Set Connection Packet

- **Message Type 0x04**
- **Message Arg - # of Source Addresses in Subpacket Data**
- **Subpacket Length - # Bytes in Subpacket**

11 byte Header

- **Byte 0 of Source Address**
- **Byte 1 of Source Address (Most Significant)**
- **# of Connections from this Source Address**

- **Byte 0 of 20-bit Compartment Address**
- **Byte 1 of 20-bit Compartment Address**
- **Byte 2 of 20-bit Compartment Address (Most Significant)**
  - 2 bit Location
  - 4-bit Weight (2 bits in next byte)
  - 5-bit Delay
  - 1-bit Sample (1 - ON, Highest Bit)

- **Additional Connections**
- **Additional Source Addresses + Connections**

Note: Additional Connections are NOT additive and will overwrite connections set previously. All connections from a neuromorph must be specified in one block.