



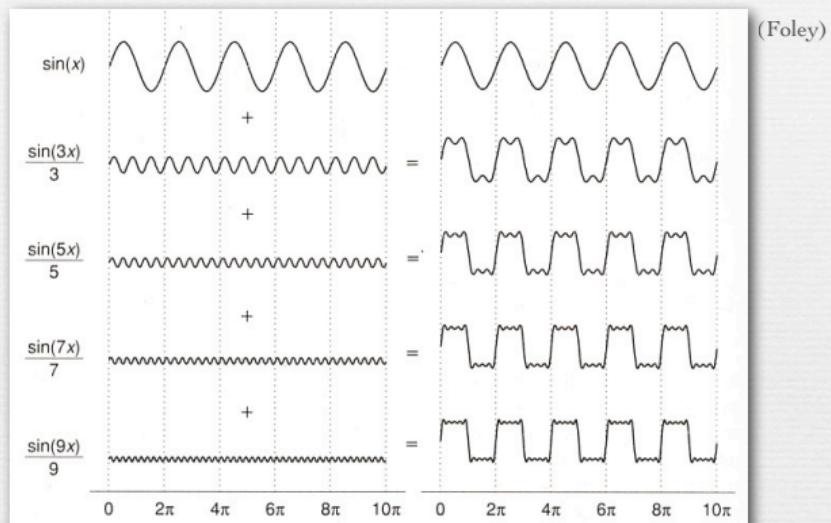
# ELEG404/604: Digital Imaging & Photography

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University of Delaware

Chapter II

# Frequency Representations



(Foley)

- ◆ a sum of sine waves, each of different wavelength (*frequency*) and height (*amplitude*), can approximate arbitrary functions
- ◆ to adjust horizontal position (*phase*), replace with cosine waves, or use a mixture of sine and cosine waves

# Frequency Representations

- ◆ Fourier series: any continuous, integrable, periodic function can be represented as an infinite series of sines and cosines

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} [a_n \cos(nx) + b_n \sin(nx)]$$

- ◆ a sum of sine waves, each of different wavelength (*frequency*) and height (*amplitude*), can approximate arbitrary functions
- ◆ to adjust horizontal position (*phase*), replace with cosine waves, or use a mixture of sine and cosine waves

# Fourier Analysis

The use of the Fourier Transform is of fundamental importance in the analysis and design of signal processing systems. Before we look into 2-D we first review 1-D Fourier analysis. In particular, recall that the 1-D Fourier Transform of a signal is:

$$G(u) = \int_{-\infty}^{\infty} g(t)e^{-j2\pi ut} du$$

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$g(t) \leftrightarrow G(u)$  is the Fourier Transform pair

The Fourier Transform pair satisfies several useful properties:

(a) *Scaling*       $g(t/T) \leftrightarrow TG(uT)$

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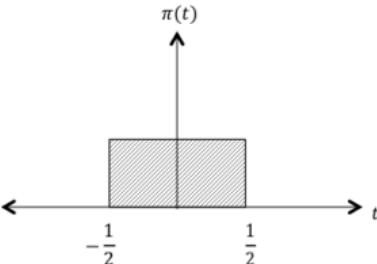
(d) *Linearity*       $ag(t) + bh(t) \leftrightarrow aG(u) + bH(u)$

(e) *Convolution*     $g(t) * h(t) \leftrightarrow G(u)H(u)$

# Common 1-D Transforms:

Common 1-Dimensional transforms:

$$\pi(t) = rect(t) = \begin{cases} 1 & |t| < \frac{1}{2} \\ 0 & \text{else} \end{cases}$$

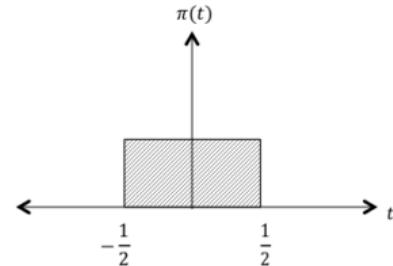


$$rect(t) \leftrightarrow sinc(u) = \frac{\sin\pi u}{\pi u}$$

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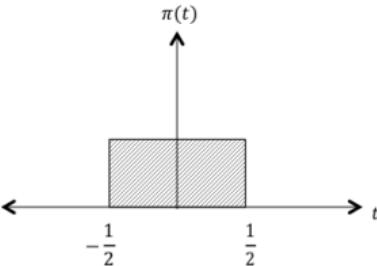


$$\begin{array}{ll} rect(t) & \leftrightarrow sinc(u) = \frac{\sin \pi u}{\pi u} \\ \delta(t) & \leftrightarrow 1 \end{array}$$

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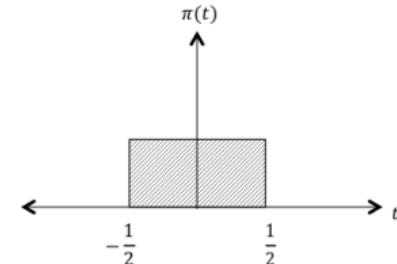


$$\begin{array}{ll} rect(t) & \leftrightarrow sinc(u) = \frac{\sin \pi u}{\pi u} \\ \delta(t) & \leftrightarrow 1 \\ e^{-\alpha|t|} \alpha > 0 & \leftrightarrow \frac{2\alpha}{\alpha^2 + (2\pi u)^2} \end{array}$$

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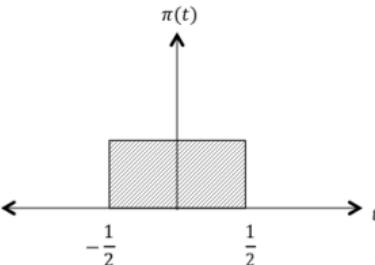
$$e^{-\alpha|t|}, \alpha > 0 \leftrightarrow \frac{2\alpha}{\alpha^2 + (2\pi u)^2}$$

$$\sum_{m=-\infty}^{\infty} \delta(t - mT) \leftrightarrow \frac{1}{T} \sum_{m=-\infty}^{\infty} \delta(u - \frac{m}{T})$$

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$$\sum_{m=-\infty}^{\infty} \delta(t - mT) \leftrightarrow \frac{1}{T} \sum_{m=-\infty}^{\infty} \delta(u - \frac{m}{T})$$

$$\cos(2\pi u_0 t) \leftrightarrow \frac{1}{2} [\delta(u - u_0) + \delta(u + u_0)]$$

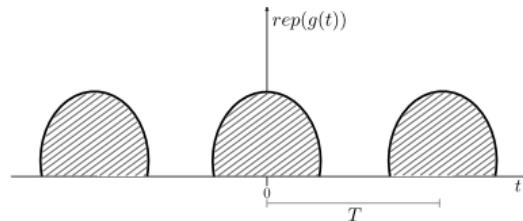
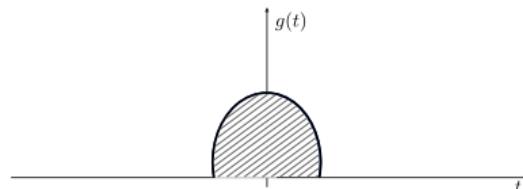
Example

We know:

$$\sum_{m=-\infty}^{\infty} \delta(t-m) \leftrightarrow \frac{1}{T} \sum_m \delta(u - \frac{m}{T})$$

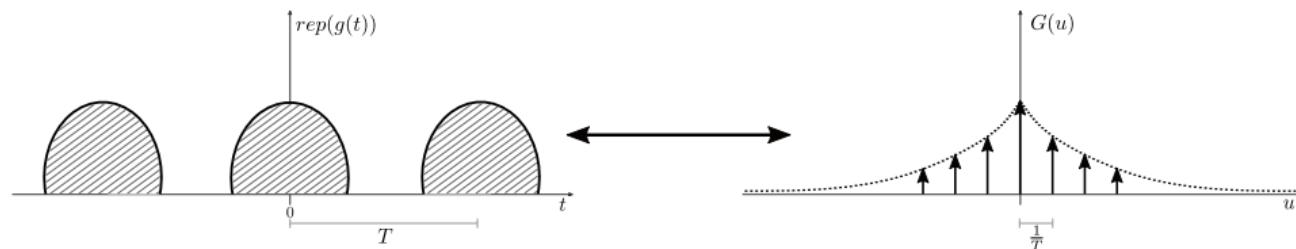
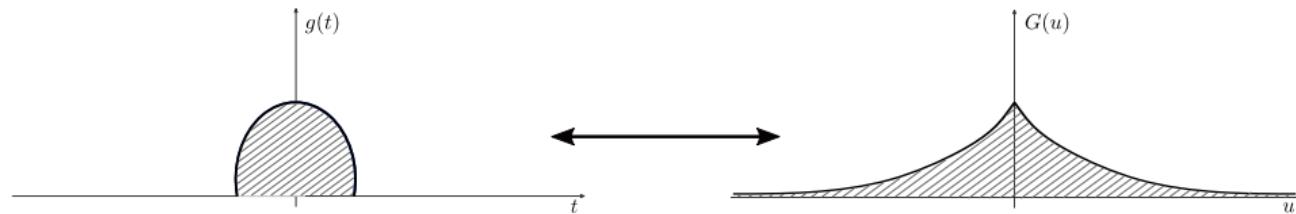
Ok, now we look at:

$$\begin{aligned}\text{rep}_T(g(t)) &= \sum_m g(t-mT) \\ &= g(t) \sum_m \delta(t-mT)\end{aligned}$$



The Fourier Transform of  $\text{rep}_T(g(t))$  is then

$$\begin{aligned} F\{\text{rep}_T(g(t))\} &= F\{g(t) \circledast \sum_m \delta(t - mT)\} \\ &= G(u) \frac{1}{T} \sum_m \delta(u - \frac{m}{T}) \\ &= \frac{1}{T} \sum_m G(\frac{m}{T}) \delta(u - \frac{m}{T}) \\ &= \frac{1}{T} \text{comb}_{\frac{1}{T}} [G(u)] \end{aligned}$$



hence;

$$\text{rep}_T[g(t)] = g(t) * \frac{1}{T} \sum_n e^{(j2\pi n u_0 t)}$$

Taking Fourier Transforms:

$$\begin{aligned} F\{\text{rep}_T[g(t)]\} &= G(u) \cdot \frac{1}{T} \sum_{n=-\infty}^{\infty} \delta(u - \frac{n}{T}) \\ &= \frac{1}{T} \sum_n G(u) \delta(u - \frac{n}{T}) \end{aligned}$$

hence;

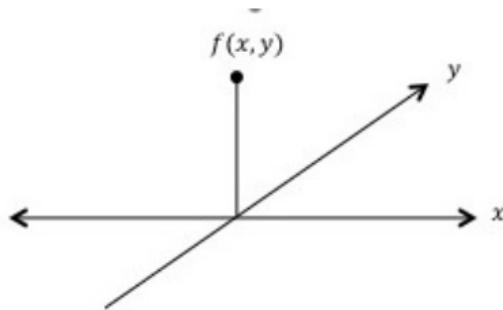
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Taking Fourier Transforms:

$$\begin{aligned} F\{\text{rep}_T[g(t)]\} &= G(u) \cdot \frac{1}{T} \sum_{n=-\infty}^{\infty} \delta(u - \frac{n}{T}) \\ &= \frac{1}{T} \sum_n G(u) \delta(u - \frac{n}{T}) \\ &= \frac{1}{T} \sum_{n=-\infty}^{\infty} G(\frac{n}{T}) \delta(u - \frac{n}{T}) \\ &= \frac{1}{T} \text{comb}_{\frac{1}{T}}[G(u)] \end{aligned}$$

## 2-Dimensional Systems

In 2-Dimensions the input and output of a system are functions of 2 independent variables. For instance, in image processing, the variables are the spatial coordinates  $(x,y)$  and the value of the function is the intensity of the image at that point.



The impulse response  $\delta(x,y) \rightarrow \boxed{\text{System}} \rightarrow h(x,y)$  characterizes the output for any other input  $\ell(x,y)$ : [linear-time inv.]

$$\begin{aligned}\ell(x,y) \rightarrow \boxed{\text{System}} \rightarrow g(x,y) &= h(x,y) * \ell(x,y) \\ &= \int \int_{-\infty}^{\infty} h(x-\sigma, y-\beta) \ell(\sigma, \beta) d\sigma d\beta\end{aligned}$$

## Continuous-Space Fourier-Transform

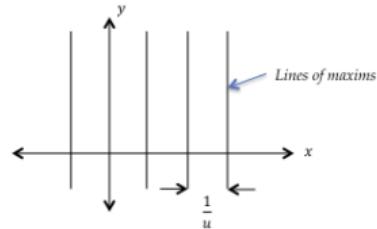
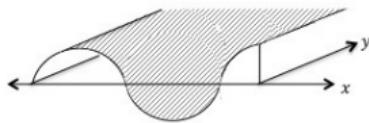
The 2-D Fourier transform pair is:

$$\begin{aligned} g(x, y) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(u, v) e^{j2\pi(ux+vy)} du dv \\ G(u, v) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(x, y) e^{-j2\pi(ux+vy)} dx dy \end{aligned}$$

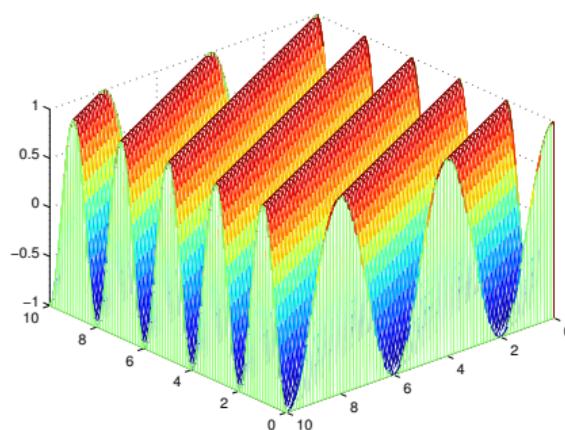
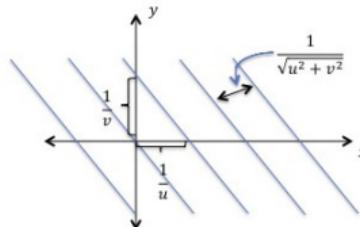
The idea is to superimpose infinite terms of the form  $\cos 2\pi(ux + vy)$  to form any 2-D image, where lines of constant amplitude are given by:

$$2\pi(ux + vy) = k$$

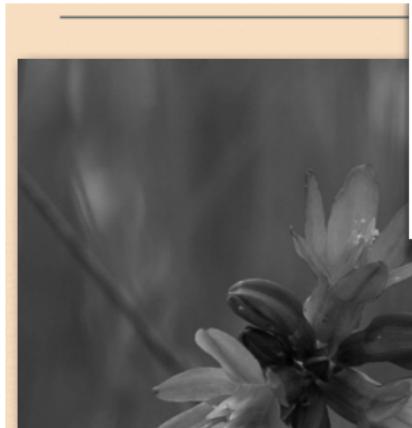
Example:  $v = 0$  (vertical frequency is zero)  $\rightarrow \cos 2\pi(ux + 0)$



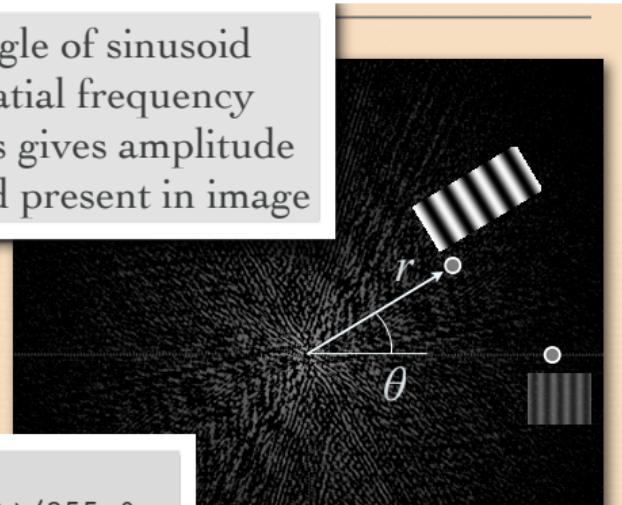
In general,  $\cos 2\pi(ux + vy)$  has patterns like this



# Fourier Transforms of Images



- $\theta$  gives angle of sinusoid
- $r$  gives spatial frequency
- brightness gives amplitude of sinusoid present in image



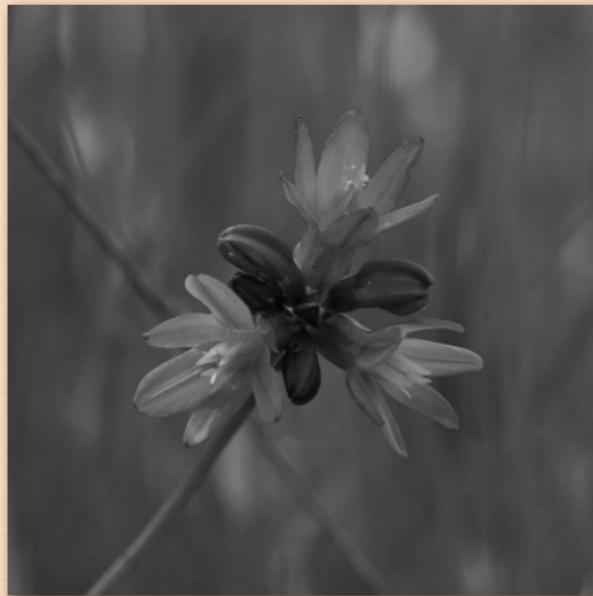
```
% In Matlab:  
image = double(imread('flower.tif'))/255.0;  
fourier = fftshift(fft2(ifftshift(image)));  
ffttimage = log(max(real(fourier),0.0))/20.0;
```

complete spectrum  
is two images -  
sines and cosines

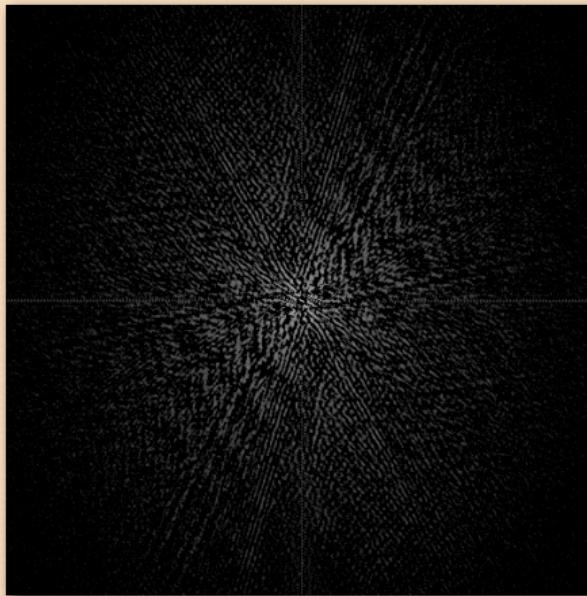
image

spectrum

# A Typical Photograph

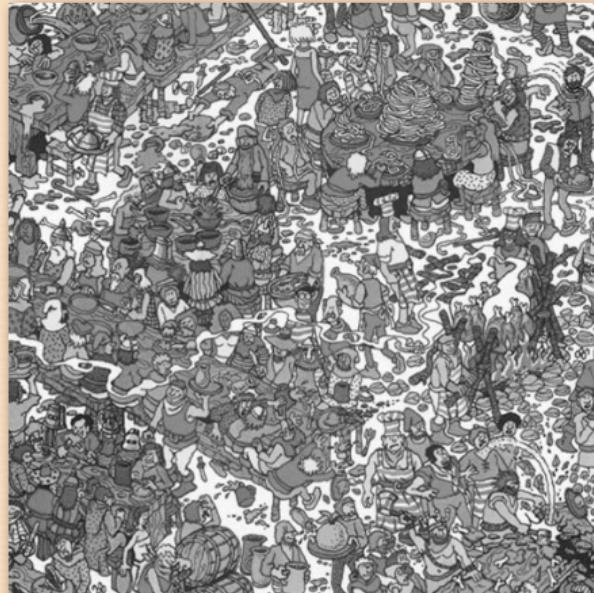


image

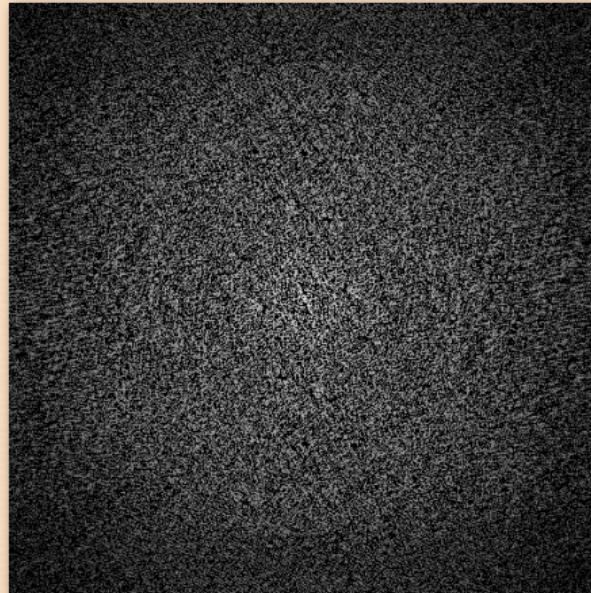


spectrum

# An Image with Higher Frequencies

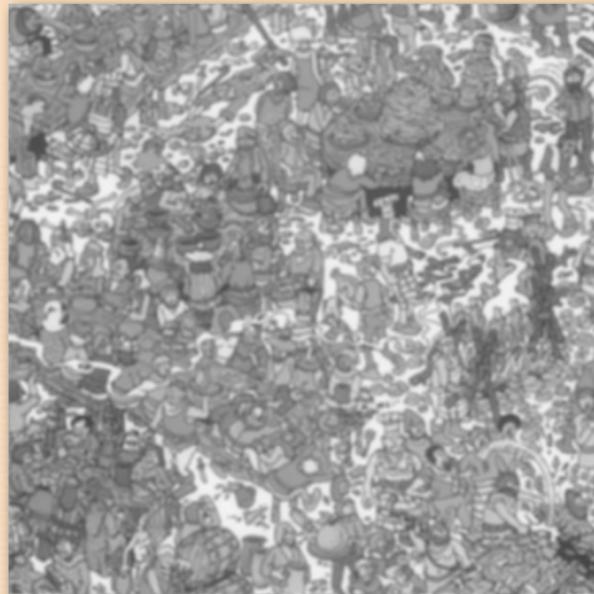


image

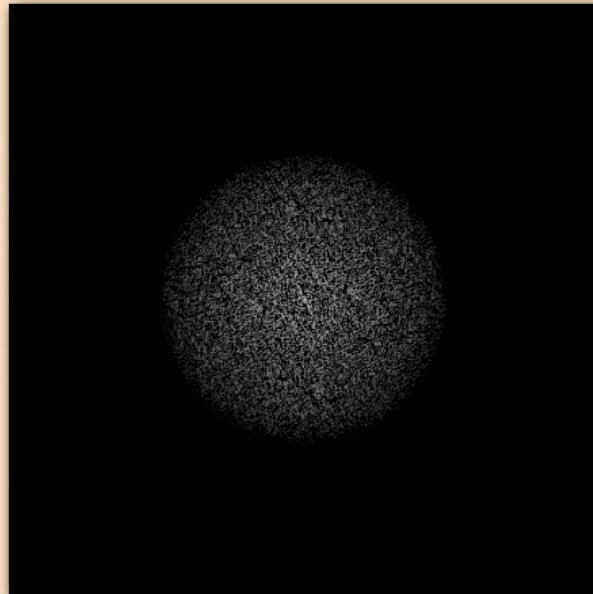


spectrum

# Blurring in the Fourier Domain

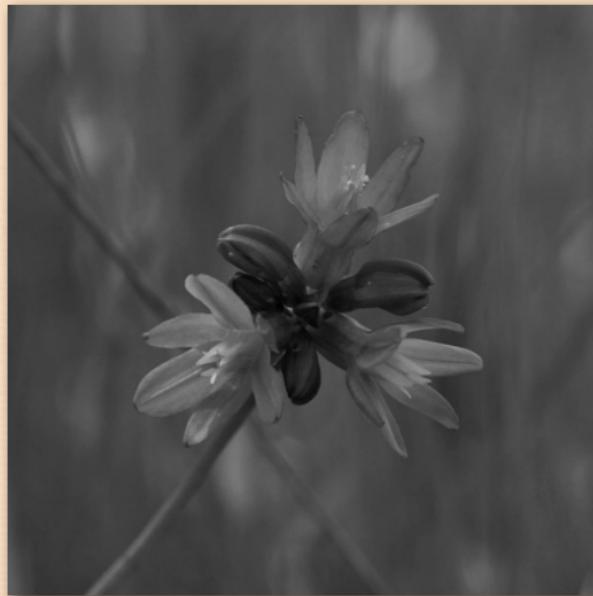


image

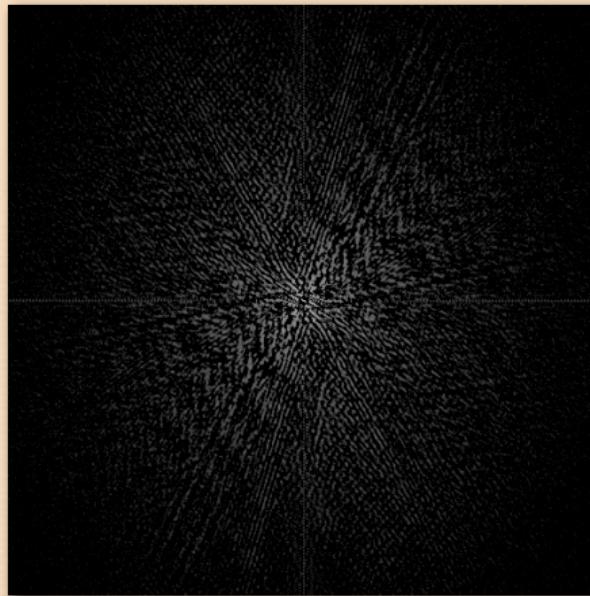


spectrum

# Original Flower



image

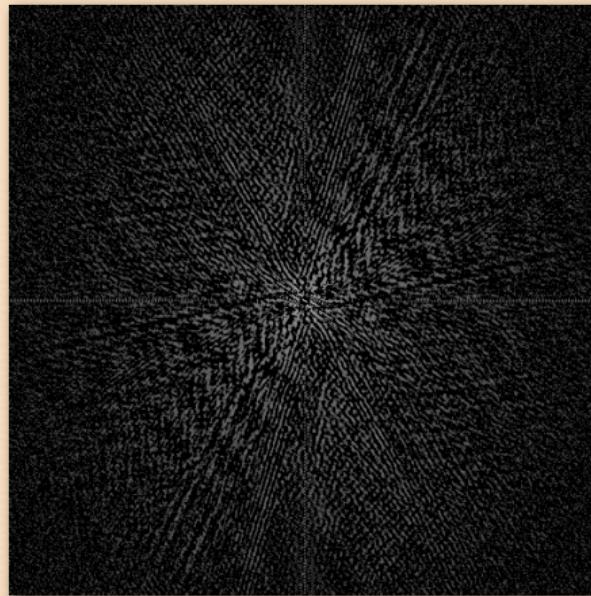


spectrum

# Sharpening in the Fourier Domain

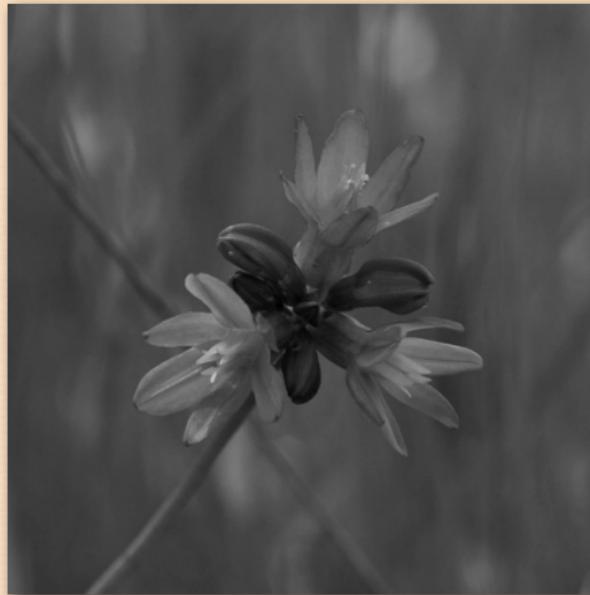


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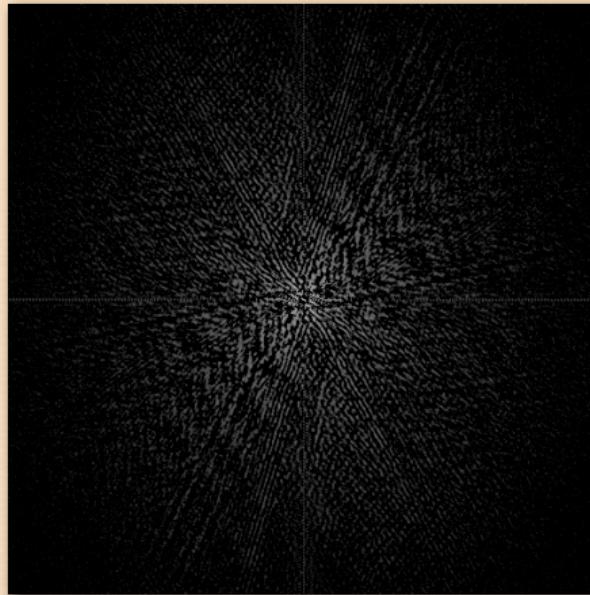


spectrum

# What Does this Filtering Operation Do?



image

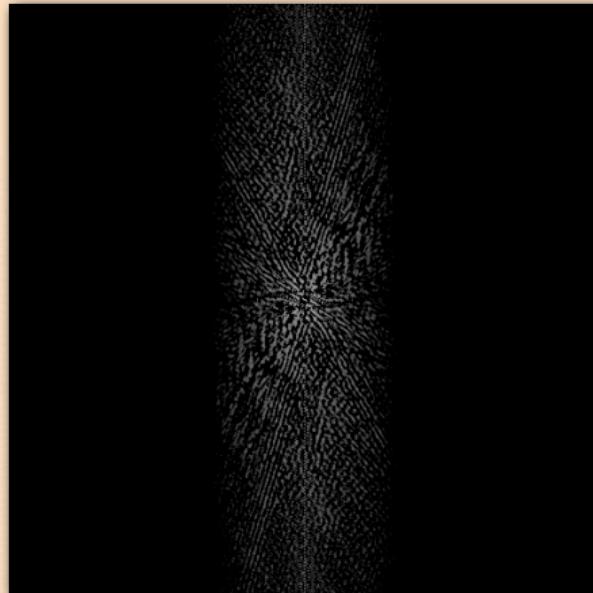


spectrum

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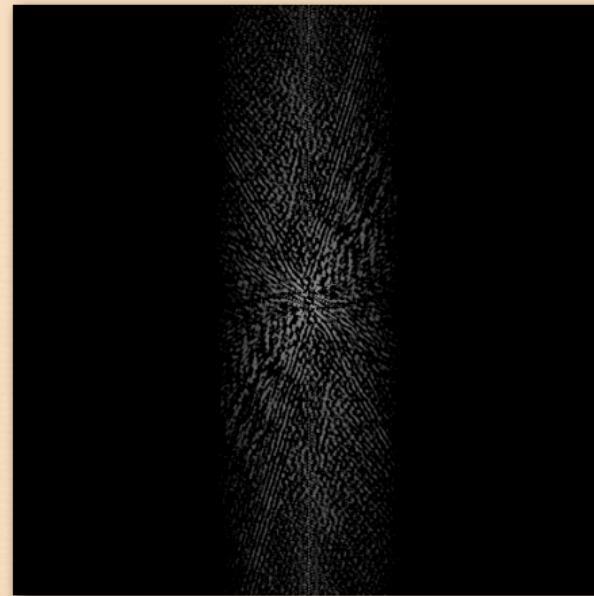


spectrum

# Blurring in $x$ , sharpening in $y$



image

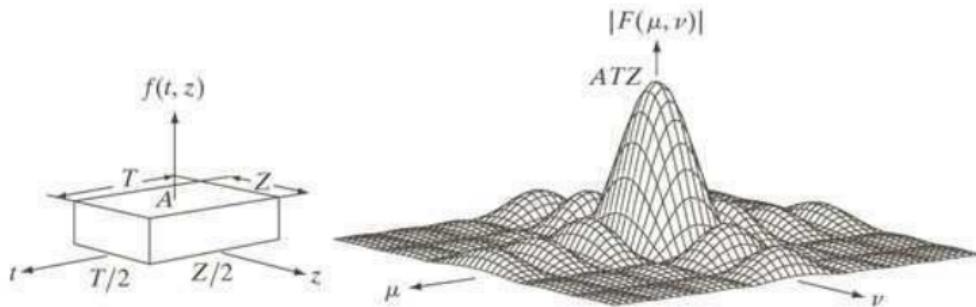


spectrum

argh, astigmatism!

Example: Find the Fourier transform of  $\text{rect}[x, y] = \text{rect}[x]\text{rect}[y]$

$$\begin{aligned} G(u, v) &= \int \text{rect}(x) e^{-j2\pi ux} dx \int \text{rect}(y) e^{-j2\pi vy} dy \\ G(u, v) &= \text{sinc}(u)\text{sinc}(v) \end{aligned}$$



# Common 2-Dimensional Functions

$$1) \text{ rect}[x,y] = \text{rect}[x]\text{rect}[y] = f(x,y) = \begin{cases} 1 & |x|, |y| < \frac{1}{2} \\ 0 & \text{else} \end{cases}$$

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# Common 2-Dimensional Functions

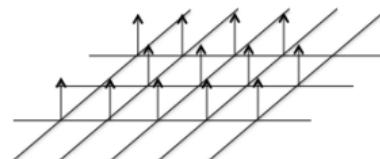
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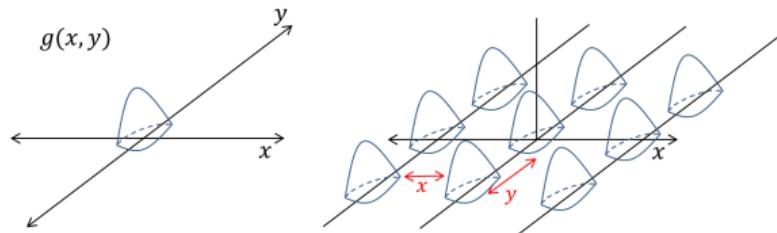
$$3) \text{comb}[x,y] = \sum_{m=-\infty}^{\infty} \sum_{n=-\infty}^{\infty} \delta(x-m, y-n)$$

where,

$$\delta(x-m, Y-n) = \delta(x-m)\delta(y-n)$$



$$4) \text{ rep}_{XY}[g(x,y)] = \sum_m \sum_n g(x - mX, y - nY)$$

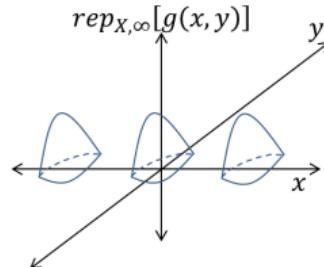
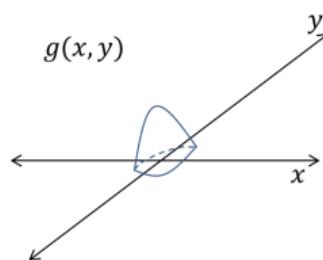


$$\begin{aligned} 5) \quad \text{comb}_{XY}[g(x,y)] &= \sum_m \sum_n g(mX, nY) \delta(x - mX, y - nY) \\ &= g(x, y) \sum_m \sum_n \delta(x - mX, y - nY) \end{aligned}$$

Some notation:

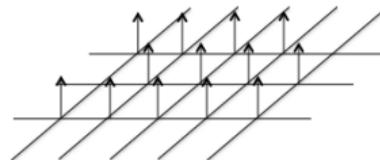
$$\text{rep}_{X,\infty}[g(x,y)] = \sum_k g(x - kX, y)$$

$$\text{rep}_{\infty,Y}[g(x,y)] = \sum_k g(x, y - kY)$$



Example: 1. Take F.T of

$$\begin{aligned}\text{comb}[x, y] &= \sum_m \sum_n \delta(x - m, y - n) \\ &= \sum_m \sum_n \delta(x - m) \delta(y - n)\end{aligned}$$



$$\begin{aligned}Fourier\{\text{comb}[x,y]\} &= F\left\{\sum_n \delta(x-m) \sum_m \delta(y-n)\right\} \\&= \sum \delta(u-m) \sum \delta(v-n) \\&= \text{comb}[u,v]\end{aligned}$$

$$\text{comb}[x,y] \longleftrightarrow \text{comb}[u,v]$$

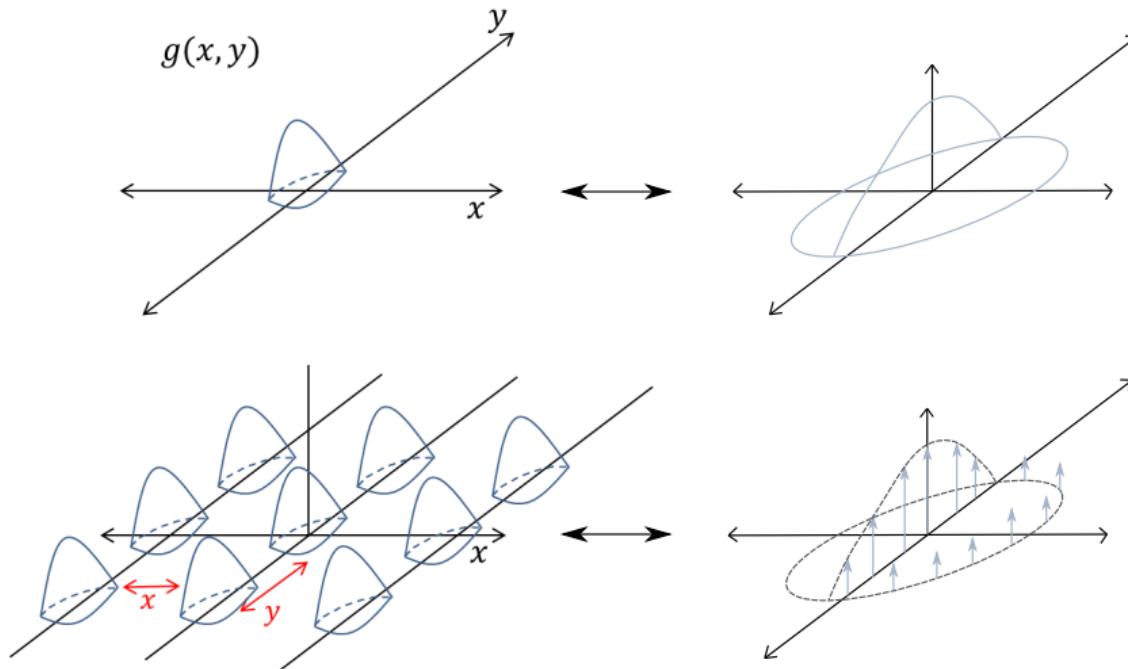
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$$\text{comb}[x,y] \longleftrightarrow \text{comb}[u,v]$$

In general

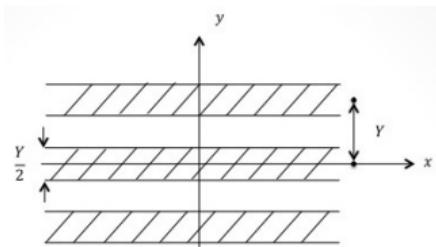
$$\text{comb}_{XY}[x,y] \longleftrightarrow \frac{1}{X} \frac{1}{Y} \text{comb}_{\frac{1}{X} \frac{1}{Y}}[u,v]$$

$$\begin{aligned}rep_{XY}[g(x,y)] &= g(x,y) * comb_{XY}[x,y] \\ \therefore F[rep()] &= G(u,v) \cdot \frac{1}{X} \frac{1}{Y} \sum_{mn} \delta\left(u - \frac{m}{X}, v - \frac{n}{Y}\right) \\ &= \frac{1}{XY} \sum \sum G\left(\frac{m}{X}, \frac{n}{Y}\right) \delta\left(u - \frac{m}{X}, v - \frac{n}{Y}\right) \\ &= \frac{1}{XY} \text{comb}_{\frac{1}{X} \frac{1}{Y}}[G(u,v)]\end{aligned}$$



Example: Take F.T of

$$rep_{\infty, Y}[\text{rect}(2y/Y)]$$

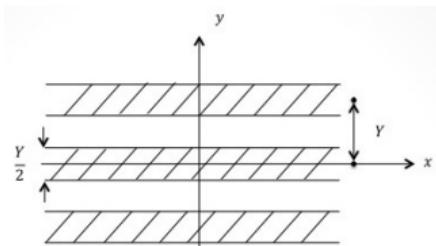


note:

$$\text{rect}[2y/Y] = \begin{cases} 1 & \text{rect}[2y/Y] \\ \uparrow & \uparrow \\ \text{function of } x & \text{function of } y \end{cases}$$

Example: Take F.T of

$$rep_{\infty, Y}[\text{rect}(2y/Y)]$$



note:

$$\text{rect}[2y/Y] = 1 \quad \text{rect}[2y/Y]$$

$$\uparrow \qquad \uparrow$$

function of  $x$     function of  $y$

$$1 \longleftrightarrow \delta(u)$$

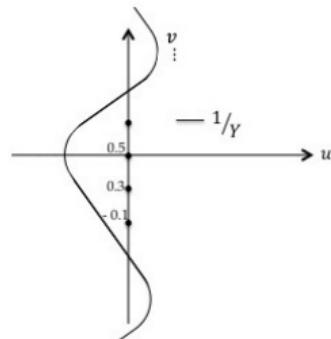
$$\text{rect}[2y/Y] \longleftrightarrow \frac{Y}{2} \text{sinc}\left[\frac{Y}{2}v\right]$$

hence,

$$\begin{aligned} 1 \cdot \text{rect}[2y/Y] &\longleftrightarrow \delta(u) \frac{Y}{2} \text{sinc}\left[\frac{Y}{2}v\right] \\ \text{So, } G(u, v) &= \frac{1}{Y} \text{comb}_{\frac{1}{Y}} \left[ \delta(u) \frac{Y}{2} \text{sinc}\left[\frac{Y}{2}v\right] \right] \end{aligned}$$

or

$$G(u, v) = \delta(u) \left( \frac{1}{2} \sum_k \text{sinc}\left[\frac{k}{2}\right] \delta(v - \frac{k}{Y}) \right)$$



EX3

$$g(x, y) = \cos[2\pi(x + y)]$$

$$\delta(x, y) \longleftrightarrow 1$$

$$\delta(x + 1, y + 1) \longleftrightarrow e^{j2\pi(u + v)}$$

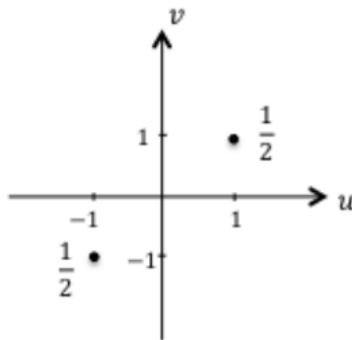
$$e^{j2\pi[x+y]} \longleftrightarrow \delta(-u + 1, -v + 1) \quad \text{duality}$$

$$= \delta(u - 1, v - 1) \quad \text{even function}$$

$$\text{Similarity } e^{-j2\pi[x+y]} \longleftrightarrow \delta(u+1, v+1)$$

⋮

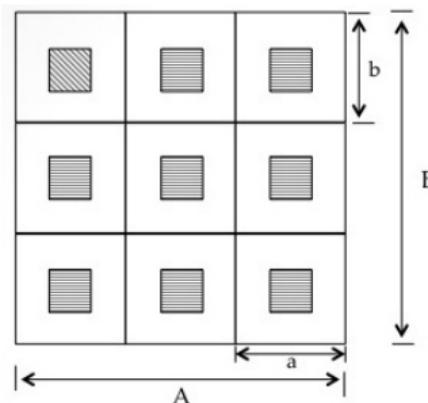
$$\cos[2\pi(x+y)] \longleftrightarrow \frac{1}{2}[\delta(u-1, v-1) + \delta(u+1, v+1)]$$



## Example Spectrum of block.

### Recall

- ▶  $\text{rect}[x, y] \leftrightarrow \text{sinc}(u, v)$
- ▶  $\delta(x, y) \leftrightarrow 1$
- ▶  $\text{rep}_{X,Y}[g(x, y)] \leftrightarrow \frac{1}{XY} \text{comb}_{\frac{1}{X} \frac{1}{Y}}[G(u, v)]$



Approach 1: Sum of F.T of each term but easier next way.

Approach 2:

Consider  $\text{rect}\left[\frac{x}{c}, \frac{y}{d}\right]$

From 1.  $\text{rect}\left[\frac{x}{c}, \frac{y}{d}\right] \longleftrightarrow cd \text{ sinc}[cu, dv]$

$rep_{ab}[\text{rect}\left[\frac{x}{c}, \frac{y}{d}\right]] \longleftrightarrow \left(\frac{cd}{ab}\right) \text{comb}_{\frac{1}{a}, \frac{1}{b}} [\text{sinc}[cu, dv]]$   
infinite pattern transform

Approach 2:

Consider  $\text{rect}[\frac{x}{c}, \frac{y}{d}]$

From 1.  $\text{rect}[\frac{x}{c}, \frac{y}{d}] \longleftrightarrow cd \text{sinc}[cu, dv]$

$$\text{rep}_{ab}[\text{rect}[\frac{x}{c}, \frac{y}{d}]] \longleftrightarrow (\frac{cd}{ab}) \text{comb}_{\frac{1}{a}, \frac{1}{b}} [\text{sinc}[cu, dv]]$$

infinite pattern transform

So:

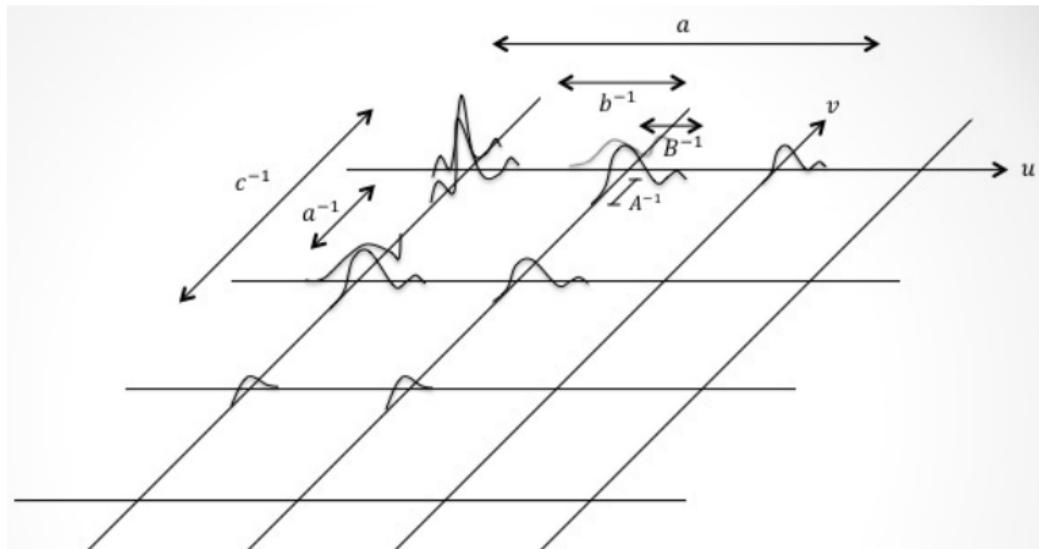
$$g(x, y) = \text{rep}_{a,b}[\text{rect}(\frac{x}{c}, \frac{y}{d})] \text{rect}(\frac{x}{A}, \frac{y}{B})$$

So  $(x \longleftrightarrow *)$

$$G(u, v) = (\frac{cd}{ab}) \text{comb}_{\frac{1}{a}, \frac{1}{b}} [\text{sinc}(cu, dv)] * AB \text{sinc}[Au, Bv]$$

To see what this is, let's write it out.

$$\begin{aligned} G(u, v) &= \left( \frac{ABcd}{ab} \right) \sum_m \sum_n \operatorname{sinc} \left( \frac{cm}{a}, \frac{dn}{b} \right) \delta \left( u - \frac{m}{a}, v - \frac{n}{b} \right) * \operatorname{sinc}(Au, Bv) \\ &= \left( \frac{ABcd}{ab} \right) \sum_m \sum_n \operatorname{sinc} \left( \frac{cm}{a}, \frac{dn}{b} \right) \operatorname{sinc} \left[ A \left( u - \frac{m}{a} \right), B \left( v - \frac{n}{b} \right) \right] \end{aligned}$$



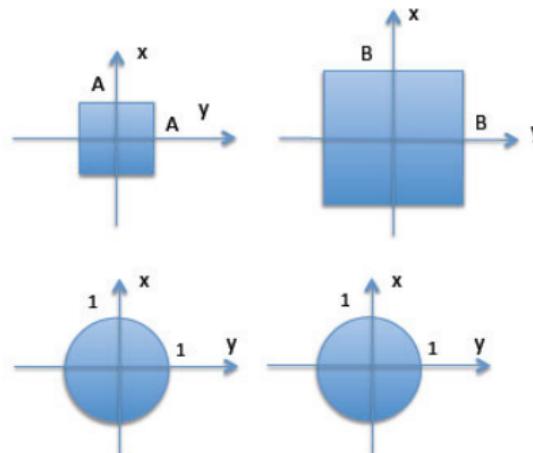
- ▶ Overall drop off controlled by pulse slope
- ▶ Interval between replications controlled by period
- ▶ Pulse width controlled by duration

## Two Dimensional Convolution Example:

Let  $f_1(x,y)$  and  $f_2(x,y)$  be as shown below, where the shaded area represents a value of 1, else 0.

- In the first case,  $f_1(x,y) = \text{rect}(x/A, y/A)$  and  $f_2(x,y) = \text{rect}(x/B, y/B)$  where  $A < B$ .
- In the second case,  $f_1(x,y) = f_2(x,y) = \text{circ}(x,y)$ .

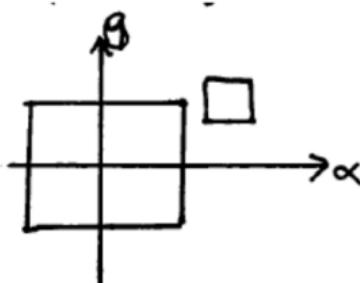
Convolve the two sets of functions and plot the results.



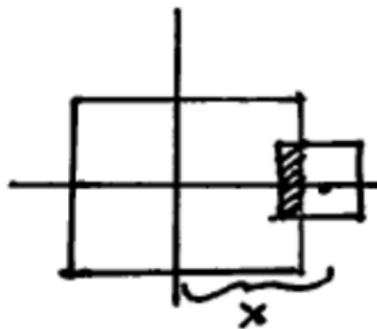
- The 2-D convolution is given by

$$g(x,y) = \int \int f_1(x-\alpha, y-\beta) f_2(\alpha, \beta) d\alpha d\beta$$

- for  $|y|, |x| > \frac{A+B}{2}$ ,  $g(x,y) = 0$ .



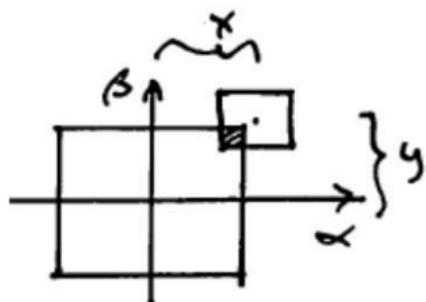
- for  $|y|, |x| < \frac{B-A}{2}$ ,  $g(x,y) = A^2$ .
- for  $\frac{B-A}{2} < |x| < \frac{A+B}{2}$ ;  
 $|y| < \frac{B-A}{2}$   $g(x,y) = A[\frac{B}{2} - (x - \frac{A}{2})]$ .



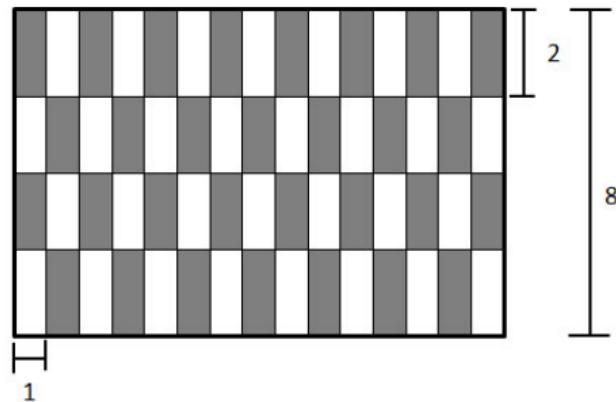
- for  $\frac{B-A}{2} < |y| < \frac{A+B}{2}$ ;

$$|x| < \frac{B-A}{2} \quad g(x,y) = A\left[\frac{B}{2} - (y - \frac{A}{2})\right].$$

- for  $\frac{B-A}{2} < |x|, |y| < \frac{A+B}{2}$ ;  $g(x,y) = [\frac{B}{2} - (x - \frac{A}{2})][\frac{B}{2} - (y - \frac{A}{2})]$ .



## Example



$$g(x,y) = \text{rep}_{2,4}[\text{rect}\left(\frac{x+1/2}{1}, \frac{y-1}{1}\right) + \text{rect}\left(\frac{x-1/2}{1}, \frac{y+1}{2}\right)] * \text{rect}\left(\frac{x}{16}, \frac{y}{8}\right)$$

$$G(u,v) = \frac{1}{8} \text{comb}_{\frac{1}{2}, \frac{1}{4}} [2\text{sinc}(u, 2v)(e^{-j2\pi(-\frac{u}{2}+v)} + e^{j2\pi(-\frac{u}{2}+v)})] * 2\text{sinc}(16u, 8v)$$

$$G(u,v) = 24 \sum_k \sum_{\ell} \text{sinc}\left(\frac{k}{2}, \frac{\ell}{2}\right) \cos\left[\pi\left(\frac{k-\ell}{2}\right)\right] \text{sinc}\left[16\left(u - \frac{k}{2}\right), 8\left(v - \frac{\ell}{4}\right)\right]$$

