Long-range Dependency Effects in Network Timekeeping

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Sir John Tenniel; Alice's Adventures in Wonderland, Lewis Carroll

Sources of error in network timekeeping



- Short-range distribution induced errors
 - Software latencies due to cache misses, context switches, page faults and process scheduling
 - Hardware latencies due to interrupts, network collisions, nonmaskable interrupts and timer/clock resolution
 - Asymmetric network propagation paths to and from the server
- Suspected long-range distribution induced errors
 - Network propagation path delay and jitter.
 - Jitter induced by wander in the system clock oscillator
- We need to prove/disprove whether long-range effects are in play.



- Graph shows raw jitter of millisecond timecode and 9600-bps serial port. Samples are uniformly distributed over the character interval.
 - Additional latencies from 1.5 ms to 8.3 ms on SPARC IPC due to software driver and operating system; rare latency peaks over 20 ms
 - Using on-second format and median filter, residual jitter is less than 50 μs



- Graph shows raw jitter of PPS timecode and parallel port due to interrupt latencies.
 - While not proven, the distribution looks very much like exponential.
 - Standard deviation 51.3 ns





- Measurements use 2400-bps telephone modem and NIST Automated Computer Time Service (ACTS). Calls are placed at 16,384-s intervals.
 - Jitter is due primarily due to digital processing in the modem.
 - It is not clear what the distribution is, but it could include LRD.



- The most accurate offset θ_0 is measured at the lowest delay δ_0 (apex of the wedge scattergram).
- The correct time θ must lie within the wedge $\theta_0 \pm (\delta \delta_0)/2$.
- The δ_0 is estimated as the minimum of the last eight delay measurements and (θ_0, δ_0) becomes the peer update.
- Each peer update can be used only once and must be more recent than the previous update.



- Left figure shows raw time offsets measured for a typical path over a 24-hour period (mean error 724 μs, median error 192 μs)
- Right graph shows filtered time offsets over the same period (mean error 192 μ s, median error 112 μ s).
- The mean error has been reduced by 11.5 dB; the median error by 18.3 dB. This is impressive performance.



- We like to think that the delays on the outbound and inbound network paths are the same, or at least drawn from the same distribution.
- Such is not the case in several instances, one of which is shown in the wedge scattergram on the next slide.
 - The occasion arises with a slow PPP line while downloading a large file.
 - The download direction utilization is essentially 100 percent, while the other direction carries only ACKs and is only minimally utilized.
 - The delay distribution on the download direction depends on the packet length distribution, which is SRD.
 - The delay distribution on the other direction depends on the network jitter, which may or may not be LRD.







- Cumulative distribution function of absolute roundtrip delays
 - 38,722 Internet servers surveyed running NTP Version 2 and 3
 - Delays: median 118 ms, mean 186 ms, maximum 1.9 s(!)
 - Asymmetric delays can cause errors up to one-half the delay



- Consider the (continuous) process $X = (X_t, -\infty < t < \infty)$
- If X_{at} and $a^{H}(X_{t})$ have identical finite distributions for a > 0, then X is self-similar with parameter H.
- We need to apply this concept to a time series. Let $X = (X_t, t = 0, 1, ...)$ with given mean μ , variance σ^2 and autocorrelation function $r(k), k \ge 0$.
- It's convienent to express this as $r(k) = k^{\beta}L(k)$ as $k \to \infty$ and $0 < \beta < 1$.
- We assume *L*(*k*) varies slowly near infinity and can be assumed a constant like 1.



- For m = 1, 2, ... let $X^{(m)} = (X_k^{(m)}, k = 1, 2, ...)$, where *m* is a scale factor.
- Each $X_k^{(m)}$ represents a subinterval of *m* samples, and the subintervals are nonoverlapping: $X_k^{(m)} = 1 / m (X^{(m)}_{(k-1)m}, + ... + X^{(m)}_{km-1}), k > 0.$
- For instance, m = 2 subintervals are (0,1), (2,3), ...; m = 3 subintervals are (0, 1, 2), (3, 4, 5), ...
- A process is (exactly) self-similar with parameter $H = 1 \beta / 2$ if, for all $m = 1, 2, ..., var[X^{(m)}] = \sigma^2 m \beta$ and $r^{(m)}(k) = r(k) = 1 / 2 [(k + 1)^{2H} 2k^{2H} + (k 1)^{2H}], k > 0$, where $r^{(m)}$ represents the autocorrelation function of $X^{(m)}$.
- A process is (asymptotically) second-order self-similar if $r^{(m)}(k) \rightarrow r(k)$ as $m \rightarrow \infty$.
- Plot $r(k) = k^{\beta} = k^{1-2H}$ in log-log coordinates as a straight line with
 - $\beta = -1$ for H = 0.5, representing short-range dependent (SRD) distribution,
 - $-1 < \beta < 0$ for 0.5 < H < 1, representing long-range dependent (LRD) distribution,
 - $\beta = 1$ for H = 1, representing a random-walk distribution.



- For self-similar distributions (0.5 < H < 1)
 - Hurst effect: the rescaled, adjusted range statistic is characterized by a power law; i.e., E[R(m) / S(m)] is similar to m^H as $m \to \infty$.
 - Slowly decaying variance. the variances of the sample means are decaying more slowly than the reciprocal of the sample size.
 - Long-range dependence: the autocorrelations decay hyperbolically rather than exponentially, implying a non-summable autocorrelation function.
 - 1 / f noise: the spectral density f(.) obeys a power law near the origin.
- For memoryless or finite-memory distributions (0 < H < 0.5)
 - var[$X^{(m)}$] decays as to m^{-1} .
 - The sum of variances if finite.
 - The spectral density *f*(.) is finite near the origin.

Origins of self-similar processes



- Long-range dependent (0.5 < H < 1)
 - Fractional Gaussian Noise (F-GN)

$$r(k) = 1 / 2 [(k + 1)^{2H} - 2k^{2H} + (k - 1)^{2H}], k > 1$$

- Fractional Brownian Motion (F-BM)
- Fractional Autoregressive Integrative Moving Average (F-ARIMA
- Random Walk (RW) (descrete Brownian Motion (BM))
- Short-range dependent
 - Memoryless and short-memory (Markov)
 - Just about any conventional distribution uniform, exponential, Pareto
 - ARIMA

Simulation studies



- The object of these simulations is to confirm samples from a given distribution have short-range dependency (SRD) or long-range dependency (LRD).
 - X is a time series of N samples drawn from a distribution with given mean μ and variance σ .
 - $X^{(m)} = (X_k^{(m)}, k = 1, 2, ...)$, where m = 1, 2, 4, ... is a scale factor increasing in powers of two.
 - X is divided in contiguous, non-overlapping intervals of size *m* indexed by *k*.
 - $a^{(m)} = (a_k^{(m)}, k = 1, 2, ...)$ is the time series corresponding to the average of the samples in each interval.
 - The variance-time graph plots variance $\sigma^2(a^{(m)})$ against *m* in log-log scales.



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- The object of this experiment is to determine whether an exponential distribution has only SRD.
 - 100,000 samples generated from an exponential distribution with $\sigma = 1$.
 - The next slide shows the time series $X_k^{(m)}$ for values of m = 1, 4, 16 and 64. Note the weak self-similar characteristic.
 - The second slide shows the variance-time plot, which shows the Hurst parameter H = 0.5 and confirms the exponential distribution has only SRD.
 - This property is true also of other processes generated by uniform, Poisson, finite Markov and just about every other process without a heavy-tail autocorrelation function.



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- Graph shows the variance from data averaged over specified intervals.
 - One curve shows the data, the other shows SRD with H = 0.5.
 - Both curves overlap almost everywhere, showing the distribution is SRD.



- The object of this experiment is to determine whether a random-walk distribution is LRD.
 - 1,000,000 samples were generated from a random-walk distribution consisting of the integral of a Gaussian distribution with $\mu = 0$ and $\sigma = 0.1$.
 - The next slide shows the time series $X_k^{(m)}$ for m = 1, 16, 256 and 4096 seconds. Note the curves of the first three are almost identical, except for some high-frequency smoothing at m = 4096.
 - This is to be expected, since even at m = 4096 the intervals are small compared to the wiggle of the curve. This is characteristic of flicker (1 / f) noise and the fact the autocorrelation functions are non-summable.
 - Random-walk distributions (*H* = 1) are probably not good models for network delays, but they are good models for computer clock oscillator wander.



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- A strict random-walk distribution (H = 1) is probably not a good model for network delays. A better model would have H somewhere in the middle of 0.5 < H < 1.
- Generating a strict self-similar time series for given *H* is computationally complex and expensive.
- So, try a filtered exponential distribution with given finite autocorrelation function $r(k) = k^{\beta}$ ($1 \le k \le n$, $0 \le \beta \le 1$). We choose n = 1,000 and $\beta = 1$.
- The next slide shows the time series $X_k^{(m)}$ for m = 1, 16, 256 and 1024 seconds. Note the curves of the first three are almost identical. There is some decay at 1024 s.
- The variance-time plot on the second page shows random-walk and characteristic at lags in the order of *n* and decays to SRD after tha.

Filtered exponential distribution *m* = 1, 16, 256 and 1024 s







- Graph shows the variance from data averaged over specified intervals.
 - The upper curve from data shows filtered exponential.
 - The lower curve shows SRD with H = 0.5 for reference.



- The object of this experiment is to determine whether roundtrip delays measured over Internet paths by NTP show long-range dependency.
 - The Internet path was between primary time servers *pogo.udel.edu* at UDel and *tick.usno.navy.mil* in Washington, DC.
 - Measurements were made every 16 seconds over about 11 days.
 - The next slide shows the path delays are asymmetric. The roundtrip delay is the sum of the two one-way delays, which is the convolution of their distributions. In most cases we assume the two distributions are the same.
 - The following slide shows the smoothed delay at averaging intervals m = 32, 64, 64 and 256 seconds. Note the weak self-similar characteristic.





- Each dot represents a offset/delay sample.
 - The upper limb of the wedge represents packets inbound to USNO; the lower limb outbount.
 - Obviously, the traffic is asymmetric, so the delays should be as well.



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10⁻²

10⁻³

10⁻⁵

10⁻⁶

10¹

Variance (s²) 10⁻⁴

Graph shows the variance from data averaged over specified intervals. 0

Time Interval (s)

- The upper curve from data shows LRD with 0.5 < H < 1. •
- The lower curve shows SRD with H = 0.5 for reference. •



- The following figures are from the paper:
 - Levine, W.E., M.S. Taqqu, W. Willinger and D.V. Wilson. On the self-similar nature of Ethernet traffic (extended version). IEEE/ACM Trans. Networking 2, 1 (February 1984), 1-15.
- They show the same thing, that network delay distributions have LRD in some degree or other.
- The next slide shows an example of a self-similar distribution at five different values of *m* for network traffic (left) and samples drawn from an exponential distribution (right).
- The fact those on the left look substantially "like each other" suggests the distribution has more LRD than SRD.
- The fact those on the right look very different suggests the underlying distribution has more SRD and LRD.

Examples of self-similar traffic on a LAN





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Variance-time plot



• This is a variance-time plot from the network traffic. The lower line is for H = 0.5. Apparently, the network traffic has LRD 0.5 < H < 1.



• This is a S/R (poc) plot from the network traffic. This further confirms the network traffic has LRD 0.5 < H < 1.

Periodogram (discrete Fourier transform) plot





• This is a periodogram (Fourier transform) from the network traffic. this further confirms the network traffic has LRD 0.5 < H < 1.