$\{0,1\}$ -Matrices: The Four Russians and the Mailman

David Saunders (Univ. of Delaware)

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I am a proponent of LinBox,FFlas/FFpack, Givaro C++ template libraries for exact linear algebra Google: "Linbox team" to reach github project

ZO and ZOMO

 $\{0,1\}$ - and $\{0,1,-1\}$ -matrices are ubiquitous.

- Graph adjacency matrix is ZO.
- Graph Laplacian is ZO + D.
- Boundary matrices of simplicial complex are ZOMO.
- Any matrix over GF2 is ZO, over GF3 is ZOMO.
- Many relations are expressed as ZO incidence matrices.
- ZO + very sparse is also seen in practice.
- Block Wiedemann gives opening to use ZO or ZOMO as projectors.

Matrix Multiplication

C = AB

$$(m \times p) = (m \times n) * (n \times p)$$

Using indices i, j, k in the dimensions m, n, p, respectively.

Definition: of matrix multiplication is that the i, j entry of C is the dot product of the *i*-th row of A times the *j*-th column of B.

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Using indices i, j, k in the dimensions m, n, p, respectively.

Definition: of matrix multiplication is that the i, j entry of C is the dot product of the *i*-th row of A times the *j*-th column of B. In the standard three nested loop presentation this is

```
for i in [1..m]
for k in [1..p]
for j in [1..n]
c_{i,k} = c_{i,k} + a_{i,j}b_{j,k}.
```

Square Matrix Multiplication

- Matrix multiplication costs $O(n^3)$, classical.
- Matrix multiplication costs $O(n^{2.81})$, Strassen.
- Matrix multiplication costs $O(n^{2.38})$, in theory.
- Matrix multiplication costs O(n³/lg(n)) over GF2, method of 4 Russians.

Square matrix multiplication

BLAS gemm is really fast. How fast?

n	naive	blas	speedup
50	8.1e-05	6e-06	13.5
100	0.000848	3.2e-05	26.5
500	0.124	0.0025	49.6
1000	1.002	0.018	55.7
5000	174.156	2.04	85.4

How is it done?

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How is it done?

Not by reduction in number of field operations but by attention to hardware (caches, pipelines, simd instructions, etc.)

Block Wiedemann algorithm

Matrix A is $n \times n$, $b \ll n$

- $n \times b$: $V_i = A^i V$, right projection
- $b \times b$: $S_i = UA^i V$, left projection
- $S_i \longrightarrow \text{SigmaBasis} \longrightarrow \text{MatrixMinpoly}$
- MatrixMinpoly →(whp) leading Frobenius invariants, particularly minpoly, perhaps charpoly.

 minpoly → solve nonsingular, charpoly → determinant (perhaps) leading invariants → rank, nullspace,

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Matrix A is $n \times n$, $b \ll n$ $V_0 = V$ is $n \times b$, random. U is $b \times n$. Wiedemann: b = 1, repeat 2n times:

1. $V_i = AV_{i-1}$

2. $s_i = UV_i$, s_i are scalars.

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Coppersmith: repeat about 2n/b times:

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(same number of A \times column vector in steps 1.)

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A \times column vector in steps 1. And simd instruction parallelism available!) Wait, step 2 costs more.

Matrix A is $n \times n$, $b \ll n$ $V_0 = V$ is $n \times b$, random. U is $b \times n$. Wiedemann: b = 1, repeat 2n times:

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Coppersmith: repeat about 2n/b times:

1. $V_i = AV_{i-1}$ 2. $S_i = UV_i$, S_i are $b \times b$.

(same number of

A \times column vector in steps 1. And simd instruction parallelism available!) Wait, step 2 costs more. Does it have to?

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(same number of

A × column vector in steps 1. And simd instruction parallelism available!) Wait, step 2 costs more. Does it have to? Make it $\{0,1\}$ or even (I_b, I_b, \ldots, I_b) .

focus on row operations in B and C

The order of the loops may be changed and a useful form is when the inner loop is ranging across a rows of B and C:

```
for i in [1..m]
for j in [1..n]
for k in [1..p]
c_{i,k} = c_{i,k} + a_{i,j}b_{j,k}.
```

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c_{i,k} = c_{i,k} + a_{i,j}b_{j,k}.
```

If A is a $\{0,1\}$ -matrix, the inner loop is row addition.

```
for i in [1..m]
for j in [1..n]
if a_{i,j} = 1 then C_i = C_i + B_j.
```

Two ways to focus on row operations

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for j in [1..n]
for i in [1..m]
if
$$a_{i,j} = 1$$
 then $C_i = C_i + B_j$.

or

for i in [1..m]
for j in [1..n]
if
$$a_{i,j} = 1$$
 then $C_i = C_i + B_j$.

Two methods to speed up multiplication by $\{0,1\}$ or $\{0,1,-1\}$ matrix.

V. Arlazarov, E. Dinic, M. Kronrod, I. Faradev, "On economical construction of the transitive closure of a directed graph", Dokl. Akad. Nauk SSSR, 194 (11). Original in Russian in Dokl. Akad. Nauk SSSR, 134 (3), 1970.

E. Liberty and S. W. Zucker, "The Mailman algorithm: A note on matrix - vector multiplication", Information Processing Letters, Volume 109 (3) 2009.

They have dual structures and complementary strengths vis a vis matrix shape.

4 Russians: look at column(s) of A

$$\begin{pmatrix} C_{2} + = B_{j} \\ C_{3} + = B_{j} \end{pmatrix} = \begin{pmatrix} & & 0 \\ & & 1 \\ & & 1 \end{pmatrix} \times \begin{pmatrix} \\ B_{j} \end{pmatrix}$$

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$$\begin{pmatrix} C_{1} + = B_{j+1} \\ C_{2} + = (B_{j} + B_{j+1}) \\ C_{3} + = B_{j} \\ C_{4} + = (B_{j} + B_{j+1}) \end{pmatrix} = \begin{pmatrix} & 01 \\ & 11 \\ & 10 \\ & 11 \\ & 00 \end{pmatrix} \times \begin{pmatrix} B_{j} \\ B_{j+1} \end{pmatrix}$$

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m+1 row adds instead of 2m row adds.

Mailman: look at row(s) of A

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m + 2 row adds instead of 2m row adds.

Back to four Russians



t columns

Build table of 2^t B-row sums.

$$T_{101} = T_{001} + B_3 = B_1 + B_3$$

$$T_{110} = T_{010} + B_3 = B_2 + B_3$$

$$T_{111} = T_{011} + B_3 = B_1 + B_2 + B_3$$

. . .

Using table, sweep down col panel of A to update C row by row.

$$\begin{pmatrix} C_1 + = T_{110} \\ C_2 + = T_{010} \\ C_3 + = T_{101} \\ C_4 + = T_{110} \\ C_5 + = T_{011} \\ \dots \end{pmatrix} = \begin{pmatrix} 110 & & \\ 010 & & \\ 101 & & \\ 110 & & \\ 011 & & \\ \dots \end{pmatrix} \times \begin{pmatrix} B_1 \\ B_2 \\ B_3 \\ \\ \\ \end{pmatrix}$$

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Four Russians analysis

A is a $m \times n$ zero-one matrix.

Panel width is t.

The following two steps must be done n/t times:

- 1. Table construction, costing 2^t row additions $(2^t t 1$ to be precise).
- 2. Use table to put row combinations into C, costing m row adds.

total cost in row additions is $mn/t + n2^t/t$).

Back to Mailman

t rows

Build table of 2^t B-row sums. Each row of B goes in exactly one sum, indexed by the pattern of *C* rows to which it contributes.. For instance, with t = 3, T_{101} includes B_j when B_j contributes to C_1 and C_3 , but not C_2 . Next, for each C_i , combine the entries of T that are sums that contribute to C_i (all those T entries for indices with *i*-th bit on.)

Table handling

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```
T[000]

T[001]

T[010]

T[011]

T[100]

T[101]

T[110]

T[111]

Add last 4 entries to C_3.
```

Table handling

```
T[000]
T[001]
T[010]
T[011]
T[100]
T[101]
T[110]
T[111]
Add last 4 entries to C_3. Also add them to the first four entries.
T[*00] = T[000] + T[100]
T[*01] = T[001] + T[101]
T[*10] = T[010] + T[110]
T[*11] = T[011] + T[111]
```

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Mailman analysis

A is a $m \times n$ zero-one matrix.

Panel width is t.

The following two steps must be done m/t times:

- 1. Build table using n row additions.
- 2. Use table to row combinations into C at cost 2×2^t row ops.

total cost in row ops is $mn/t + 2m2^t/t$).

Mailman analysis

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Panel width is t.

The following two steps must be done m/t times:

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total cost in row ops is $mn/t + 2m2^t/t$). Compare 4 Russians: $mn/t + n2^t/t$.

Map for choosing method



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Timing over Z_{10003}

A = time of 8 imes 80000 ZO matrix times 80000 imes 1000 matrix

VS

B= time of 8 reps of 1 \times 80000 dense vector times 80000 \times 1000 matrix.

11-fold speedup B/A = 11.

C = B with ZO vector, speedup $C/A \approx 7$.

Example: Solve nonsingular system

1. Minpoly via Block Wiedemann using $U \in ZO^{4 \times n}$ and rational (poly) linear system solve with random rhs. $m(x) = \sum_{i=0}^{d} m_i x^i$. [2d mv's]

2.
$$x = (-1/m_0 \sum_{i=1}^d m_i A^{i-1} b. [d-1 mv's]$$

3. Check Ax = b [1 mv]. Go to 1 if fail, else return x.

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3. Check Ax = b [1 mv]. Go to 1 if fail, else return x.

Block Wiedemann is faster than b = 1 Wiedemann because of simd in mv's and Mailman in panel products and tiny block size. Probability of success is adequate. Expected number of repetitions is $1 + \epsilon$. C

Method duality

	4 Russians	Mailman		
matrix use in kernel				
A	m imes t (few cols)	t imes n (few rows)		
	each row a t bit index	each col a t bit index		
С	update all rows	write t rows, done with		
В	read t rows, done with	reread all rows		
The table's two phases				
build it	$B \longrightarrow T$, indep of A	scan A		
use it	scan A	$T \longrightarrow C$, indep of A		
	building is overhead	using is overhead		