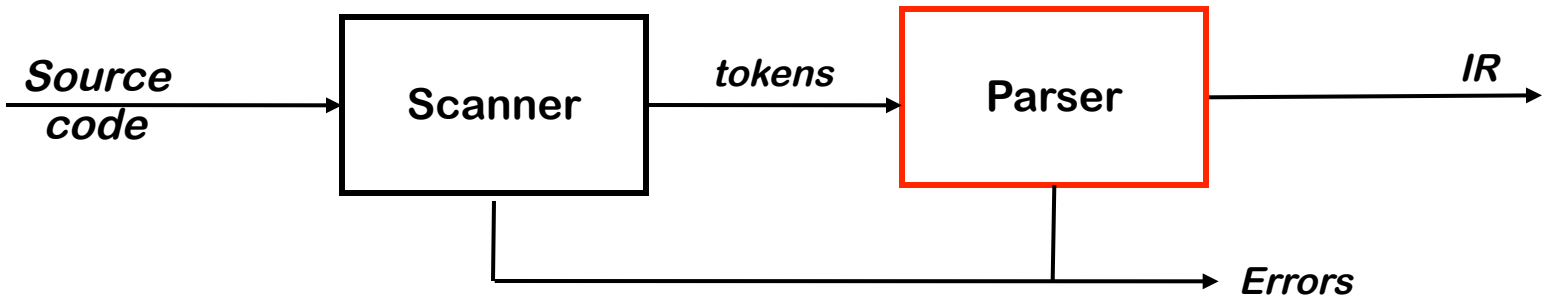
Introduction to Parsing

The Front End



Parser

- Checks the stream of words and their parts of speech (produced by the scanner) for grammatical correctness
- Builds an IR representation of the code

Think of this as the mathematics of diagramming sentences

The Study of Parsing

The process of discovering a *derivation* for some sentence

- Need a mathematical model of syntax — a grammar *G*
- Need an algorithm for testing membership in *L(G)*

Roadmap

1. Context-free grammars and derivations
2. Top-down parsing
   - → Hand-coded recursive descent parsers
3. Bottom-up parsing
   - → Generated LR(1) parsers

Specifying Syntax with a Grammar

Context-free syntax is specified with a context-free grammar (CFG)

SheepNoise → *SheepNoise* baa
| baa

This *CFG* defines the set of noises sheep normally make

Context-Free Grammar

It is written in a variant of Backus–Naur form, BNF notation

Formally, a grammar is a four tuple, $G = (S, NT, T, P)$

- S is the *start (or goal) symbol*
- NT is a set of *non-terminal symbols* *(syntactic variables)*
- T is a set of *terminal symbols* *(words)*
- P is a set of *productions* or *rewrite rules*

  Production rules follow format $NT \rightarrow (NT \cup T)^+$

Specifying Syntax with a Grammar

SheepNoise → *SheepNoise* baa
| baa

What are the:

S:

NT:

T:

P:

Specifying Syntax with a Grammar

SheepNoise → *SheepNoise* baa
| baa

What are the:

S: SheepNoise

NT: SheepNoise

T: baa

P: SheepNoise → SheepNoise baa

SheepNoise → baa

Deriving Syntax

We can use the *SheepNoise* grammar to create sentences

→ use the productions as *rewriting rules*

Rule	*Sentential Form*
-	*SheepNoise*
2	baa

Rule	*Sentential Form*
-	*SheepNoise*
1	*SheepNoise* baa
2	baa baa

And so on . . .

A More Useful Grammar

To explore the uses of CFGs, we need a more complex grammar

1	*Expr*	→	*Expr Op Expr*
2		|	number
3		|	id
4	*Op*	→	+
5		|	-
6		|	*
7		|	/

What are the NT and T?

Derivation Example

Rule	*Sentential Form*
—	*Expr*
1	*Expr Op Expr*
3	‹id,x› *Op Expr*
5	‹id,x› – *Expr*
1	‹id,x› – *Expr Op Expr*
2	‹id,x› – ‹num,2› *Op Expr*
6	‹id,x› – ‹num,2› * *Expr*
3	‹id,x› – ‹num,2› * ‹id,y›

- This sequence of rewrites is called a *derivation*
- Process of discovering a derivation is called *parsing*

We denote this derivation: *Expr* $\Rightarrow^*$ id – num * id

Derivations

- At each step, we choose a non-terminal to replace
- Different choices can lead to different derivations

Two derivations are of interest

- *Leftmost derivation* — replace leftmost NT at each step
- *Rightmost derivation* — replace rightmost NT at each step

The example on the preceding slide was a *leftmost* derivation

The Two Derivations for x – 2 * y

In both cases, *Expr* ⇒* id – num * id

- The two derivations produce different parse trees
- The parse trees imply different evaluation orders!

Rule	*Sentential Form*
—	*Expr*
1	*Expr Op Expr*
3	<id,x> *Op Expr*
5	<id,x> – *Expr*
1	<id,x> – *Expr Op Expr*
2	<id,x> – <num,2> *Op Expr*
6	<id,x> – <num,2> * *Expr*
3	<id,x> – <num,2> * <id,y>

Leftmost derivation

Rule	*Sentential Form*
—	*Expr*
1	*Expr Op Expr*
3	*Expr Op*<id,y>
6	*Expr* * <id,y>
1	*Expr Op Expr** <id,y>
2	*Expr Op*<num,2> * <id,y>
5	*Expr* – <num,2> * <id,y>
3	<id,x> – <num,2> * <id,y>

Rightmost derivation

Derivations and Parse Trees

Leftmost derivation

Rule	*Sentential Form*
—	*Expr*
1	*Expr Op Expr*
3	‹id,x› *Op Expr*
5	‹id,x› – *Expr*
1	‹id,x› – *Expr Op Expr*
2	‹id,x› – ‹num,2› *Op Expr*
6	‹id,x› – ‹num,2› * *Expr*
3	‹id,x› – ‹num,2› * ‹id,y›

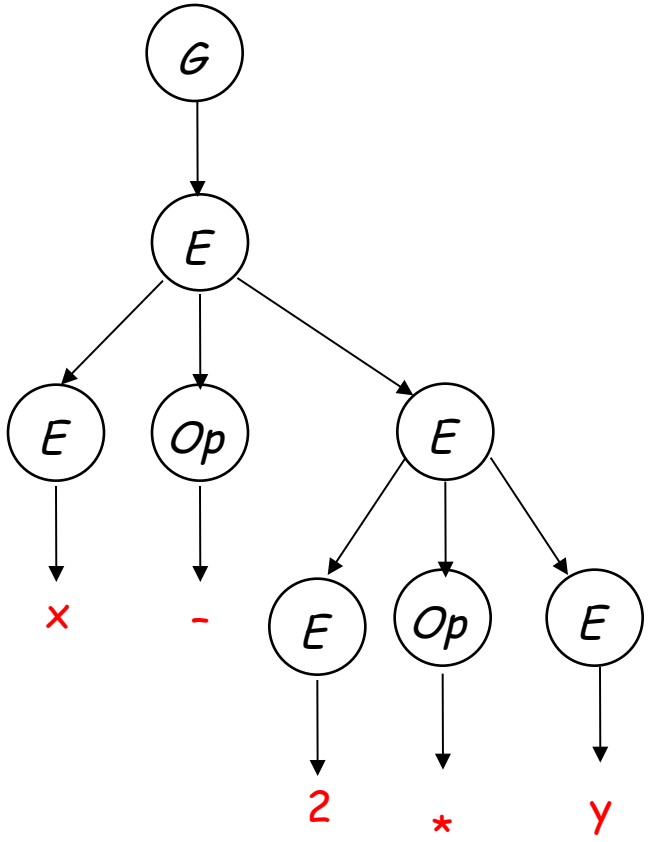
Let's do the parse tree on the board

This evaluates as x – (2 * y)

Derivations and Parse Trees

Leftmost derivation

Rule	*Sentential Form*
—	*Expr*
1	*Expr Op Expr*
3	‹id,x› *Op Expr*
5	‹id,x› – *Expr*
1	‹id,x› – *Expr Op Expr*
2	‹id,x› – ‹num,2› *Op Expr*
6	‹id,x› – ‹num,2› * *Expr*
3	‹id,x› – ‹num,2› * ‹id,y›



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Derivations and Parse Trees

Rightmost derivation

Rule	*Sentential Form*
—	*Expr*
1	*Expr Op Expr*
3	*Expr Op*<id,y>
6	*Expr* * <id,y>
1	*Expr Op Expr** <id,y>
2	*Expr Op*<num,2> * <id,y>
5	*Expr* – <num,2> * <id,y>
3	<id,x> – <num,2> * <id,y>

Let's do the parse tree on the board

This evaluates as (x – 2) * y

Derivations and Parse Trees

Rightmost derivation

Rule	*Sentential Form*
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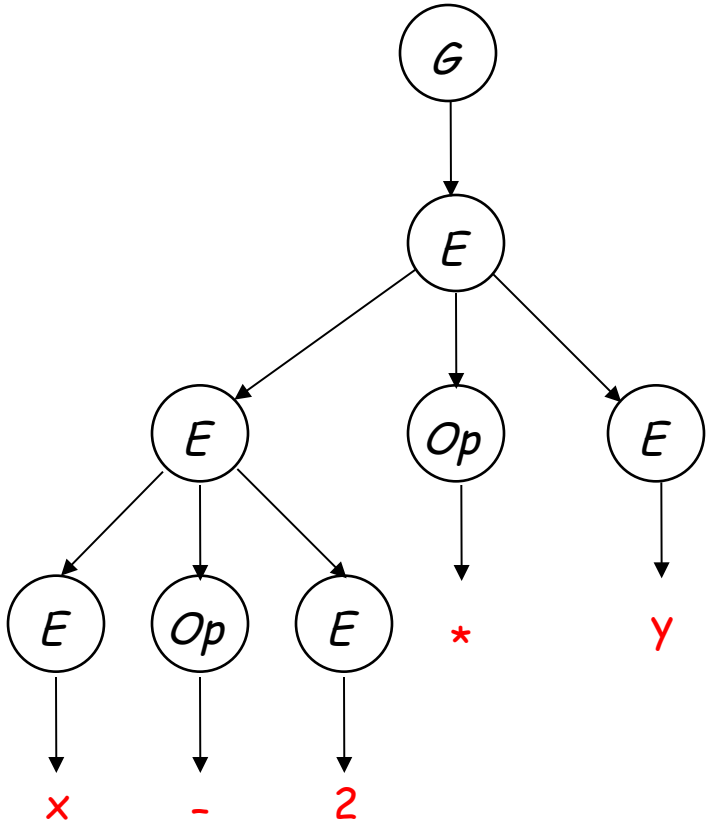

This evaluates as (x - 2) * y

Derivations and Precedence

These two derivations point out a problem with the grammar:

It has no notion of precedence, or implied order of evaluation

To add precedence

- Create a non-terminal for each *level of precedence*
- Isolate the corresponding part of the grammar
- Force the parser to recognize high precedence subexpressions first

For algebraic expressions

- Multiplication and division, first (*level one*)
- Subtraction and addition, next (*level two*)