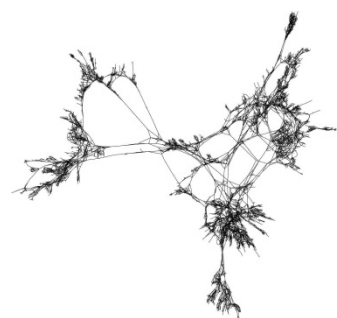
Artificial network



Artificial network



Artificial network

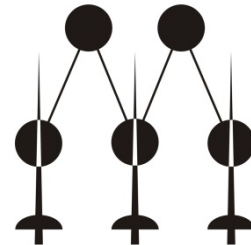


Original network

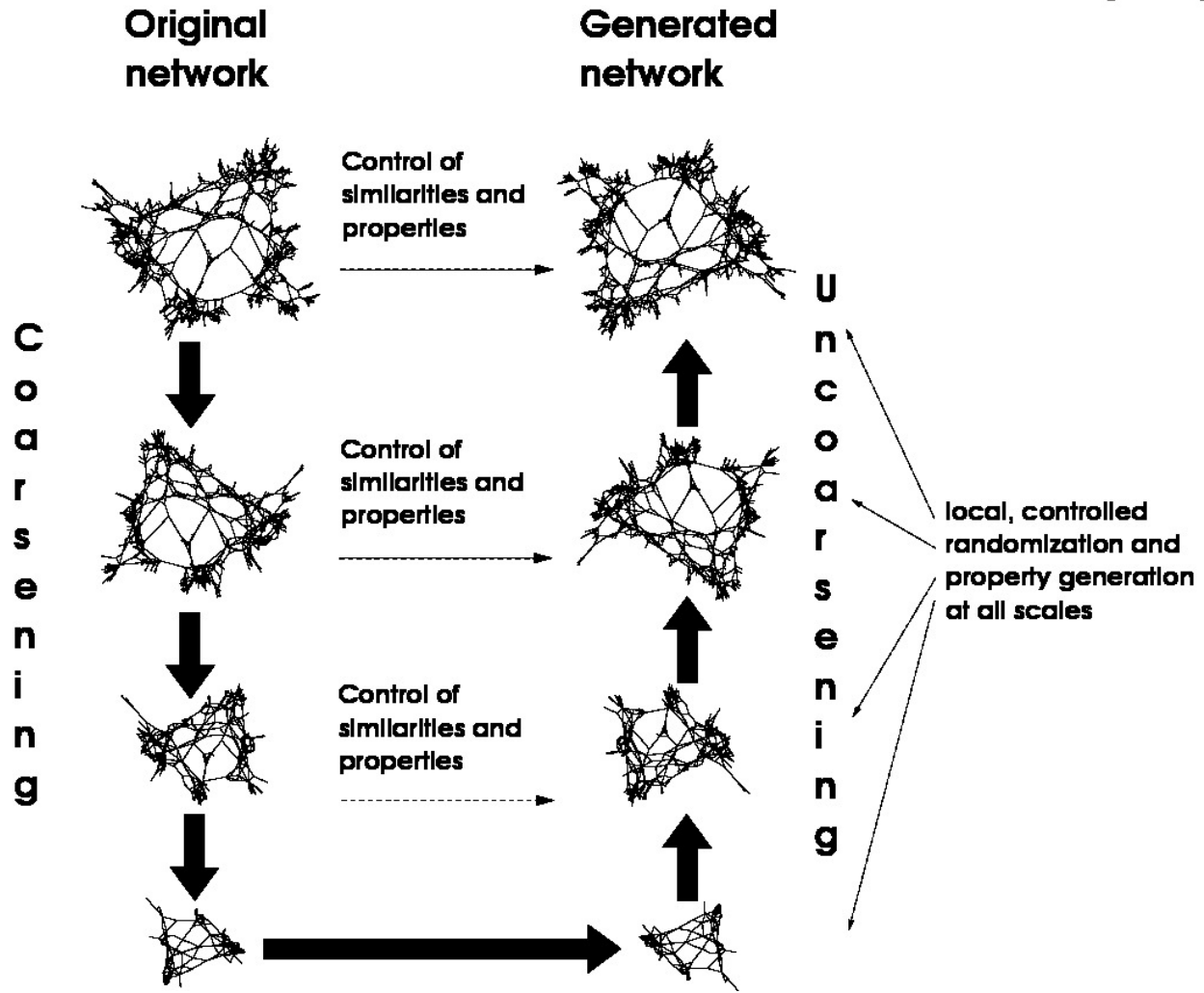
Artificial network

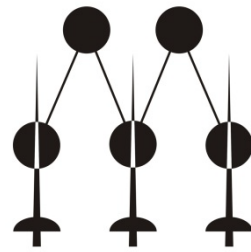
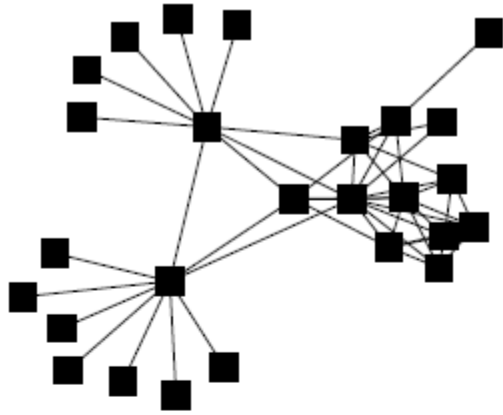


Properties taken into account by most of the existing network generators:
 degree distribution, clustering coefficient, some eigenvalues, diameter, etc.
They are different at different resolutions!



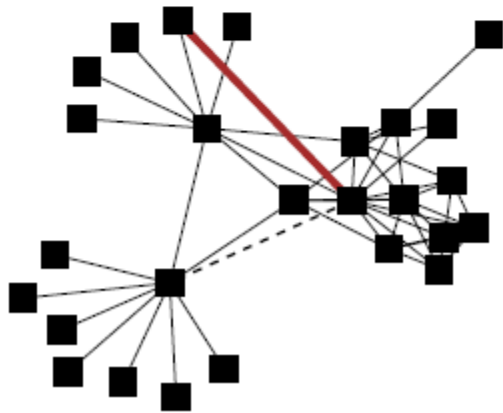
MUlti-
SCale
ENtropic
NeTwork
GEn**ER**ator



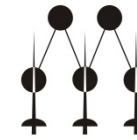


To create a new edge uv

- $d_2(i, j) :=$ second shortest path between two neighbors
 - Estimate $\mathbb{P}[d_2(i, j) = k]$
1. Sample x from the estimated distribution
 2. Randomly select u and find v within distance x
 3. Create edge uv with edge weight from a given distribution



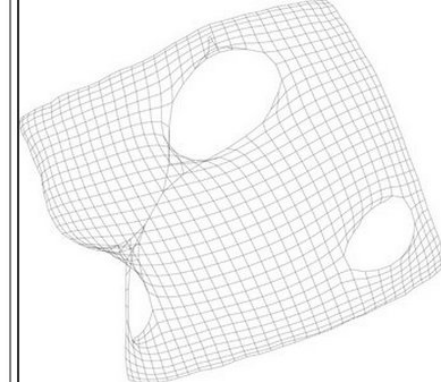
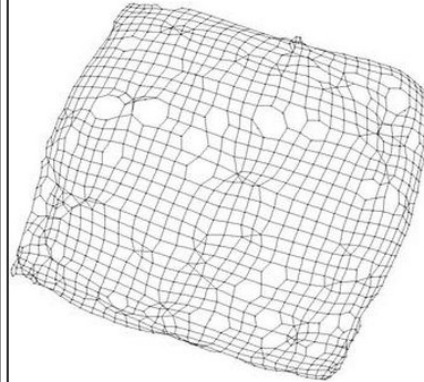
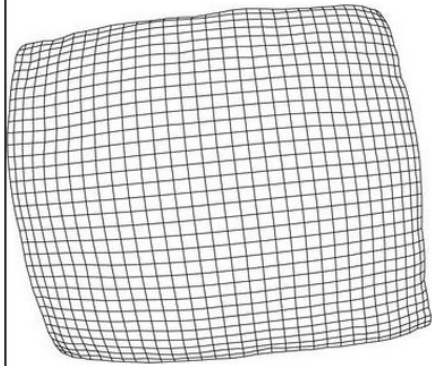
Toy Example: Mesh 33x33 by



Original graph: mesh 33x33

Generation with local changes

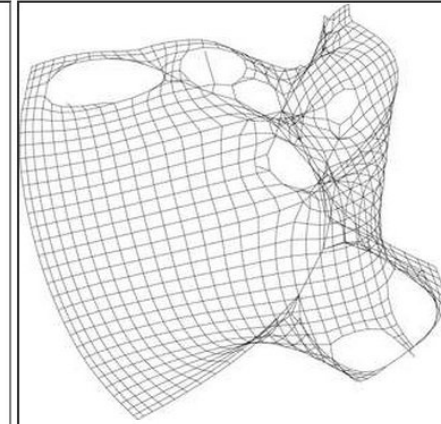
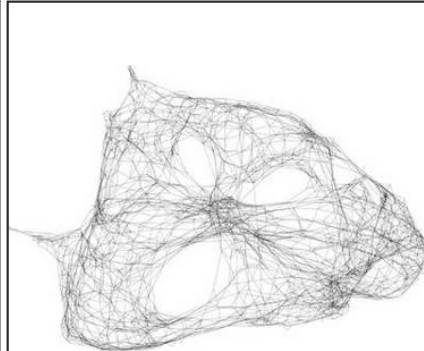
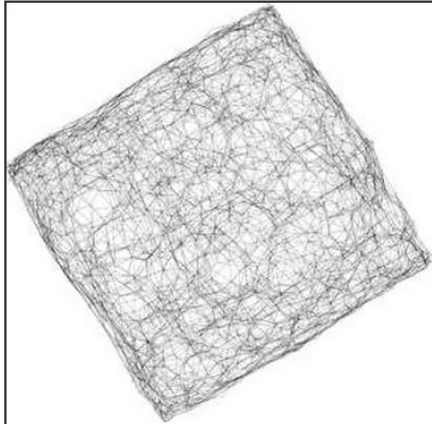
Generation with small number of global changes



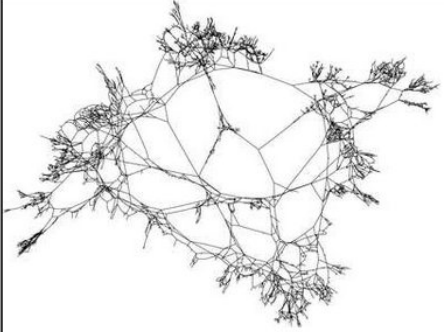
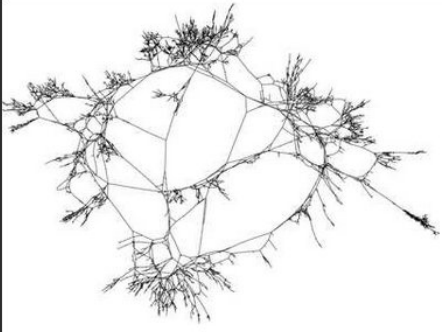
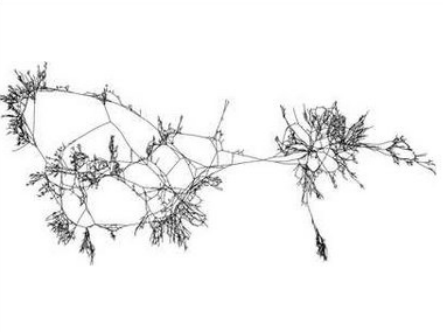
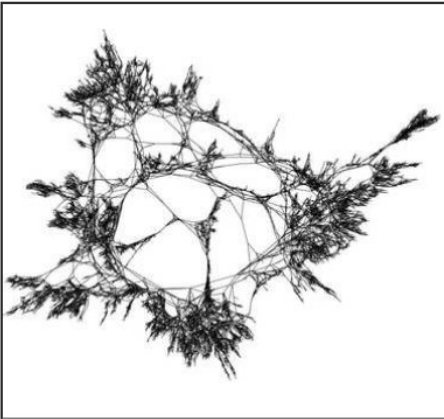
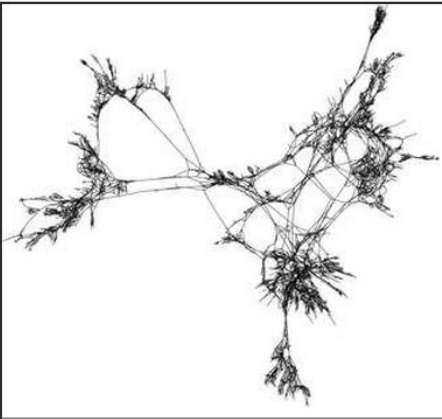
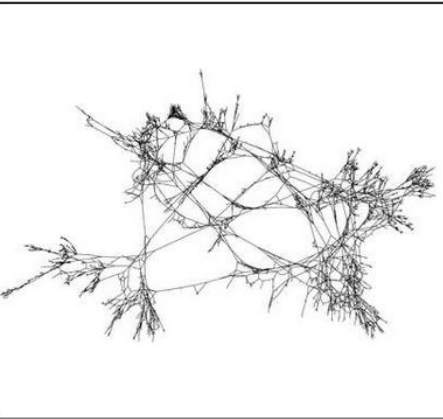
Number of generated nodes is 3 times bigger

Global changes and number of generated nodes is 3 times bigger

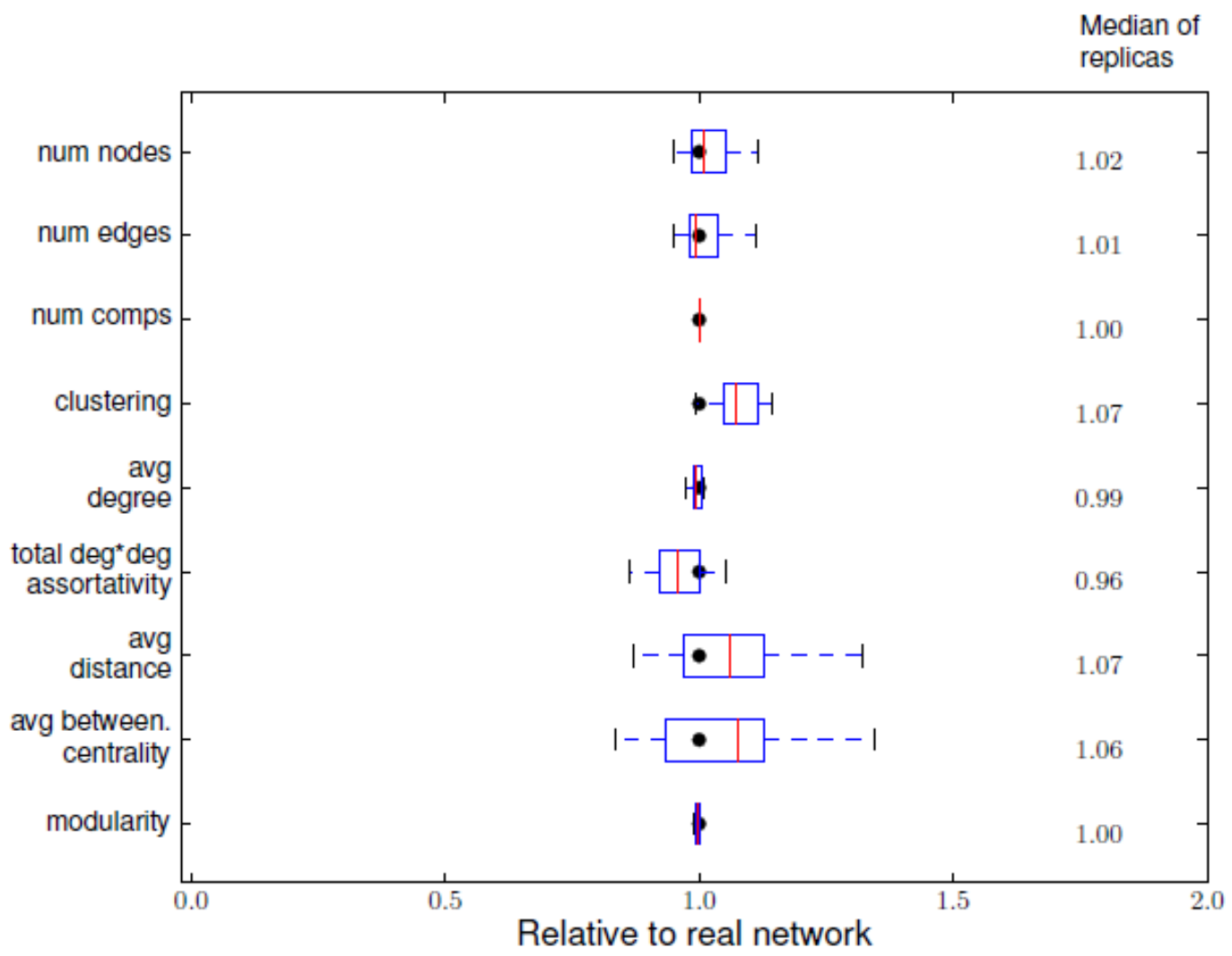
Generation with small number of global changes



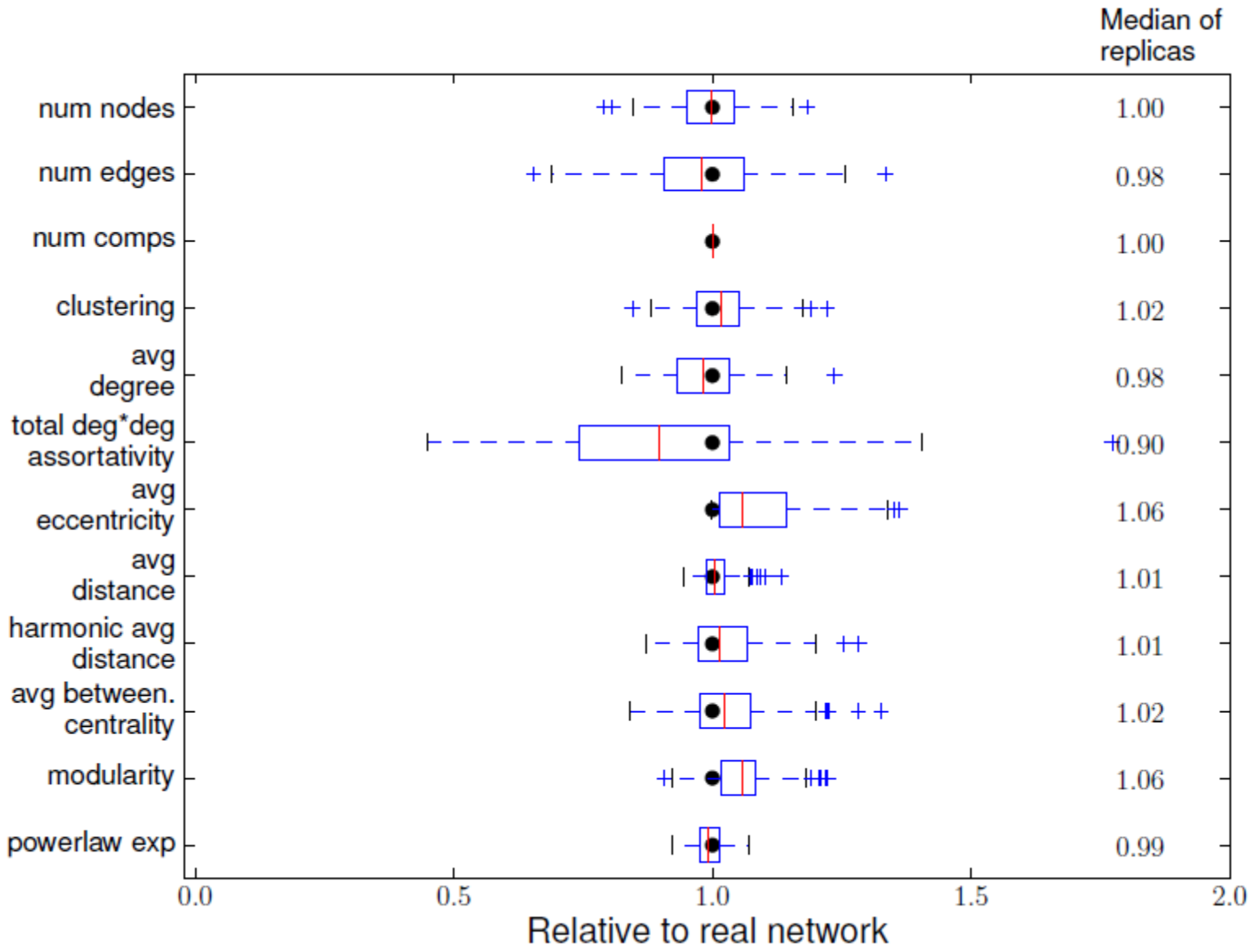
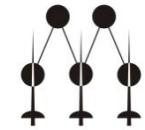
Example: Power Grid by

Original graph: US western states power grid, Watts, Strogatz, Nature, 1998	Generation with local changes	Generation with small number of global changes
		
Number of generated nodes is 3 times bigger	Global changes and number of generated nodes is twice bigger	Generation with small number of global changes
		

Example: Power Grid by

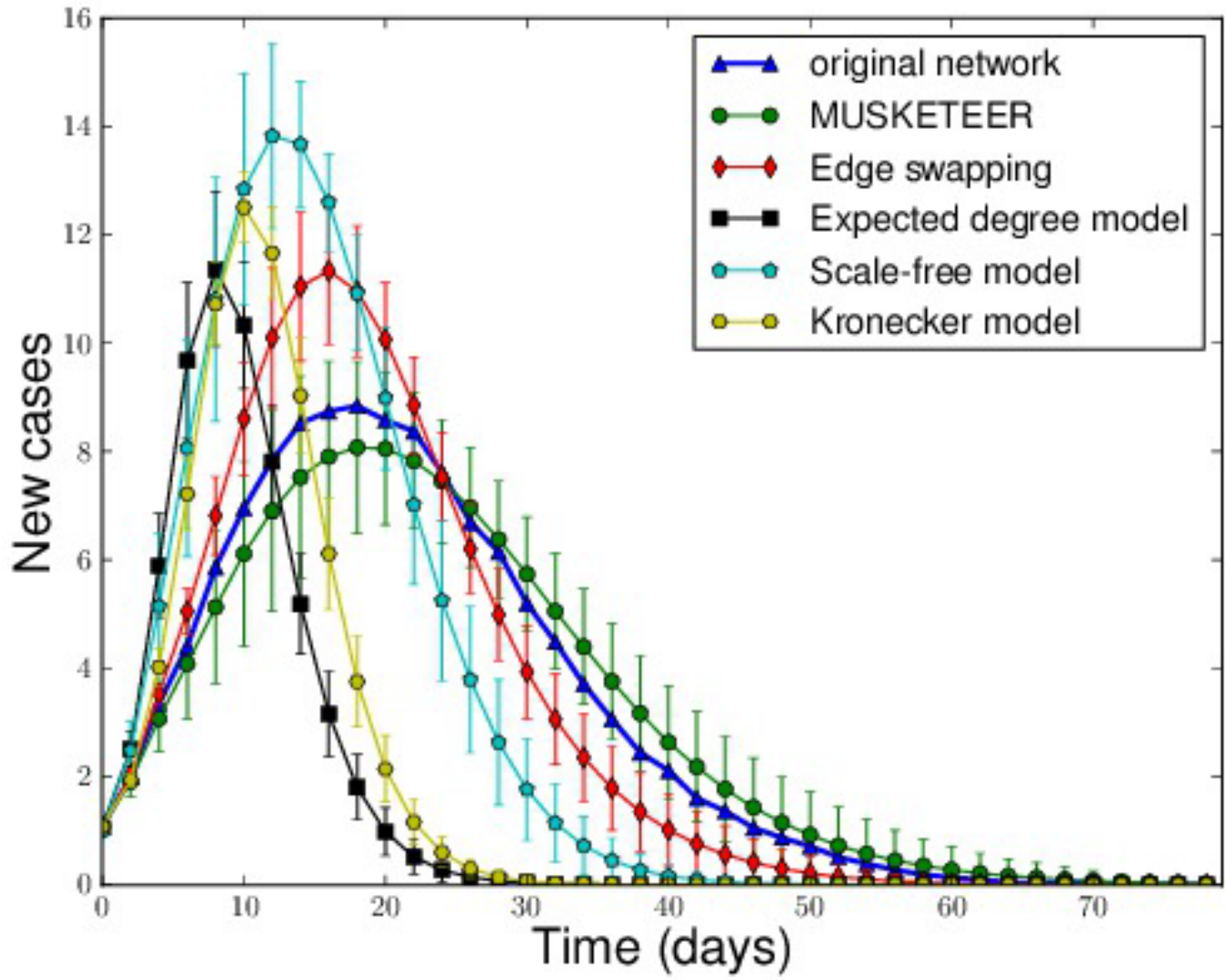
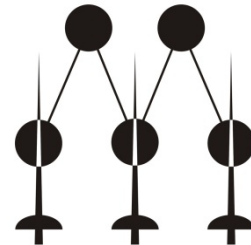


Example: Barabasi-Albert Model by

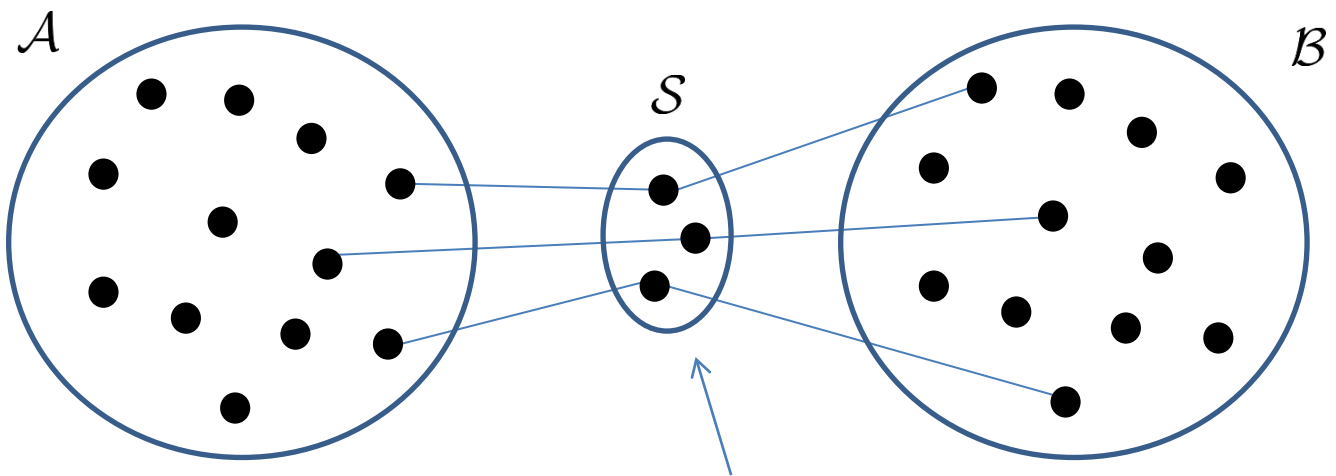


SEIR cascade on Colorado Springs Network

susceptible \rightarrow exposed \rightarrow recovered \rightarrow susceptible



Finding Minimum Vertex Separators



$$\min_{A,B \subset V} |S|$$

subject to $S = V \setminus (A \cup B)$, $A \cap B = \emptyset$, $(A \times B) \cap E = \emptyset$,
 $l_a \leq |A| \leq u_a$, and $l_b \leq |B| \leq u_b$.

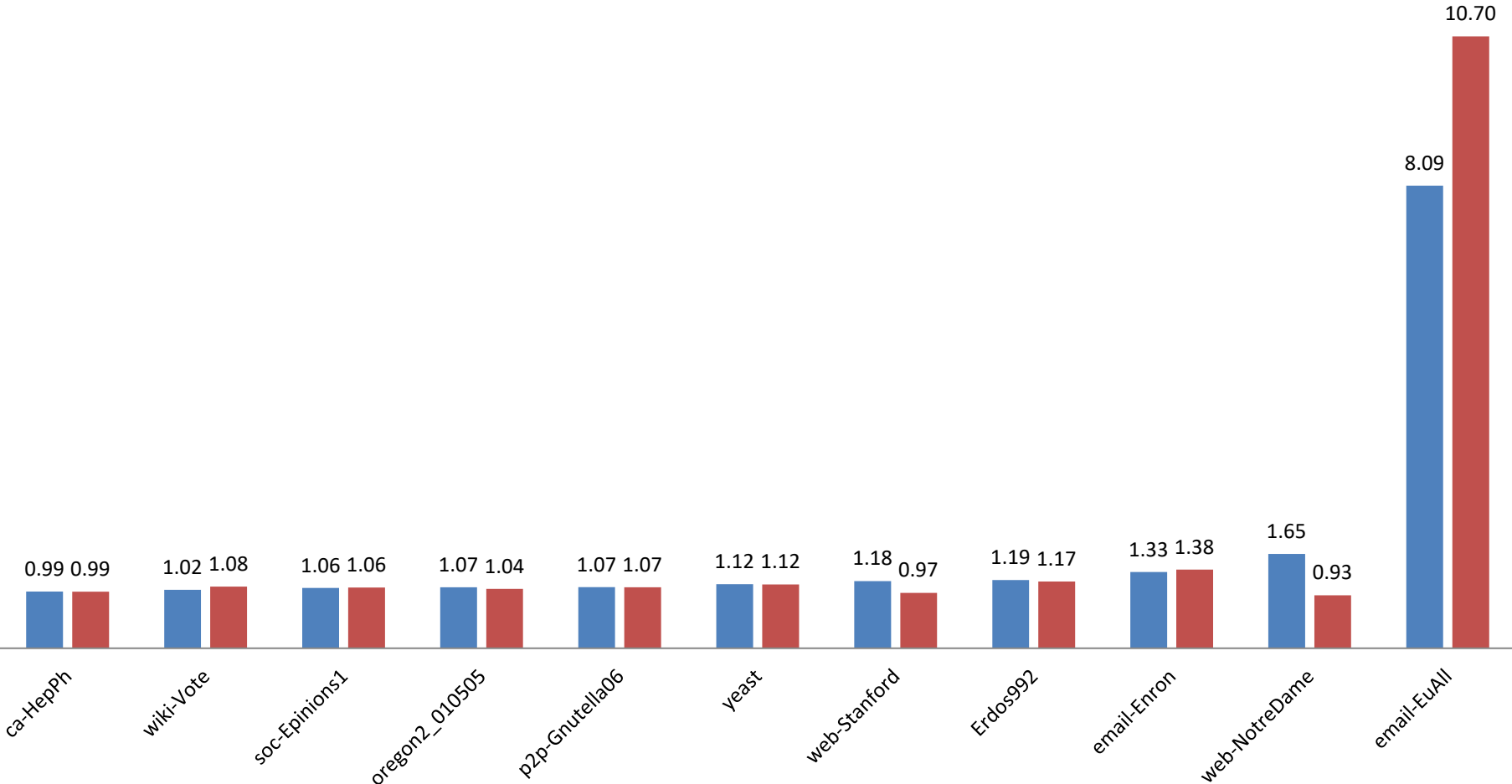
Bilinear Quadratic Program $\max_{\mathbf{x}, \mathbf{y} \in \mathbb{R}^n} \mathbf{c}^T(\mathbf{x} + \mathbf{y}) - \gamma \mathbf{x}^T(\mathbf{A} + \mathbf{I})\mathbf{y}$

subject to $\mathbf{0} \leq \mathbf{x} \leq \mathbf{1}$, $\mathbf{0} \leq \mathbf{y} \leq \mathbf{1}$, $l_a \leq \mathbf{1}^T \mathbf{x} \leq u_a$, and $l_b \leq \mathbf{1}^T \mathbf{y} \leq u_b$.

Hager, Hungerford "A Continuous Quadratic Programming Formulation of the Vertex Separator Problem"

Finding Minimum Vertex Separators in Heavy Tailed Networks

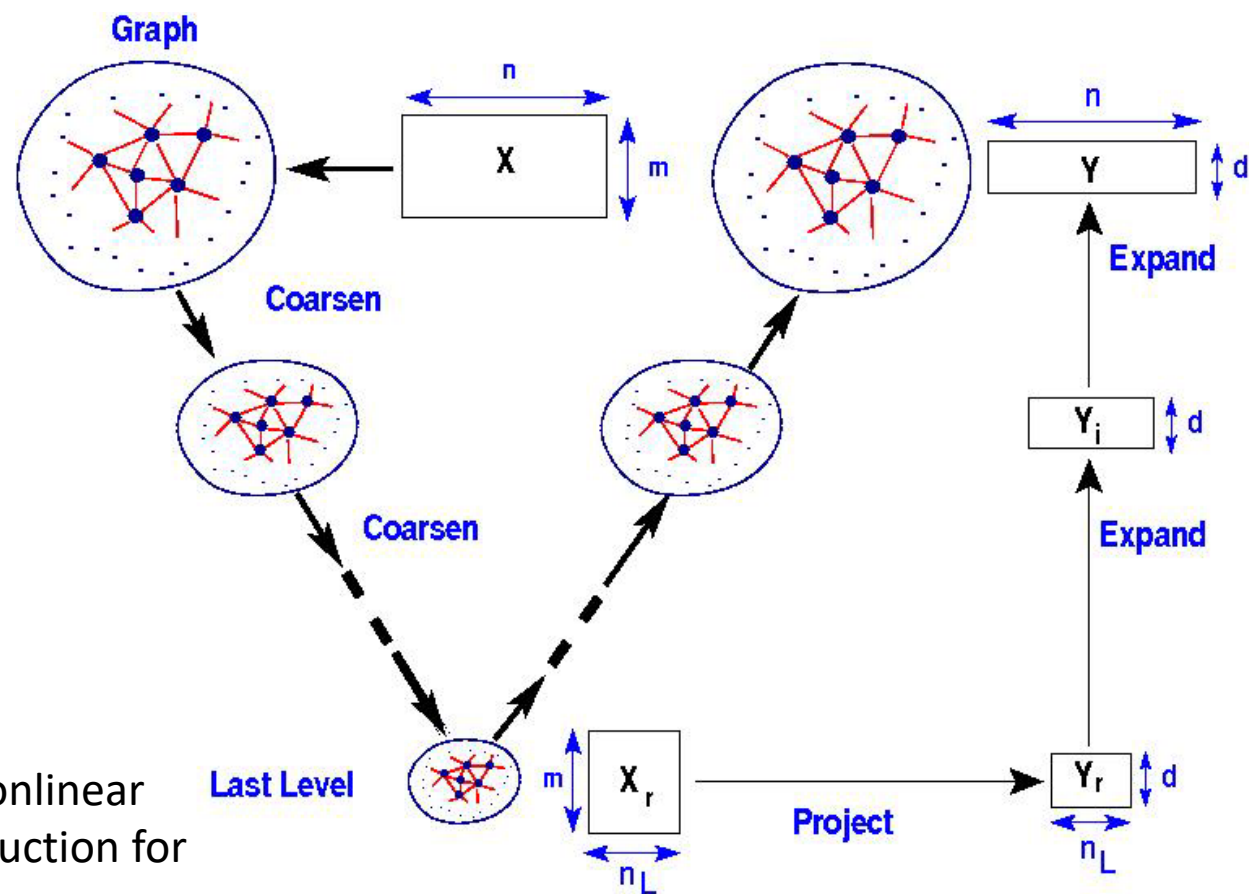
■ Average ratio ■ Maximum ratio



METIS (KL/FM Refinement) vs AMG+Bilinear QP

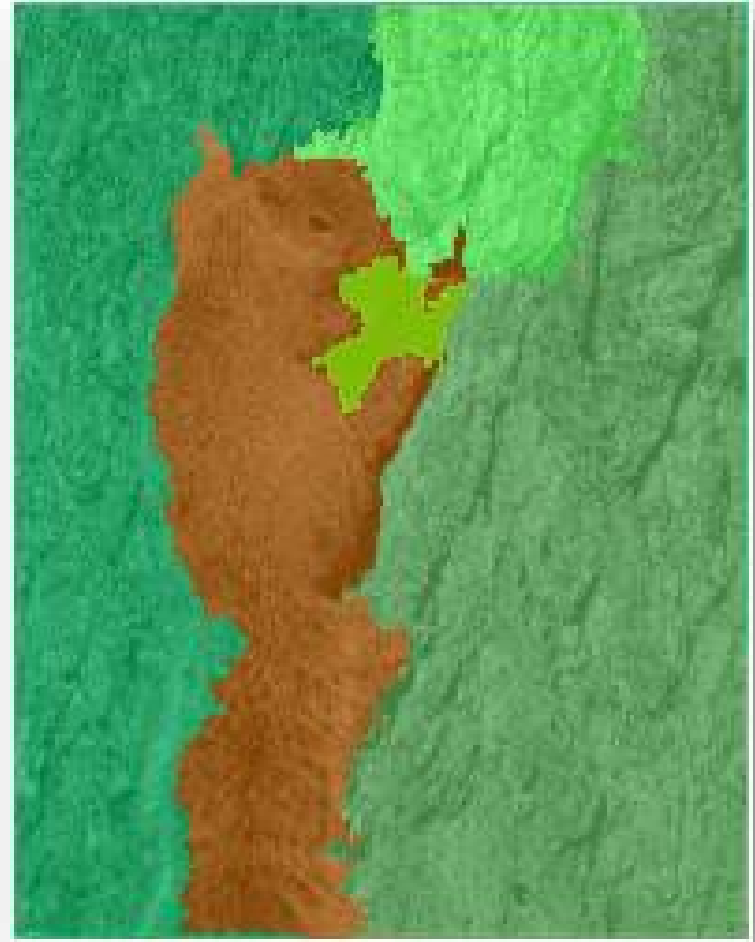
Dimensionality Reduction

Given a set of high dimensional data represented by vectors x_1, \dots, x_n in R^m , the task is to represent these with low dimensional vectors $y_1, \dots, y_n \in R^d$ with $d \ll m$, such that nearby points remain nearby, and distant points remain distant.



[FSS] "Multilevel Nonlinear Dimensionality Reduction for Manifold Learning"

Segmentation



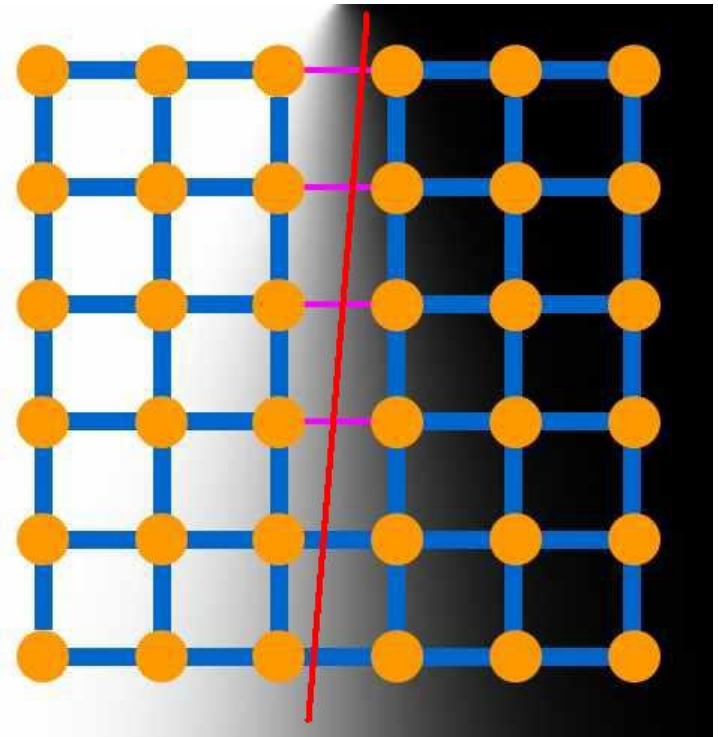
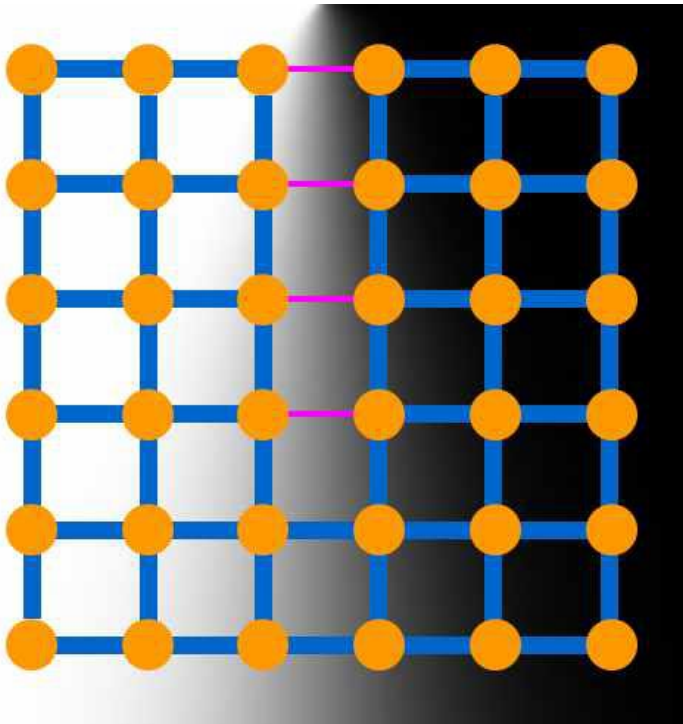
[SGSBB] "Hierarchy and adaptivity in segmenting visual scenes", Nature, 2006

Segmentation: The pixel graph

Low contrast - strong coupling, High contrast - weak coupling;
Segmentation \equiv Low-energy cut

$$\text{minimize } \Gamma(u) = \frac{\sum_{i>j} w_{ij} (u_i - u_j)^2}{\sum_{i>j} w_{ij} u_i u_j}$$

Any boolean u that yields a low-energy $\Gamma(u)$ corresponds to a salient segment



Segmentation: Multiscale Approach

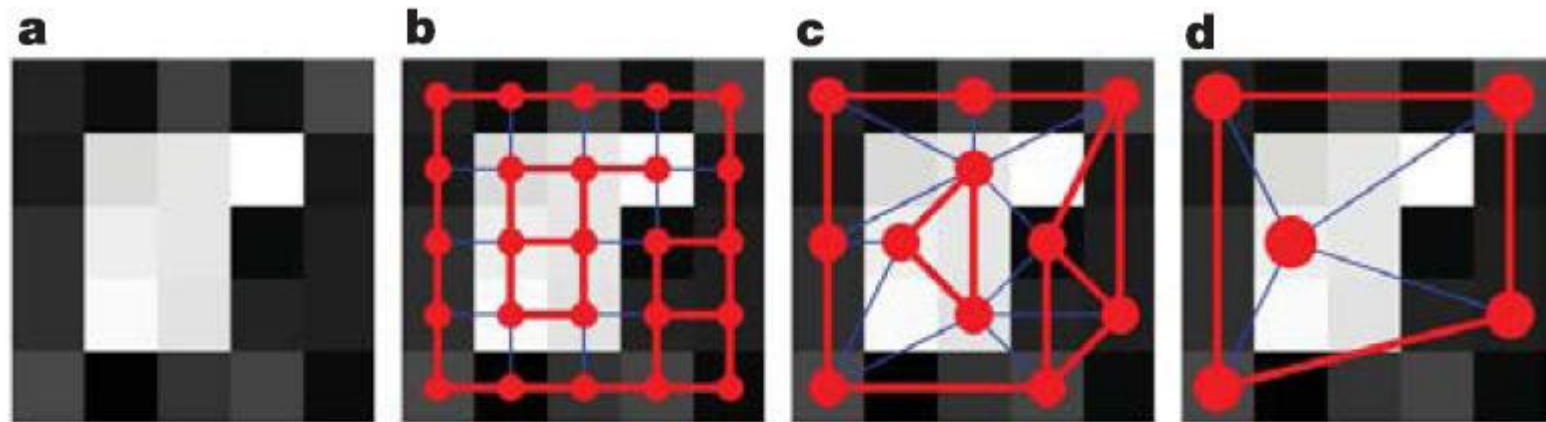
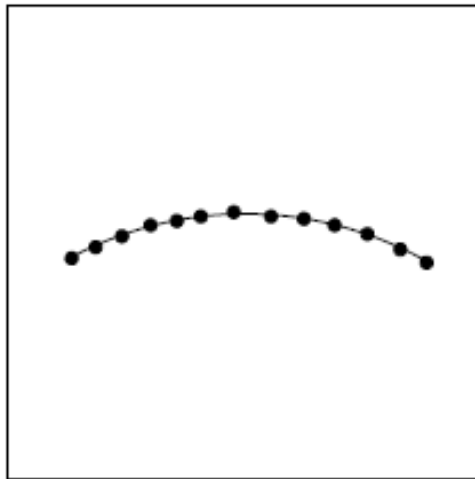


Figure 2 | The multiscale normalized cut graph approach. **a**, A simple image. **b**, Pixels of the image are nodes, represented by filled circles; strong coupling is represented by thick red lines, and weak coupling by thin blue lines. **c**, Adaptive coarsening. Each pixel in **b** is strongly coupled to one of the chosen seeds shown here (thus, pixels strongly coupled to a given seed form an aggregate). Couplings between the seeds are shown. **d**, An additional coarsening level. In this case, this is the level at which the salient segment is detected.

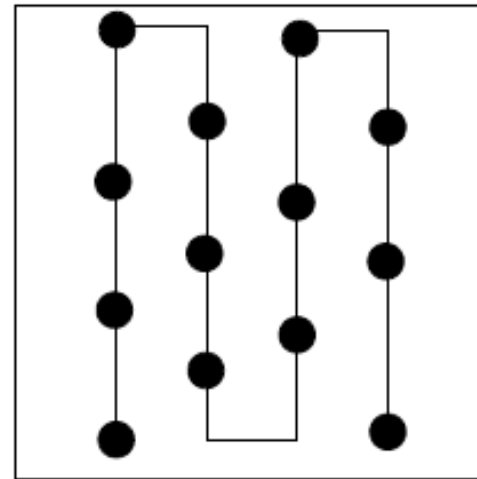
Two-dimensional layout problem

Find an optimal layout of 2D objects such that

- 1 the total length of the given connections between these objects will be minimal
- 2 the two-dimensional space will be well utilized and
- 3 the overlapping between objects will be as little as possible



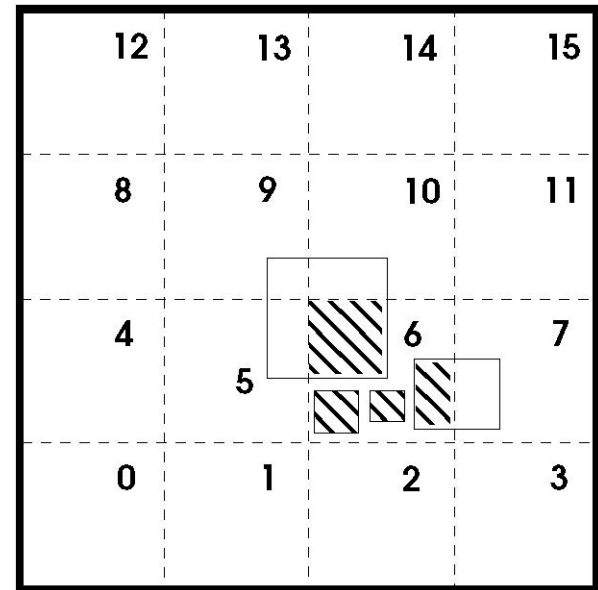
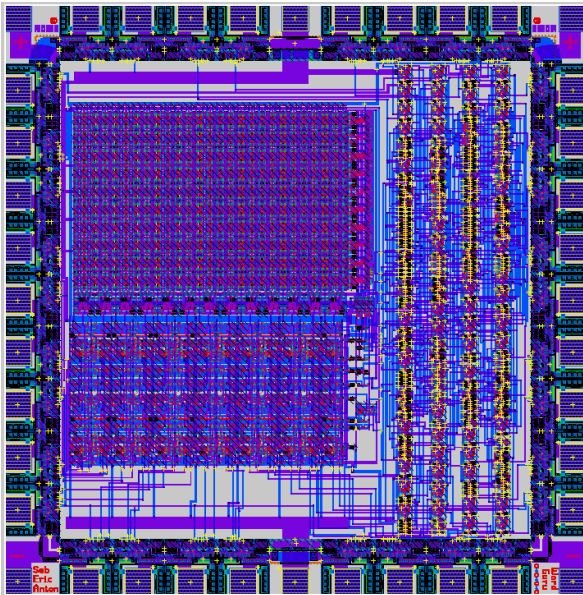
(a)



(b)

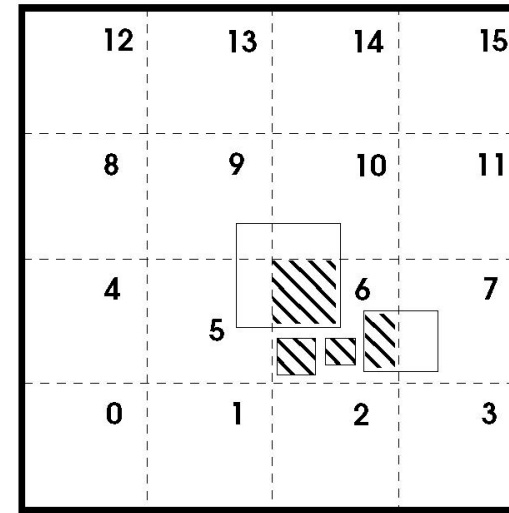
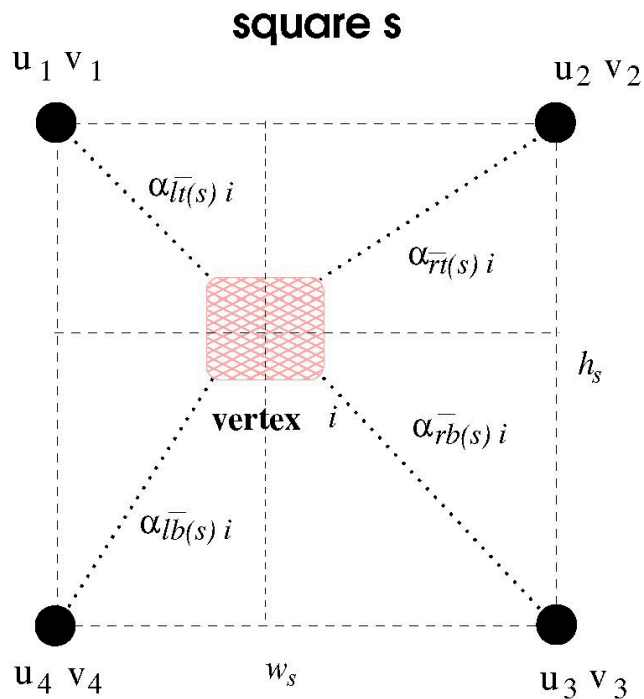
Two-dimensional layout problem

minimize Total edge length (*quadratic functional*)
subject to \forall small squares s the amount of the material inside s is less than its area (*linear inequality constraints*).



Material movement problem

$$\min_{u,v} \frac{1}{2} \sum_{ij \in E} w_{ij} \left[\left(\tilde{x}_i + \sum_{p \in c(i)} \alpha_{pi} u_p - \tilde{x}_j - \sum_{p \in c(j)} \alpha_{pj} u_p \right)^2 + \left(\tilde{y}_i + \sum_{p \in c(i)} \alpha_{pi} v_p - \tilde{y}_j - \sum_{p \in c(j)} \alpha_{pj} v_p \right)^2 \right]$$

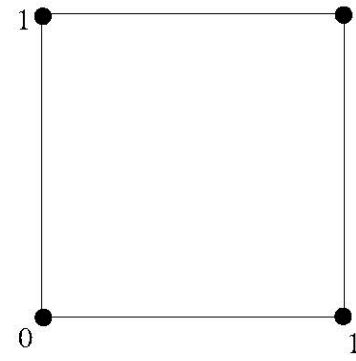
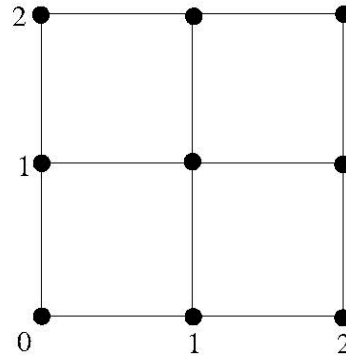
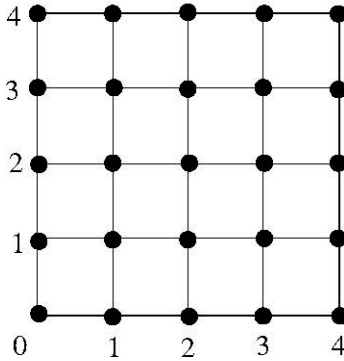


$$\begin{aligned}
\forall s, \text{ eqd}(s) = & \\
& \frac{\Upsilon(s) + \Upsilon_r(s)}{2\mathcal{A}} h_y \frac{u_{rt}(s) + u_{rb}(s)}{2} - \frac{\Upsilon(s) + \Upsilon_l(s)}{2\mathcal{A}} h_y \frac{u_{lt}(s) + u_{lb}(s)}{2} + \\
& \frac{\Upsilon(s) + \Upsilon_t(s)}{2\mathcal{A}} h_x \frac{v_{rt}(s) + v_{lt}(s)}{2} - \frac{\Upsilon(s) + \Upsilon_b(s)}{2\mathcal{A}} h_x \frac{v_{rb}(s) + v_{lb}(s)}{2} \\
& \leq M(s) - \Upsilon(s)
\end{aligned}$$

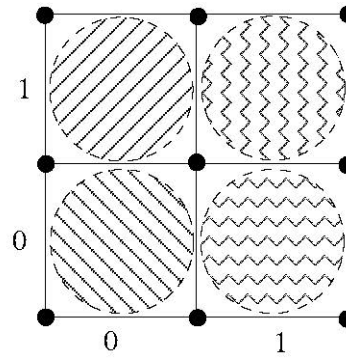
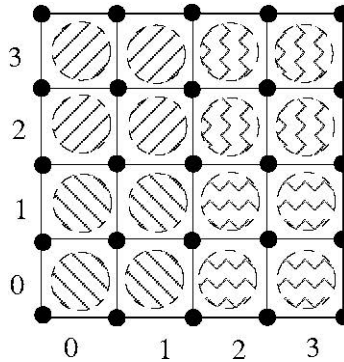
$\Upsilon(s)$	total area of nodes overlapping with s
h_x and h_y	width and height of s
\mathcal{A}	area of s
$\Upsilon_r(s)$	area of nodes overlapping with right neighbor square
$\Upsilon_l(s)$...
$\Upsilon_t(s)$...
$\Upsilon_b(s)$...

Two-dimensional layout problem: coarsening

Variables

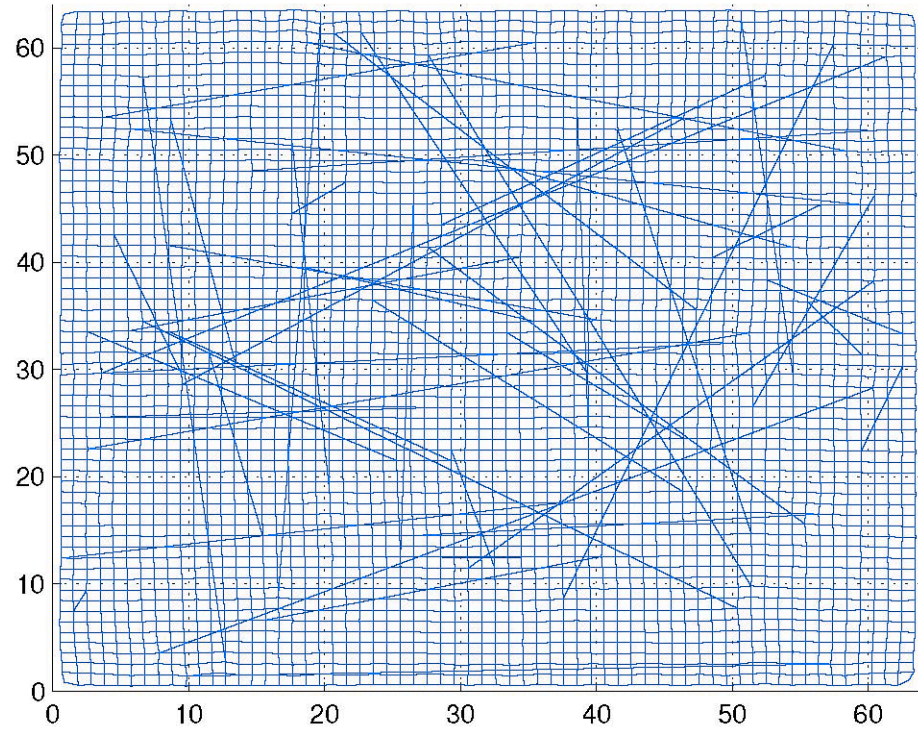
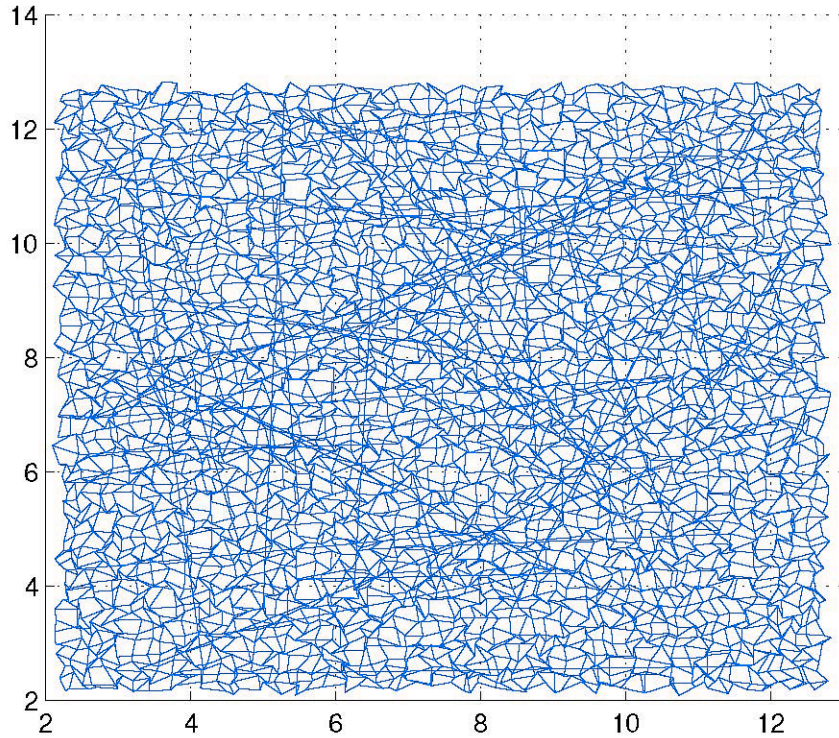


Constraints



Two-dimensional layout problem: example

Mesh 64x64 + Random Edges



Two-dimensional layout problem: VLSI Chip

Original



Multiscale Solver
By Brandt, Ron

- Ron, S, Brandt “Relaxation-based Coarsening and Multiscale Graph Organization”, 2011
- Chen, S “Algebraic Distance on Graphs”, 2011
- Leyffer, S “Fast Response to Infection Spread and Cyber Attacks on Large-scale Networks”, 2013
- S, Sanders, Schulz “Advanced Coarsening Schemes for Graph Partitioning”, 2013
- Gutfraind, Meyers, S “Multiscale Network Generator”, 2013
<http://www.cs.clemson.edu/~isafro/musketeer>
(can be used to generate networks for your tests!)

Surveys

- Brandt, Ron “Multigrid Solvers and Multilevel Optimization Strategies”, 2003
- Walshaw “Multilevel Refinement for Combinatorial Optimization”, 2008
- Buluc, Meyerhenke, S, Sanders, Schulz “Recent Advances in Graph Partitioning”, 2013
- Bartel et al. “An Experimental Evaluation of Multilevel Layout Methods”, 2011

The Minimum Workbound Problem

Goal: minimize over all π

$$wb(G, \pi) = \sum_i \max_{\substack{j \\ \pi(j) < \pi(i)}} w_{ij} (\pi(i) - \pi(j))^2$$

Generalization:

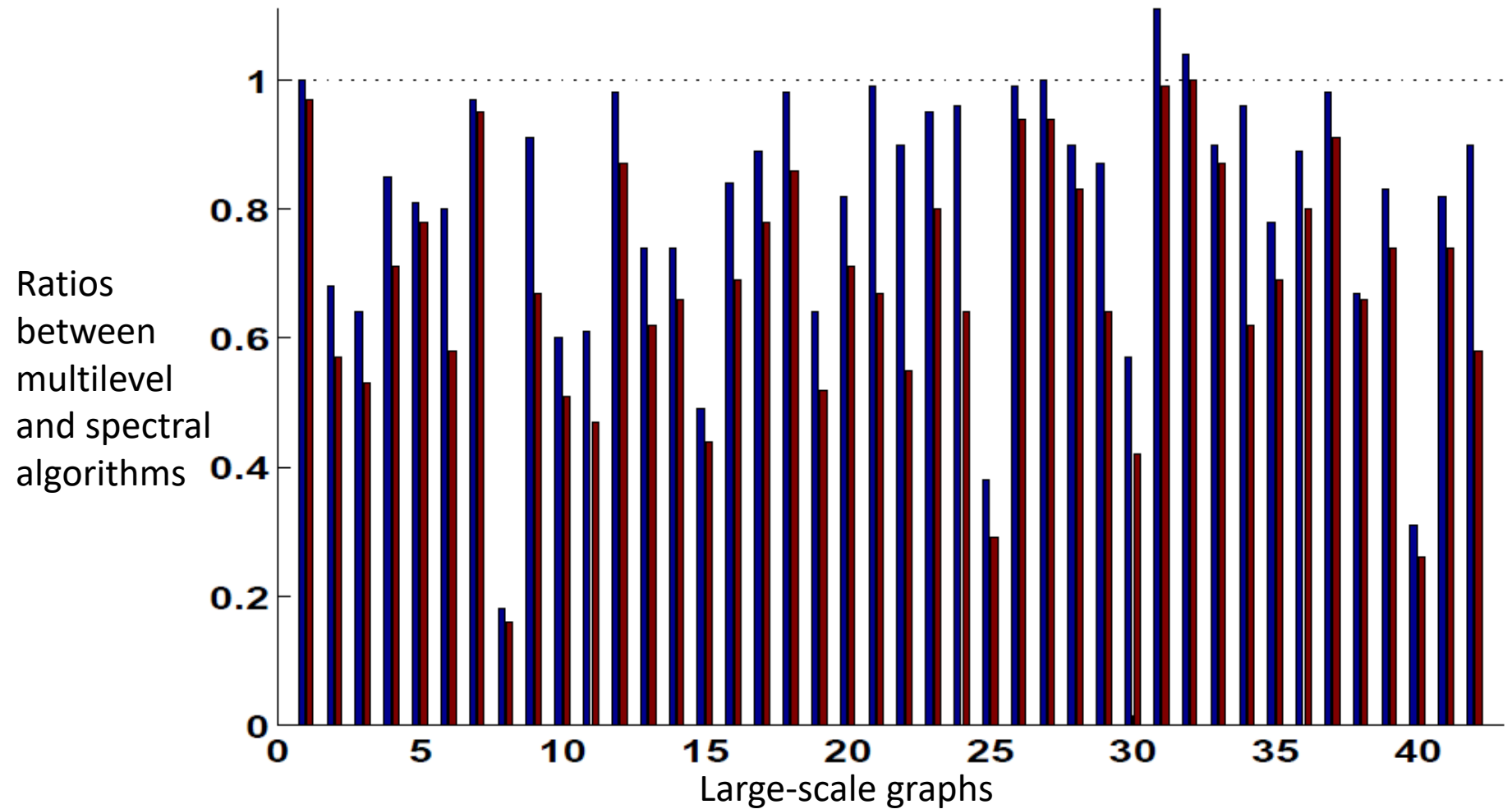
$$wb(G, x) = \sum_i \max_{j: x_j < x_i} w_{ij} (x_i - x_j)^2 \approx \sum_i \left(\sum_{j: x_j < x_i} w_{ij} (x_i - x_j)^p \right)^{2/p}$$

Window Minimization for the minimum workbound problem (Taylor exp.):

$$wb_p(W, \tilde{x}, \delta) \approx wb_p(W, \tilde{x}, \underline{0}) + \sum_{i \in W} \frac{\partial wb_p}{\partial \delta_i} (W, \tilde{x}, \underline{0}) \delta_i + \sum_{i, j \in W} \frac{\partial^2 wb_p}{\partial \delta_i \partial \delta_j} (W, \tilde{x}, \underline{0}) \delta_i \delta_j$$

Experimental Results: Minimum Workbound

[SRB] "Multilevel algorithms for linear ordering problems", 2008



Susceptible-Infected-Susceptible Model

The Kephart-White SIS model parameters:

S - number of susceptible nodes; I - number of infected nodes;

β - infection transmission rate; δ - rate of recovery from infection.

$$\begin{cases} \frac{dI}{dt} = \lambda S - \delta I \\ \frac{dS}{dt} = \delta I - \lambda S. \end{cases}$$

Chakrabarti et al. proposed a dynamical system of SIS

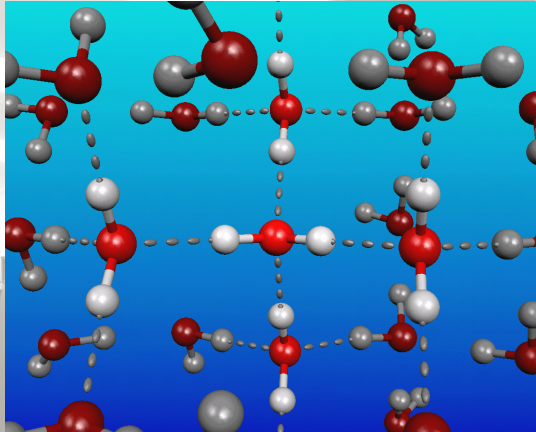
$$1 - \phi_{i,t} = (1 - \phi_{i,t-1})h_{i,t} + \delta\phi_{i,t-1}h_{i,t}, \quad i = 1 \dots |V|,$$

to describe the probability of keeping i in S , where

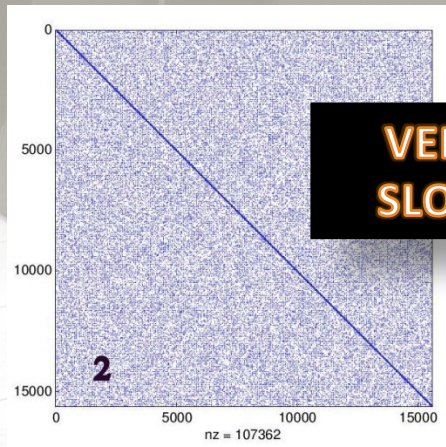
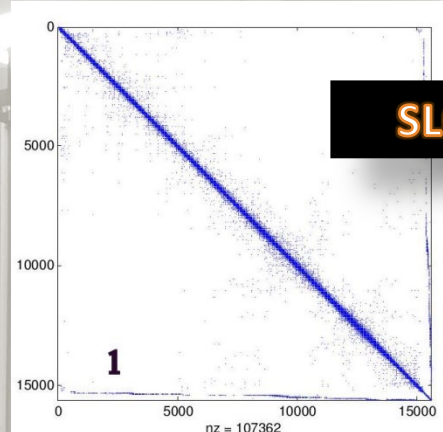
$$h_{i,t} = \prod_{j \in N(i)} (1 - p_{ij}\phi_{j,t-1}).$$

Epidemic threshold τ , a measure to predict when the infection outbreak disappears (comparable to β/δ).

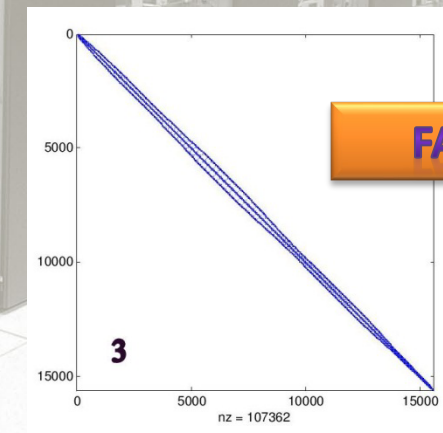
Physical system



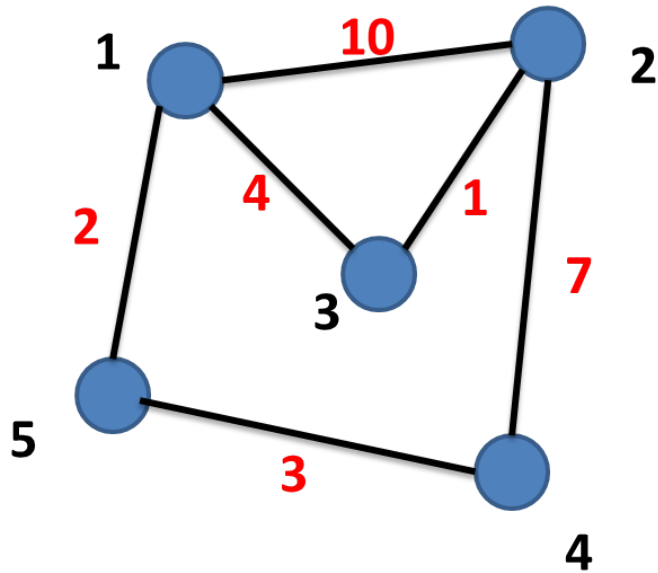
large system of equations
partially disordered



large system of equations
completely disordered



large system of equations
ordered to optimize calculations



Adjacency Matrix A

	1	2	3	4	5
1		10	4		2
2	10		1	7	
3	4	1			
4		7			3
5	2			3	

Laplacian L

	1	2	3	4	5
1	16	-10	-4		-2
2	-10	18	-1	-7	
3	-4	-1	5		
4		-7		10	-3
5	-2			-3	5

← real, symmetric matrices

↓ eigenvalues are real

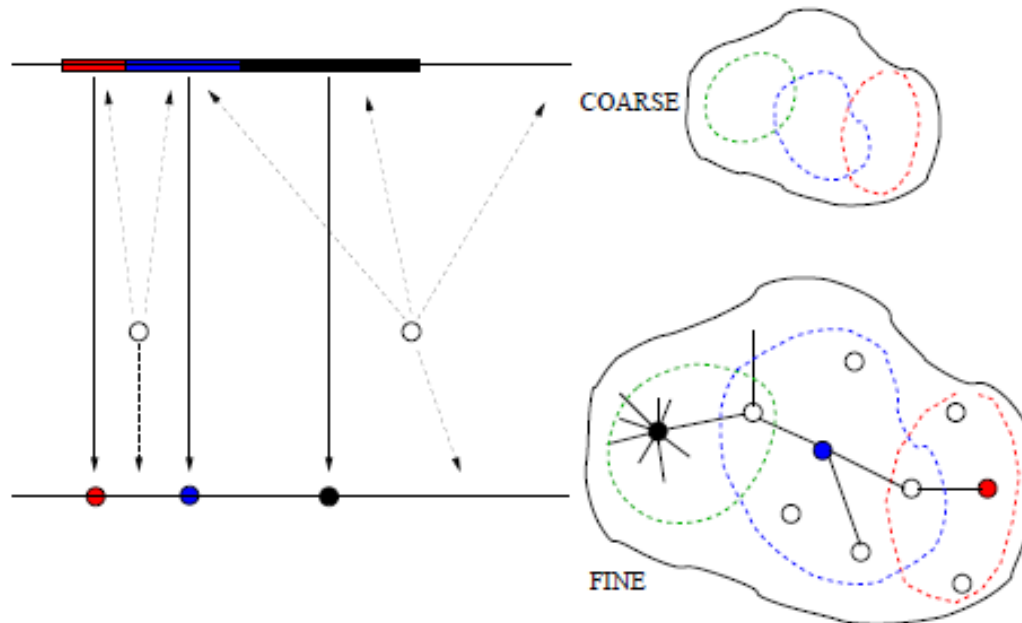
$$L_{ij} = -\omega_{ij}$$

$$L_{ii} = \sum_{ij \in E} \omega_{ij}$$

normalized Laplacian $\mathcal{L} = D^{-\frac{1}{2}} \cdot L \cdot D^{-\frac{1}{2}}$

Uncoarsening: Interpolation, Minimum p -sum Problem

1) Place the seeds according to their aggregates



2) Place other vertices by **minimizing** their local contribution to the total energy :

- $p = 1$: at their medians
- $p = 2$: at their weighted averages
- $p > 2$: solve minimization numerically

Relaxation

Two types of pointwise relaxation that improve current solution:

- **Compatible Relaxation: keep coarse vertices (seeds) invariant** minimizing the energy of other vertices one-by-one wrt to the problem,
- **Gauss-Seidel Relaxation: Improve all vertices.**

Initial legal coordinates $x_i, \forall i \in V$

for all $i \in V$ $y_i \leftarrow x_i$

for all $i \in F$ (*Compatible*) / $i \in V$ (*Gauss-Seidel*) **do**

$$y_i = \arg \min_{y_i} \begin{cases} |\sum_{y_j < y_i, j \in V} w_{ij} - \sum_{y_j > y_i, j \in V} w_{ij}|, & \text{if } p = 1 \\ \sum_{j \in V} y_j w_{ij} / \sum_{j \in V} w_{ij}, & \text{if } p = 2 \\ \sum_{j \in V} w_{ij} (y_i - y_j)^p, & \text{if } p > 2 \end{cases}$$

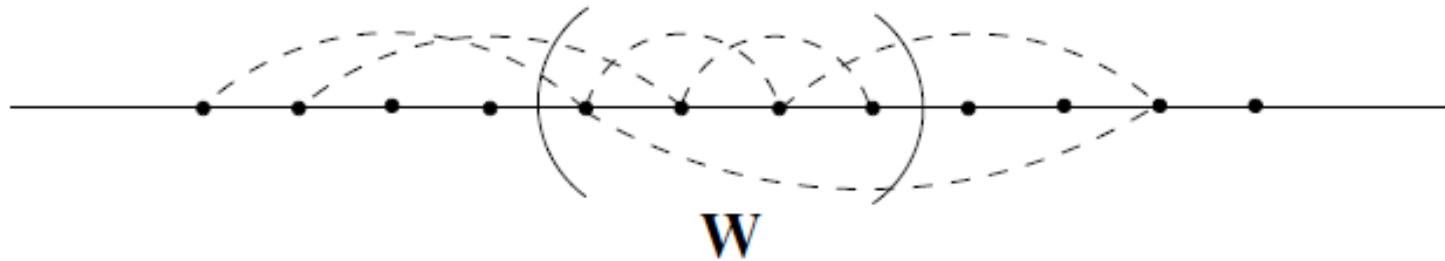
end

for all $i \in V$ $x_i = \frac{v_i}{2} + \sum_{y_k < y_i} v_k$

Uncoarsening: Local Refinement, $p=2$

Lemma: *Improving the ordering cost of W (a subset of consecutive vertices) cannot increase the cost of total ordering.*

Window minimization



$$\text{minimize } \sigma_2(W, \tilde{X}, \delta) = \sum_{i,j \in W} w_{ij} (\tilde{X}_i + \delta_i - \tilde{X}_j - \delta_j)^2 + \sum_{\substack{i \in W \\ j \notin W}} w_{ij} (\tilde{X}_i + \delta_i - \tilde{X}_j)^2$$

- \tilde{X} - current approximation
- δ - correction

Uncoarsening: Local Refinement, $p=2$

$$\text{minimize } \sigma_2(W, \tilde{x}, \delta) = \sum_{i,j \in W} w_{ij} (\tilde{x}_i + \delta_i - \tilde{x}_j - \delta_j)^2 + \sum_{\substack{i \in W \\ j \notin W}} w_{ij} (\tilde{x}_i + \delta_i - \tilde{x}_j)^2$$

To prevent the possible convergence of many coordinates to one point add

$$\sum_{i \in \mathfrak{W}} (\tilde{x}_i + \delta_i)^m v_i = \sum_{i \in \mathfrak{W}} \tilde{x}_i^m v_i, \quad m = 1, 2$$

Final system of equations

$$\begin{cases} \sum_{j \in \mathfrak{W}} w_{ij} (\delta_i - \delta_j) + \delta_i \sum_{j \notin \mathfrak{W}} w_{ij} + \lambda_1 v_i + \lambda_2 v_i \tilde{x}_i = \sum_j w_{ij} (\delta_i - \delta_j) \\ \sum_i \delta_i v_i = 0 \\ \sum_i \delta_i v_i \tilde{x}_i = 0 \end{cases}$$

Linear Arrangement: Spectral Approach

minimize over real x

subject to

$$E(x) = \sum_{i,j} w_{ij} (x_i - x_j)^2$$
$$\sum_i x_i^2 = 1, \quad \sum_i x_i = 0.$$



minimize over real x

subject to

where

$$E(x) = x^T A x$$
$$x^T B x = 1, \quad \sum_i x_i = 0$$
$$a_{ij} = -w_{ij}, \quad a_{ii} = \sum_j w_{ij}, \quad b_{ij} = \delta_{ij}$$



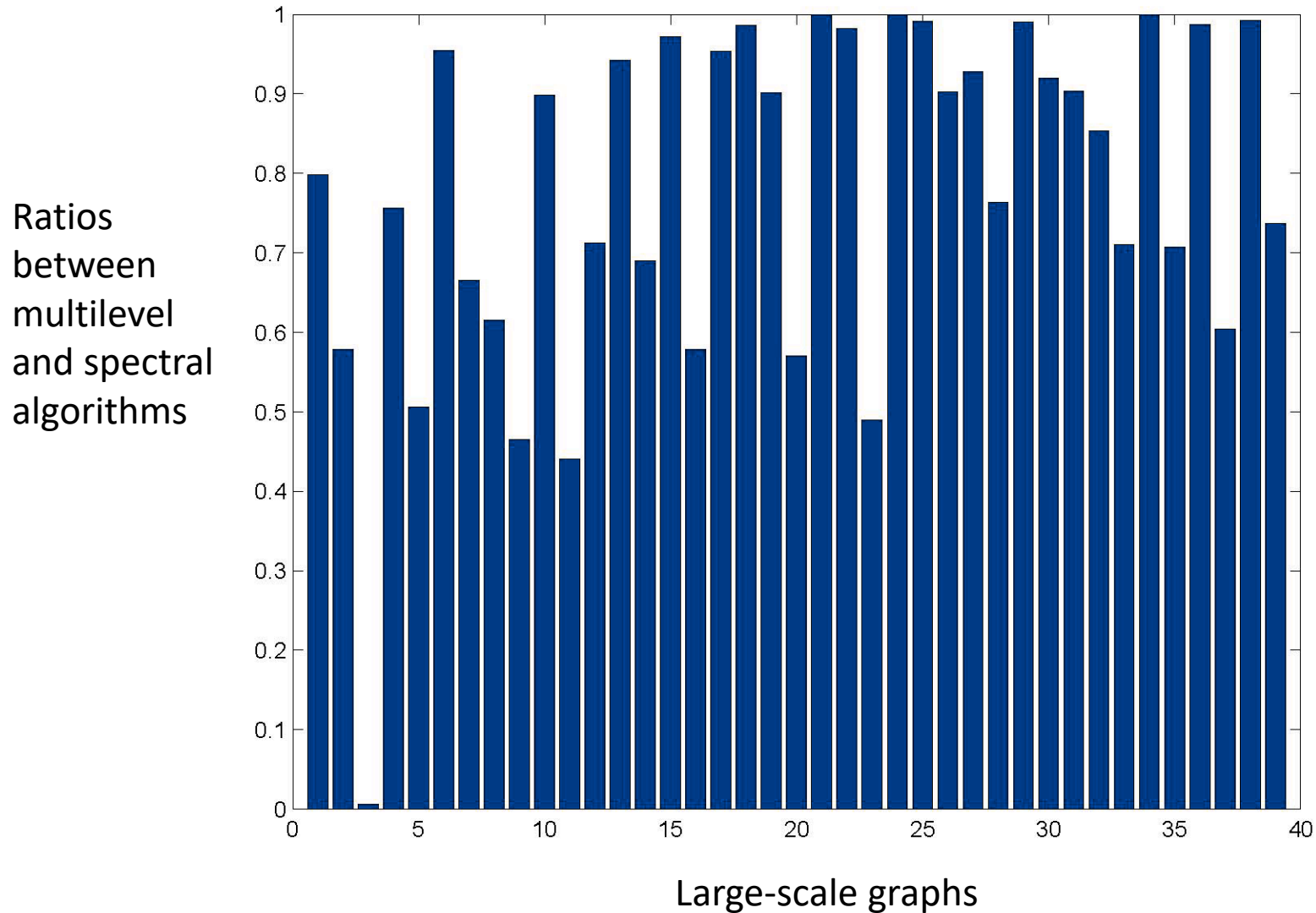
x is the second eigenvector of

$$A x = \lambda B x.$$

Heuristics: order the vertices according to the eigenvector of the second smallest eigenvalue.

Experimental Results: Linear Arrangement, $p=2$

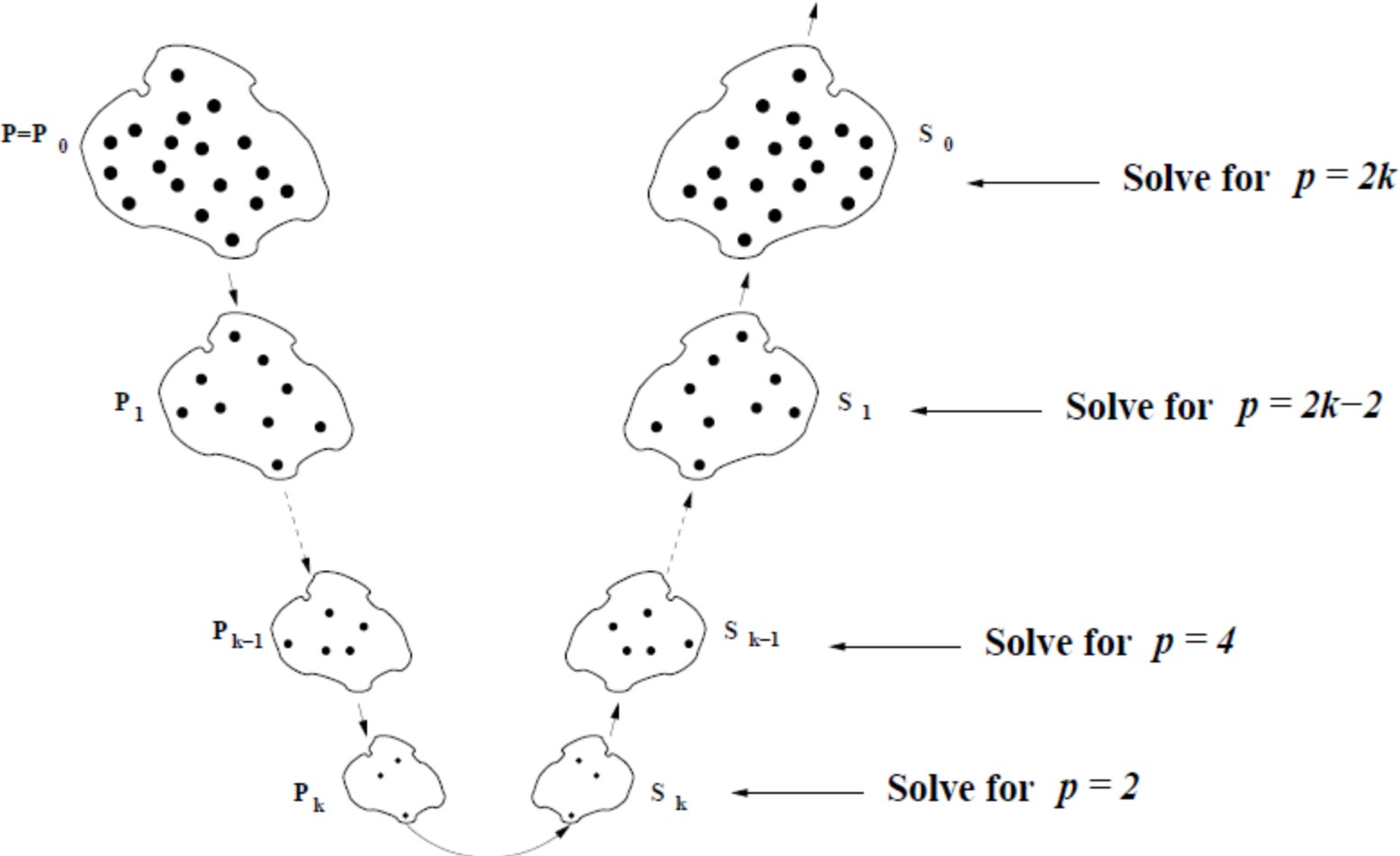
[SRB] "Multilevel algorithm for the minimum 2-sum problem", 2006



Linear Arrangement, Larger powers

POSTPROCESSING:

Additional iterations of Window Minimization with sequentially growing p



Linear Arrangement, Larger powers

- Define $\hat{w}_{ij} = w_{ij}(\tilde{x}_i - \tilde{x}_j)^{p-2}$
- Substitute w_{ij} with \hat{w}_{ij} in

minimize $\sigma_p(W, \tilde{x}, \delta) =$

$$= \sum_{i,j \in W} w_{ij}(\tilde{x}_i + \delta_i - \tilde{x}_j - \delta_j)^p + \sum_{\substack{i \in W \\ j \notin W}} w_{ij}(\tilde{x}_i + \delta_i - \tilde{x}_j)^p =$$

$$= \sum_{i,j \in W} \hat{w}_{ij}(\tilde{x}_i + \delta_i - \tilde{x}_j - \delta_j)^2 + \sum_{\substack{i \in W \\ j \notin W}} \hat{w}_{ij}(\tilde{x}_i + \delta_i - \tilde{x}_j)^2 \approx$$

$$\approx \hat{\sigma}_2(W, \tilde{x}, \delta)$$

Experimental Results: Linear Arrangement, $p=\infty$

[SRB] "Multilevel algorithms for linear ordering problems", 2008

